



Academic Calendar

2019
2020

Alberta
University
of the
Arts

PRESIDENTS' FOREWORD

Welcome to the 2019/2020 Alberta University of the Arts Academic Calendar!

Here you will find everything you need for a successful academic year, from the Academic Schedule and descriptions of all our programs, to our regulations and other helpful details.

As we enter our 94th year, we are so very proud that our Schools are actively engaged in graduating talented artists and designers who become innovators and leaders in their fields.

2019/2020 will be a truly unique and exciting year for AUArts as this is our first full academic year as Alberta's only art, craft and design University.

Over the upcoming months, we will ignite your imagination and fuel your curiosity to go further and explore deeper.

All the dedicated staff and faculty here join me in wishing you the very best as you immerse yourselves in our unique studio-based learning model.

We look forward to challenging you to fearless explore your creativity, and marveling at the amazing work you will produce with us.

Sincerely,
Dr. Daniel Doz
President and CEO

Calendar Statement

This Calendar describes the intentions of the university with respect to all matters contained herein. The official version of this calendar appears on the AUArts website. The university reserves the right to amend what appears in the Calendar. The university expressly denies responsibility or liability to any person or persons who may suffer loss or who may otherwise be adversely affected by such changes.

Student Responsibility

Students are responsible for the continuing completeness and accuracy of their academic records and for ensuring that graduation requirements of the major in which they are enrolled are satisfied. Applicants to the university agree to be bound by the published policies of the Alberta University of the Arts.

The Registrar's Office is available to assist students with questions or problems that arise concerning the interpretation of information and regulations contained in this Calendar.

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Fall 2019 ACADEMIC SCHEDULE

- SEPTEMBER**
- 2 Mon** • Labour Day – No classes scheduled, no university services.
 - 4 Wed** • Registration for Visiting and Non-Degree Students for Fall Semester classes, 10am.
 - 9 Mon** • First day of classes for Fall Semester.
 - 20 Fri**
 - Last day to add classes for Fall Semester.
 - Last day to drop classes for Fall term without forfeiting tuition.
 - Last day to pay tuition fees without penalty for Fall Semester. Students paying any portion of their fees after this date will be charged a 5% late payment penalty on the outstanding balance.
 - Last day to opt-out of health and dental at: http://studentcare.ca/rte/en/AlbertaCollegeofArtDesignACADSA_ChangeofCoverage_OptOuts .

OCTOBER
12 Sat • No classes, no services

OCTOBER
14 Mon • Thanksgiving Day – No classes scheduled, no university services.

NOVEMBER
1 Wed • Second late penalty date: Students who still have any portion of their fees outstanding will be charged an additional 2.5% late payment penalty on the outstanding balance.

1 Fri • Last day for faculty to share mid-term grades with students.

8 Fri • Last day to withdraw from Fall Semester courses without failure.

11 Mon • Remembrance Day observed – No classes scheduled, no university services.

DECEMBER
6 Fri • Last day for students to apply to graduate at the Convocation Ceremonies held next May.

9 Mon • Last day of formal instruction for most courses.

10 Tue – 16 Mon • Final exam week and course jury crits.

16 Mon • Fall Semester ends. Last day of formal instruction in VCD courses.

19 Thurs at noon • Last day for faculty to submit final grades for Fall Semester.

Dec 24 2019 - Jan 1, 2020 inclusive • University closed – No classes scheduled, no university services.

WINTER 2020 ACADEMIC SCHEDULE

JANUARY

2 Thurs

- University re-opens.

6 Mon

- Registration for Visiting and Non-Degree Students for Winter Semester, 10 am.

7 Tues

- First day of classes for Winter Semester.

20 Mon

- Last day to complete Step 1 to appeal a grade from previous Fall Semester.

20 Mon

- Last day to add classes for Winter Semester.
- Last day to drop classes for Winter Semester without forfeiting tuition. Last day to pay tuition fees without penalty for Winter Semester. Students paying any portion of their fees after this date will be charged a 5% late payment penalty on the outstanding balance.

FEBRUARY

17 Mon

- Family Day – No classes scheduled, no university services.

18 Tues – 22 Sat

- Reading Week – No classes scheduled.

MARCH

2 Mon

- Second late penalty date: Students who still have any portion of their fees outstanding will be charged an additional 2.5% late payment penalty on the outstanding balance.

6 Fri

- Last day for clearing Incomplete (I) grades from previous Fall Semester.
- Last day for faculty to share mid-term grades with students.

13 Fri

- Last day to withdraw from Winter Semester courses without failure.

APRIL

1 Wed

- Deadline for Declaration of Major forms to be received by the Registrar's Office to guarantee processing prior to registration period.

9 Thurs

- Last day of formal instruction in most courses.

14 Tue– 20 Mon

- Final exam week and course jury crits.

20 Mon

- Winter Semester ends. Last of formal instruction in VCD courses.

