

Planning Guide - Animation Minor (ANIM)

Offered by the School of Communication Design

Available to all students.

Animation is a distinctive and highly influential form of expression in the dynamic of contemporary global culture. With this in mind, the Animation Minor, offered through the School of Communication Design, focuses on facilitating the development of original creators, providing a broad base of academic and technical support for exploration in the conceptualization and creation of digital and analog forms of expression in graphically created motion art works. This open approach will allow students to express themselves in various contexts, be it an animated short, transmedia explorations, spreadable media, narrative sequential arts, gallery installations, or one of the many other applications of these forms of media art.

This Minor will also strive to provide a foundation for visual and media literacy to further augment and strengthen the student's understanding and abilities beyond the applications of motion and narrative.

Name:

Student ID:

Calendar Year:

Minor Requirements		Credits
Students must complete six of the following course offerings with a minimum of 18 total credits.		18
Course Requirements		
200 Level Requirements (3 courses)	ANIM 200 – Animation Foundation ANIM 201 – Character Animation ANIM 220 – Introduction to Storyboards	<input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____
300 Level Requirements (2 course)	ANIM 300 – Animation Development ANIM 320 – Storytelling	<input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____
400 Level Requirement (1 courses)	VSCM 432 – Animation Portfolio	<input type="checkbox"/> 3 _____
Credits Required for Recognition of Minor Upon Graduation		18