

Planning Guide – Media Arts Minor (MDTM)

Offered by the School of Craft and Emerging Media

Available to all students except BFA Media Arts majors (Interactivity Stream or Time-based Stream)

The Minor in Media Arts allows students to augment their developing practices with the technical, methodological, theoretical, and critical conceptual rigor of the Media Arts program. Students are able to choose from an assortment of pathways or mix and match their courses in a way that best supports their particular trajectories.

Students will be exposed to a variety of media, technologies, and practices, while challenging them to contextualize these within a critical theoretical and trans-disciplinary framework. Throughout the minor, students will develop strong technical and conceptual competencies and learn to maintain and renew their knowledge independently through life-long learning. This will not only serve them throughout their art practice but will support them in diverse future opportunities after graduation.

Name:

Student ID:

Calendar Year:

Minor Requirements		Credits
Students must complete six of the following course offerings with a minimum of 18 total credits.		18
Course Requirements		
200 Level Core Studio Requirements (2 courses)	MADT 201 MADT 202 MADT 204	<input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____
300 Level Core Studio Requirements (2 courses)	MADT 304 MADT 307 MADT 310 MADT 315	<input type="checkbox"/> 3 _____ <input type="checkbox"/> 3 _____
Elective Studio Requirement (1 course)	Any 200 or 300 level CRMC, FBRE, GLSS, JWLM, SCLP, OBDF OR ACAD 222	<input type="checkbox"/> 3 _____
Critical Creative Studies (1 course)	CCST 302 CCST 323 CCST 326 CCST 401	<input type="checkbox"/> 3 _____
Credits Required for Recognition of Minor Upon Graduation		18