24 Fri at Noon

- Last day for faculty to submit final grades for Winter Semester

Spring 2020 ACADEMIC SCHEDULE

- | | |
|----------------|---|
| MAY | • BDes applications, portfolios, and personal statements are due for internal AUArts students who wish to apply to enter the Photography and Visual Communications Design programs for September of this year. |
| 1 Fri | |
| 4 Mon | • First day of classes for Spring Semester. |
| 11 Mon | • Last day to add classes for Spring Semester.
• Last day to drop classes for Spring Semester without forfeiting tuition.
• Last day to pay tuition fees without penalty for Spring Semester. Students paying any portion of their fees after this date will be charged a 5% late payment penalty on the outstanding balance. |
| 19 Tues | • Last day to complete Step 1 to appeal a grade from previous Winter Semester. |
| 20 Wed | • Convocation 1:00pm (time is tentative) |
| 18 Mon | • Victoria Day – No classes scheduled, no university services. |
| 3 June | • Second late penalty date: Students who still have any portion of their fees outstanding will be charged an additional 2.5% late payment penalty on the outstanding balance.
• Last day for faculty to share mid-term grades with students. |
- | | |
|-------------------------|--|
| JUNE | • Last day to withdraw from Spring Semester courses without failure. |
| 5 Fri | |
| 17 Wed | • Last day of classes for Spring Semester. |
| 18-22 Thur - Mon | • Final exam week and course jury crits |
| 25 Thur at noon | • Last day for faculty to submit final grades for Spring Semester |

Summer 2020 ACADEMIC SCHEDULE

- | | |
|--------------|---|
| July | • Canada Day observed – No university services. |
| 1 Wed | |
- | | |
|---------------|--|
| AUGUST | • Heritage Day – No university services. |
| 3 Mon | |

ACADEMIC YEAR

The 2019 fall semester begins Tuesday, September 3, 2019, and ends Monday, December 23, 2019.
The 2020 winter semester begins Thursday, January 2, 2020, and ends Thursday, April 30, 2020.

Undergraduate Fees and Regulations

1. Tuition fees are assessed for all students based upon registration in credit courses.
2. Tuition fees will cover a portion of expendable supplies necessary to support general studio operation and use. The balance may be charged to students as supplementary fees on a cost recovery basis.
3. Per-credit supplementary fees will be payable to AUArts by the same deadline dates as tuition and student fees.

Assessment and Payment of Fees

1. The university cashier will be responsible for all transactions relating to fees.
2. A student who has not paid all fees by the tenth day of the semester will be subject to a late payment penalty of 5% of any outstanding balance.
 - a. A student who has not paid all fees by the 21st day of the semester may have his/her registration revoked by the Registrar and will not be eligible for refund of any fees paid to that date.
3. A Student who still has any portion of their fees outstanding by the second late penalty date as listed in the academic dates will be charged an additional 2.5% late payment penalty on any outstanding balance.
4. The Registrar may, in extenuating situations and at his/her discretion, may authorize the deferral of a student's fees in whole or in part. Students will be required to apply for a deferral in writing, outlining the circumstances for requesting a deferral. Financial information will be requested, a plan for repayment will be required and supporting documentation may be required. Non-Degree students are not eligible for deferral of fees.
5. Students having accounts overdue to the university or to reciprocal institutions will be subject to:
 - a. Withholding of marks, transcripts and/or credentials;
 - b. Ineligibility for registration in subsequent academic years;
 - c. Any other collection efforts that are deemed appropriate by the Registrar.

Refund of Fees

1. A student who officially withdraws from all their courses and the university within the first ten (10) days of the semester will be eligible for a full refund of tuition. A student who officially withdraws between the 11th and the 20th day of the semester will be eligible for a 50% refund of tuition. Refunds will not be issued to students withdrawing beyond the 20th day of the semester. Application fee, students' association fees, the campus centre fee, confirmation deposit, processing fee and other non-instructional student fees are non-refundable.
2. In order to officially withdraw from the university, a student must submit a completed Withdrawal from university form to the Registrar's Office. Refunds are calculated on the basis of the official date of withdrawal, as indicated on this form and the date it was received by the Registrar's Office, not the date the student stopped attending classes.
3. Where a student's tuition fees have been paid through a government student loan, the refund will be forwarded to the appropriate loan agency to be applied toward the student's outstanding loan.

Application Fee

1. All students will be required to pay a non-refundable application fee.

Confirmation Deposit

1. All students will be required to pay a non-refundable confirmation deposit. This deposit will serve to hold the student's space and will be applied toward the student's tuition fees upon registration.

Tuition and Fees Schedule

PER CREDIT BASE TUITION AMOUNTS

The [Board of Governors](#) of the Alberta University of the Arts determine tuition and students fees. The Board reserves the right to change fees and deposits when necessary and without notice. Student fees are evaluated each year in conjunction with tuition.

Tuition has been set in accordance with the [Public Post-secondary Institutions' Tuition Fees Regulations](#) released by the Government of Alberta, and in consultation with the [Alberta University of the Arts Students' Association](#). Tuition for future years will be set in accordance with these regulations.

Canadian Citizen and Permanent Resident Students Per Credit

\$149.33

International Students Per Credit

\$497.83

AUArts assesses tuition fees on a per-credit basis. Fees are subject to change without notice.

CANADIAN AND PERMANENT RESIDENT STUDENT FEES (PER SEMESTER)

Credits	Tuition	ACADSA* Fees	AUArtsSA* Health and Dental	UPASS*	SAIT Wellness Centre	Network Access	Student Services Fee	Part Time Processing Fee	TOTAL FEES
3.0	\$447.99	\$147.65*			\$40.00	\$62.50	\$30.00	\$12.50	\$740.64
4.5	\$671.99	\$147.65*			\$40.00	\$62.50	\$30.00	\$12.50	\$964.64
6.0	\$895.98	\$147.65*			\$40.00	\$62.50	\$30.00	\$12.50	\$1,188.63
7.5	\$1,119.98	\$147.65*			\$40.00	\$62.50	\$30.00	\$12.50	\$1,412.63
9.0	\$1,343.97	\$147.65*	\$278.30 ^a	\$151.00 ^b	\$40.00	\$62.50	\$30.00		\$2,053.42
10.5	\$1,567.97	\$147.65*	\$278.30 ^a	\$151.00 ^b	\$40.00	\$62.50	\$30.00		\$2,277.42
12.0	\$1,791.96	\$147.65*	\$278.30 ^a	\$151.00 ^b	\$40.00	\$62.50	\$30.00		\$2,501.41
13.5	\$2,015.96	\$147.65*	\$278.30 ^a	\$151.00 ^b	\$40.00	\$62.50	\$30.00		\$2,725.41
15.0	\$2,239.95	\$147.65*	\$278.30 ^a	\$151.00 ^b	\$40.00	\$62.50	\$30.00		\$2,949.40
16.5	\$2,463.95	\$147.65*	\$278.30 ^a	\$151.00 ^b	\$40.00	\$62.50	\$30.00		\$3,173.40
18.0	\$2,687.94	\$147.65*	\$278.30 ^a	\$151.00 ^b	\$40.00	\$62.50	\$30.00		\$3,397.39

INTERNATIONAL STUDENT FEES (PER SEMESTER)

Credits	Tuition	AUArtsSA* Fees	AUArtsSA* Health and Dental	UPASS*	SAIT Wellness Centre	Network Access	Student Services Fee	Part Time Processing Fee	TOTAL FEES
3.0	\$1,493.49	\$147.65*			\$40.00	\$62.50	\$30.00	\$12.50	\$1,786.14
4.5	\$2,240.24	\$147.65*			\$40.00	\$62.50	\$30.00	\$12.50	\$2,532.89
6.0	\$2,986.98	\$147.65*			\$40.00	\$62.50	\$30.00	\$12.50	\$3,279.63
7.5	\$3,733.73	\$147.65*			\$40.00	\$62.50	\$30.00	\$12.50	\$4,026.38
9.0	\$4,480.47	\$147.65*	\$278.30 ^a	\$151.00 ^b	\$40.00	\$62.50	\$30.00		\$5,189.92
10.5	\$5,227.26	\$147.65*	\$278.30 ^a	\$151.00 ^b	\$40.00	\$62.50	\$30.00		\$5,936.71
12.0	\$5,973.96	\$147.65*	\$278.30 ^a	\$151.00 ^b	\$40.00	\$62.50	\$30.00		\$6,683.41
13.5	\$6,720.71	\$147.65*	\$278.30 ^a	\$151.00 ^b	\$40.00	\$62.50	\$30.00		\$7,430.16
15.0	\$7,467.45	\$147.65*	\$278.30 ^a	\$151.00 ^b	\$40.00	\$62.50	\$30.00		\$8,176.90
16.5	\$8,214.20	\$147.65*	\$278.30 ^a	\$151.00 ^b	\$40.00	\$62.50	\$30.00		\$8,923.65
18.0	\$8,960.94	\$147.65*	\$278.30 ^a	\$151.00 ^b	\$40.00	\$62.50	\$30.00		\$9,670.39

*includes \$4.80 CFS Fees

^aAll full-time students must pay this premium for mandatory full year health/dental coverage in September. Students are able to opt out by providing proof of equivalent alternate health and/or dental benefits to the insurance provider, Student Care, at http://studentcare.ca/rte/en/AlbertaCollegeofArtDesignACADSA_ChangeofCoverage_OptOuts by Friday, September 27, 2019. NOTE: Alberta Health Care is not considered equivalent coverage. See the Students' Association with any questions about coverage including coverage for family and/or dependents, coverage for part time students and coverage for students starting in January. The opt-in deadline for students starting their studies in January is Friday, January 20, 2020.

^bAll full-time students are assessed a mandatory universal transit pass fee (UPASS) which entitles students to unlimited City of Calgary transit services for the semester. Fall U-Passes are valid from September 1 to December 31 and Winter U-Passes are valid from January 1 to April 30. U-Passes are valid on all Calgary Transit buses and CTrains operated by the City of Calgary at all hours of operation. U-Passes are not transferable by the holder, and may be revoked by the City of Calgary if it is misused or presented for transportation by any person other than the person to whom it is issued. The City of Calgary maintains the right to inspect the U-Pass used by a student and to ask the student for another form of identification to ensure that the U-Pass is being used by the person to whom it is issued. The City of Calgary maintains the right to deny a student access to the Calgary Transit system and impose fines in accordance with the City by-laws, if the student does not possess a valid U-Pass or other valid pass or ticket. Students who are caught violating these regulations also face a non-academic misconduct allegation and investigation at AUArts. Students who are caught violating these regulations also face a non-academic misconduct allegation and investigation at AUArts.

ESTIMATED MATERIAL COSTS BY PROGRAM

The following figures reflect approximate costs of books, supplies and materials for the majors at the Alberta University of the Arts. Due to the individual nature of art education, costs may vary substantially from student to student.

Major/Area of Study	100-level	200-level	300-level	400-level
First year studies	\$3,400.00			
BFA general studies		\$3,400.00	\$3,400.00	\$3,400.00
Ceramics		\$3,400.00	\$3,400.00	\$3,970.00
Drawing		\$3,400.00	\$3,940.00	\$4,430.00
Fibre		\$3,430.00	\$3,400.00	\$3,940.00
Glass		\$3,350.00	\$4,020.00	\$4,280.00
Jewellery and Metals		\$4,210.00	\$6,270.00	\$5,960.00
Media Arts*		\$1,700.00	\$1,700.00	\$1,700.00
Painting		\$4,460.00	\$4,020.00	\$4,460.00
Photography*		\$5,260.00	\$1,890.00	\$1,960.00
Print Media		\$1,990.00	\$2,190.00	\$2,370.00
Sculpture		\$3,280.00	\$3,760.00	\$3,920.00
Visual Communications Design		\$3,410.00	\$2,870.00	\$3,400.00

NOTE: All studio courses carry a per-credit supplementary fee that will be assessed at the time of registration. Students will be charged \$14.75 per credit in all studio courses. Supplementary fees have been incorporated into the above estimates.

NOTE: Computer costs including software, internet costs, printers, paper, ink etc. are not reflected in the Program Material Costs listed above. Students who are applying for student loans, should enter the full amount of their computer and related costs. While student loans will not cover the full cost of computer and related expenses, students will receive the maximum allowable amount if their computer costs are \$500 or higher.

MISCELLANEOUS STUDENT FEES

Application Fee	\$110.00
Non-Degree Application Fee	\$114.00
Confirmation Deposit (new students)	\$300.00
Orientation Fee	\$40.00
Non-Refundable Registration Deposit (returning students)	\$100.00
Grade Appeal	\$50.00
Graduation Fee	\$130.00
Spring summer processing fee	\$40.00
Part time and First Year Studies Processing fee	\$12.50/semester
Late Payment Penalty (after the fee deadline for each semester)	5% of outstanding balance
Second Late Payment Penalty (as of November 1 for fall semester and March 1 for winter semester)	2.5% of outstanding balance
Locker Fee (\$20 refund with lock return)	\$40.00
Initial Exchange and Travel Study Program Application Fee	\$104.00
Additional Exchange and Travel Study Program Applications Fee (Maximum of Three)	\$52.00
Official Transcript (4 to 5 work days for processing)*	\$25.50
Rush Official Transcript (2 days processing, if staff can process it \$25.50 transcript fee plus \$52.00 rush fee)*	\$77.50
Prior Learning Assessment Fee	\$78.00 plus ½ tuition per credit
Replacement Diploma* or Degree*	\$104.00
Replacement ID Card*	\$25.00 plus U-Pass fee for replacement if student qualifies
Supplementary (Materials/Supplies) Fees for all studio courses per studio credit *In addition to this supplementary fee, students enrolled in Glass courses may be required to purchase batch glass for production.	\$14.75
Letter of Permission Fee (per semester/per institution)	\$31.21

EQUIPMENT/TOOL DEPOSIT COSTS

EQUIPMENT	NON REFUNDABLE FEE	REFUNDABLE FEE (upon acceptable return of the equipment)
Jewellery Kit Deposit	\$90.10	\$170.00
Fibre – Papermaking kits	\$28.03	\$50.00
Media Arts Tool Kit	\$33.20	\$130.00
Photography – Equipment loan program	\$35.10	\$225.00
Print Media Silk Screen	\$32.42	\$30.00
Fibre Silk Screen	\$32.42	\$30.00

CONSUMABLE STUDIO SHARE FEES

Ceramics - Casting - Studio Materials Share	\$ 41.00
Ceramics - Ceramics Clay Reclamation Share - 100 level courses	\$ 20.00
Glass - Casting - Studio Materials Share - All Levels	\$ 66.00
Glass - Glass Blowing - Studio Materials Share - 100 level courses	\$ 41.00
Glass - Glass Blowing - Studio Materials Share - 200 level courses	\$ 82.00
Glass - Glass Blowing - Studio Materials Share - 300 level courses	\$ 122.00
Glass - Glass Blowing - Studio Materials Share - 400 level courses	\$ 163.00
Photography - Chemical Darkroom User Fee	\$ 30.60
Print Media - Studio Materials Share - Lithography Courses - Lithography Materials	\$ 47.43
Print Media - Studio Materials Share - Etching Courses - Etching Materials	\$ 40.80
Print Media - Studio Materials Share - Relief Courses - Relief Materials	\$ 13.26
Print Media - Studio Materials Share - Silkscreen Courses - Silkscreen Materials	\$ 30.60
Print Media - Studio Materials Share - First Year Courses	\$ 13.26
Fiber - Studio Materials Share – Silkscreen	\$ 30.60

Undergraduate Admission

Admission to the Alberta University of the Arts (AUArts) is competitive and is based on academic standing, demonstrated skills, and a commitment to undertake a rigorous program in visual arts or design as determined by the Admissions Committee. Admission decisions are based on an assessment of academic transcripts, a personal statement and a portfolio. All applicants must satisfy the minimum Academic and English Language Proficiency Requirements. The Admissions Committee's decisions are final and binding. The university admits students in September.

The university cannot guarantee that upon admission a space will be available in all selected courses. In addition, Admission to AUArts does not guarantee subsequent admission to a restricted major.

Undergraduate Admissions Requirements

Academic Requirements

All Applicants

Applicants must possess an Alberta High School Diploma, or its equivalent, with at least a final grade of 60% in four separate grade 12 subjects including one of the following:

- English Language Arts 30-1 with a minimum grade of 60%; or
- English Language Arts 30-2 with a minimum grade of 65%; or
- Equivalent courses as determined by the Admissions Office

Applicants who do not satisfy the above noted admission requirements are encouraged to consider admission to the ArtStream Certificate Program.

Applicant Categories

High School Applicants

Individuals who have completed high school or expect to have completed high school prior to admission should apply to First Year Studies.

Transfer Applicants

Individuals who have attended a post-secondary institution but do not have the equivalent of AUArts's First Year Studies should apply to First Year Studies. Credit coursework completed at accredited post-secondary institutions, including coursework completed at AUArts by Mobility and Exchange, Visiting, Non-Degree or Continuing Education students, will be considered for transfer credit.

Mature Applicants

Canadian citizens or permanent residents/landed immigrants who have not completed high school or do not possess AUArts's academic requirements for admission, but are 21 years of age or older by the first day of classes of the term to which they are seeking admission, may be considered for admission as mature applicants provided they possess one of the following:

- English Language Arts 30-1 with a minimum grade of 60%; or
- English Language Arts 30-2 with a minimum grade of 65%; or
- Equivalent courses as determined by the Admissions Office

Applicants who do not satisfy the above noted admission requirements are encouraged to consider admission to the ArtStream Certificate Program.

International Applicants

Applicants must possess the equivalent of an Alberta High School Diploma with a minimum average of 60% or its equivalent in the final year of study, as determined by the Admissions Office. Applicants from countries where English is not the official language should pay particular attention to the university's English Language Proficiency Requirement.

ArtStream Applicants

Individuals who do not meet the Academic or English Language Proficiency Requirements necessary for admission to First Year Studies may apply for admission to the ArtStream Certificate Program. The ArtStream Certificate Program requires a separate admission application.

Readmission Applicants

Individuals who have been degree students at AUArts but who were not registered at AUArts in three* preceding winter and/or fall semesters must apply for readmission to the university in accordance with normal application deadlines and procedures. Application does not constitute automatic readmission. Students reapplying to the second, third or fourth year of a program will follow application procedures for Advanced Standing applicants; those reapplying to First Year Studies will follow First Year Studies application procedures.

Students reapplying to First Year Studies who left within the last three calendar years in good standing, i.e. were not required to withdraw or placed on academic probation, will not be required to submit a portfolio for review. All other applicants will be required to submit portfolios in support of their applications. An exception to this requirement will only be considered if a student obtains a written waiver from the appropriate Chair of the School to which readmission is being sought. This waiver must be submitted with the application form.

*students are allowed a leave of absence of up to two consecutive fall and winter semesters without having to reapply. Upon the third semester of leave the student record will be deactivated and the student will need to go through the readmission process.

Advanced Standing Applicants

Individuals who have completed post-secondary programs equivalent to AUArts's First Year Studies, as determined by the Admissions Office, may be eligible for admission to second year Bachelor of Fine Arts general studies or to the Bachelor of Design majors in Visual Communications Design and Photography. If the Admissions Office determines that an Advanced Standing applicant does not have the equivalent of AUArts's First Year Studies, the applicant will be considered for First Year Studies. Individuals who have completed post-secondary programs equivalent to AUArts's First Year Studies and second year studies may be eligible for admission to third year studies and/or a major, providing that specific course requirements have been completed prior to admission.

Post-diploma degree students

AUArts Graduates who have been awarded a four-year Diploma in Visual Arts from the Alberta University of the Arts may apply to complete their Bachelor of Fine Arts or Bachelor of Design Degree as a second credential. Once admitted to AUArts, previous credit will be assessed for transfer credit.

Please Note: The Post-Diploma Programs for Graduates from the AUArts four year Diploma Program (last offered in 1996) has been phased out. No new applicants will be accepted into this program.

All Students who have been admitted to the post-diploma program (at any time) must complete their program requirements for the Bachelor's Degree by the end of the Winter 2019 Semester.

Registration as a Non-Degree Student

Individuals may apply to register in credit courses on a non-degree basis. Non-Degree registration requires a separate application form.

Non-Degree students must meet the undergraduate academic admission and English language proficiency requirements to AUArts. All pre-requisites must be met. Please see the Academic Schedule located at the front of this publication for the specific day and time to register in-person.

Non-Degree students wishing to apply to a degree program at AUArts must satisfy all Admissions Requirements and follow formal admissions procedures.

Registration as a Visiting Student

Students from other accredited post-secondary degree granting institutions may apply to register in courses at AUArts.

Visiting students must submit an official transcript from their post-secondary institution and a written letter of permission from their home institution granting permission to complete courses at AUArts. The letter should indicate the courses as well as the year in which the courses can be completed.

Registration of visiting students is based on space availability. Visiting students may apply to register on the day specified in the Academic Schedule. Please see the Academic Schedule located at the front of this publication for the specific day and time to register in-person.

Registration as an Exchange and Travel Study Student

Students may be accepted for admission to AUArts under formal agreements in place between AUArts and other post-secondary institutions that allow students to take courses at AUArts for transfer to the student's home institution. It is the responsibility of the Exchange and Travel Study student to ensure courses taken at AUArts have been approved for transfer credit by their home institution.

Exchange and Travel Study students should follow the application procedures at their home institutions.

Applicants who have been required to Withdraw for Academic Reasons

Applicants who have been required to withdraw from AUArts or another post-secondary institution for academic reasons will not be eligible for admission to AUArts for a minimum period of 12 months from the date of their academic withdrawal.

English Language Proficiency Requirement

English is the language of instruction at AUArts. All applicants must possess an adequate level of proficiency in English as evidenced in one of the following forms:

1. Successful completion of at least two years of full-time instruction in a school where English is the language of instruction, including a minimum passing grade of 60% in a Grade 12 English course or its equivalent.
2. Successful completion of at least one year of full-time instruction (18 credits) at a post-secondary institution where English is the language of instruction, including at least one transferable course in English composition or literature.
3. Achievement of an official TOEFL Test of at least 83 on the internet-based (IBT), with a minimum score of 20 in each of the four testing sections, 560 on the paper-based (PBT). Further information on TOEFL, applications and testing dates, can be obtained at www.ets.org/toefl or by calling 1.800.468.6335 (1 800 GO TOEFL). Official scores must be received by AUArts directly from this agency. Please quote Institution Code 0595 and Department Code 00 when requesting official test results.
4. Achievement of a score of 70 or higher on the Canadian Academic English Language (CAEL) assessment.
5. Achievement of a score 6.5 or higher on the International English Language Test (IELTS).

Undergraduate Admission Procedures

Admission to Degree and Certificate Programs

Applicants are required to submit the following documents and materials:

- Online Application Form
- Applications Fee as per amount indicated on the Online Application Form
- Academic Transcript(s)
- Proof of English Language Proficiency
- Statement of Intent (unless otherwise indicated)
- Portfolio (unless otherwise indicated)

The link to the online application form is available on the AUArts website.

Transcripts

Applicants applying to AUArts who studied at an accredited Alberta Secondary or Post-Secondary institution can have transcripts forwarded to AUArts through the APAS Application System. Applicants who have studied in other Provinces or outside of Canada must submit one copy of their official transcripts from each high school and post-secondary institution attended, or are currently attending. Unofficial transcripts should be submitted with the portfolio (via Slideroom) by the portfolio/document deadline.

Applicants applying for admission to First Year Studies, who are completing their final year of high school, must submit in-progress transcripts from their high school by the document deadline. Official final transcripts must be submitted by August 1 for Fall admission. Interim transcripts for in-progress post-secondary coursework must be forwarded to the Admissions office by the document deadline for fall applicants; final official transcripts must be submitted by August 1 for Fall admission. Mature applicants must provide an official transcript indicating the completion of the requisite English course and the level of education attained. All final transcripts must be official and sent directly from the institution to AUArts.

Official transcripts issued in a language other than English must be accompanied by notarized English translations. International applicants must submit detailed course descriptions, translated and notarized if not in English, in

order for an evaluation to be completed. Applicants seeking transfer credit from institutions outside North America should contact the International Qualifications Assessment Service (IQAS) at <https://www.alberta.ca/iqas-employment-education-licensure.aspx> for information regarding educational credentials and how they compare to standards in Canada. AUArts requires IQAS assessments to determine eligibility for transfer credit and Advanced Standing status for applicants educated outside of Canada. Canadian applicants may also be required to submit program and course outlines of previous studies.

Out of province or international applicants should contact the appropriate educational agency in their area. Transcripts from post-secondary institutions should be requested from the Registrar's Office of that institution and forwarded directly to the AUArts Admissions Office.

English Language Proficiency Documents

Applicants who are required to submit official English Language Proficiency documents should submit their documents by August 1 for Fall admission.

Portfolio

All applicants are required to submit a portfolio that represents a collection of their recent artwork. The portfolio is a crucial part of the assessment for admission to AUArts. The portfolio helps the university evaluate the skills and potential of applicants. Guidelines for specific programs may vary and are reviewed on an annual basis in consultation with Faculty and are posted in the Admissions section on AUArts's website.

Portfolios must be submitted in accordance with the publicized guidelines and deadlines listed on the AUArts website. Applicants must submit their statement of intent with their portfolio. Please see the Admissions dates and deadlines on the website for portfolio submission dates.

NOTE: Portfolios from applicants who have outstanding documents will not be considered.

Statement of Intent

In a statement of approximately 500 words, applicants should explain their interest in the study of visual arts and design. Please see the Portfolio Requirements section of the AUArts web site for guidelines.

Applicants must submit their statement of intent with their portfolio.

Admission Appeals

Appeals against denial of admission will not be considered when the denial is based on an Admission Requirement or Regulation. Inquiries regarding Admission Appeals based on substantive or procedural grounds should be directed to the Director, Student and Enrollment Services.

Transfer Credit

AUArts may award transfer credit for courses completed at other post-secondary institutions upon a student's successful admission to the university. The amount of transfer credit awarded is limited by the university's residency requirement, which states that at least 50% of a student's program must be completed at AUArts.

AUArts will consider transfer credit for courses completed at post-secondary institutions to the extent that they are applicable to the AUArts degree programs, as determined by the Registrar's Office. Transfer credit is awarded by the Registrar's Office in accordance with the transfer agreements outlined in the Transfer Guide published by the Alberta Council on Admissions and Transfer or on the recommendation of the applicable School Chair. The following limits and conditions apply:

1. Only those courses completed with a grade of "C" or better will be considered for transfer credit.
2. Only those Critical and Creative Studies courses completed at the university or university transfer level, as determined by the Registrar's Office, will be considered for transfer credit.
3. Courses in Critical and Creative Studies beyond the introductory level and professionally related courses will only be considered for transfer credit if completed within ten years of the current academic year. Studio art courses taken more than ten years prior to the current academic year may be considered for transfer credit upon portfolio assessment. Special requests outside these time limits may be directed to the appropriate School Chair.
4. Transfer credits will only be awarded upon receipt of the applicable transfer credit evaluation fee in effect at the time of evaluation.
5. Students who present approved courses in Advanced Placement (AP) examinations will receive transfer credit for coursework completed with grades of "4" or higher in AP subjects. Official transcripts are required.
6. Students who present approved International Baccalaureate (IB) courses will receive transfer credit for coursework completed with grades of "5" or above in Higher Level IB subjects. Official transcripts are required.

Transfer credit evaluations are automatically completed for all applicants who are applying as advanced standing upon submission of official transcripts. Detailed course descriptions may be required. Evaluations will only be completed for individuals who are current or former AUArts students or when an application for admission to an AUArts program has been submitted along with the application fee.

ArtsStream Admission Requirements

Admission to the ArtStream Certificate Program is based on an assessment of academic transcripts, a statement of intent, a portfolio, and in some cases an academic assessment. In order to be considered for admission to the ArtStream Certificate Program, applicants must normally be 18 years of age.

ArtsStream Application Procedures

The ArtStream Certificate Program has start dates in September and January with admission assessments performed continuously. Application forms are available online through the AUArts website. Prospective applicants are encouraged to contact the AUArts Admissions Office for personal consultation.

In addition to the application for admission to the ArtStream Certificate Program, all applicants must submit official transcripts of their previous education (regardless of level completed), a 500 word statement of intent indicating why they wish to pursue studies in the visual arts and design, and a portfolio of artwork. Details concerning the statement of intent and portfolio guidelines are provided in the "ArtStream" section of the AUArts website.

Applications, supporting documents, and portfolios will be accepted at any time by the Admissions Office at AUArts. Application forms must be accompanied by a non-refundable application fee. Applicants whose portfolios are approved may require an academic assessment. Applicants must be approved for both the portfolio and academic assessment in order to be admitted to the ArtStream Certificate Program.

Academic Glossary

Academic Day

The academic day runs from 8:00am - 10:00pm Monday through Saturday.

Academic Terms

The Alberta University of the Arts offers two regular 14-week semesters (13 weeks of teaching and one week of examination/assessment). The Fall Semester runs from September to December; the Winter Semester runs from January to April.

The university offers a limited Spring semester that runs in a condensed 8-week format in May and June as well as an extended 14-week format from May to August. Courses may also be offered in an 8-week Summer semester that runs through July and August.

Academic Year

The academic year runs from September 1 to August 31.

Program

A program is a planned series of courses leading to a degree.

Program Area

A program area is the administrative unit responsible for curriculum within a program.

Major

Primary area of specialization in an academic program. Requires the successful completion of a specified number of defined courses, as shown in a Program Planning Guide.

Minor

An optional secondary area of specialization in an area outside their Major. Requires completion of fewer courses than a Major.

Program Planning Guide

A document which lists the courses required for the completion of an academic program/major/minor. These are available on the AUArts website or from the Registrar's Office.

Course

A course is a unit of work extending through a semester or session. Unless specified, courses may not be repeated for credit. Different courses can have different credit weights.

Course Code and Course Number

A course is designated by a four letter course code and three digit course number and a course title. The course code is an abbreviation for the course or program subject and the first digit of the course number signifies the level of the course; first year courses are numbered 1XX, second year 2XX, etc. Graduate level courses are numbered 6XX (or higher).

Corequisite

A course which must be taken simultaneously with another course.

GPA (Grade Point Average)

A numerical calculation of the course grades and course weights taken in a term. A CGPA is a cumulative Grade Point Average and includes all courses a student has taken at AUArts. For details see the Grading Procedures section in this Calendar.

Course Delivery

Courses at the Alberta University of the Arts may take the form of either studio, lecture, or seminar based instruction. With a focus on experiential learning, courses incorporate a practical experience element.

- (a) Studio Courses - A series of studio learning opportunities to facilitate the application of techniques, concepts, theories, and practice. Activities in the class are directed by an instructor. Studio courses are offered in 4.5 hour blocks of time.

A 3-credit studio course represents 120 hours of instructional and study time. Typically, 58.5 hours are dedicated to instructor-led studio work with students. 4.5 hours are attributed to assessment activities, such as critiques, in the 14th week of the semester. Students are expected to actively engage in 58.5 hours (~ 4.5 hours/week) of studio related practice work to support and enhance their capacities as a creative.

A 4.5-credit studio course represents 149.25 hours of instructional and study time associated with attaining advanced-level and intensive learning outcomes. Typically, 58.5 hours are dedicated to instructor-led studio work with students. 3 hours are attributed to assessment activities, such as critiques, in the 14th week of the semester. Students are expected to actively engage in a minimum 87.75 hours (~6.75+ hours/week) of studio related practice work in order to meet the advanced-level, challenging outcomes of these courses.

A 6-credit studio course represents 243 hours of instructional and study time where extended time becomes an element in developing creative capacities. Typically, 117 hours are dedicated to instructor-lead studio work with students. 9.0 hours are attributed to assessment activities, such as critiques, in the 14th week of the semester.

Students are expected to actively engage in an additional 117 hours (~6 hours/week) of studio related practice work to support and enhance their capacities as a creative.

- (b) Directed Studio Courses - Directed Studio courses provide the opportunity for students to develop a course of study in a specialized field of research. Directed Studio courses allow for students to work with a particular instructor on a subject of common interest. The course of study is initiated by the student(s) and, in consultation with the instructor(s) and the School Chair. A learning contract will be developed by the student and instructor that defines the intended learning outcomes to be achieved by the student, method of course delivery, media, time limits, assessment criteria, and form of the work to be completed. A 3-credit directed studio course normally represents a minimum of 120 hours of combined instruction and preparation, independent study or other out of class work.
- (c) Lecture/Seminar Courses - A series of lessons directed by an instructor and designed to facilitate the acquisition of knowledge in various disciplines such as Visual Arts History and Theory, Humanities, Literature, Social Sciences and professionally related activities.

A 3-credit lecture/seminar course normally represents 39 hours of instruction and 3 hours are attributed to assessment activities, such as a final exam during the 14th week of the semester. Students are expected to actively engage in an additional 78 hours (~2 hours / week) of study to support and enhance their ability to achieve the learning outcomes.

Credit Weight (or Credit)

A number assigned to a course, which is a measure of the academic work and contact hours in the course. A Bachelor's degree at AUArts consists of 120 credits and courses are normally 3, 4.5 or 6 credits.

The relationship between credit hours and hours of instruction, preparation and independent study will vary dependent upon the pedagogical requirements of different forms of course delivery, and may for pedagogical reasons vary from a stated norm within the same form of course delivery.

Transfer Credit

Credit granted towards an AUArts program for equivalent course(s) successfully completed at another recognized post-secondary institution. See the regulations concerning transfer credit in the Undergraduate Residency Requirements section of this Calendar.

Prerequisite

A requirement, usually successful completion of another course, which must be met, before registration is permitted into a course.

Classification of Students

- (a) Full-Time Students - In order to be considered full-time, a student must maintain a minimum registration of nine credits per semester unless an accommodation has been made under the Alberta Human Rights Act.
- (b) Part-Time Students - In order to be considered part-time, a student must register in less than nine credits per semester. With the exception of the Visual Communications Design major and MFA, all degree programs are available for study on a part-time basis.
- (c)

Double Booking/Time Conflict

Students are not permitted to register for 2 courses at the same scheduled time.

Juried Evaluations/Critiques

Juried evaluations or critiques are forums for student/instructor discussions of an individual student's work and performance. Such evaluations often play an advisory role in the determination of a student's final grade.

Academic Regulations

Registration Responsibilities and Limitations

The course timetable and detailed major requirements will be posted on the website at least one week in advance of registration. The university reserves the right to make adjustments to the course timetable up to the end of the second week of classes, if necessary. Adjustments may include but are not limited to the addition, cancellation, and/or combination of course sections, as well as changes to the day, time, instructor and/or capacity of the course sections. In the case where course sections are combined, students will not be entitled to a reduction in tuition fees.

Registration in courses is subject to course and space availability and meeting prerequisites at the time of registration. The university cannot guarantee that space will be available in all desired courses.

Students are responsible for ensuring the accuracy and completeness of their own registration and change of registration. Students are advised to contact their advisor in advance of registration for assistance in course selection and academic advising.

Records

Student records are maintained in the Registrar's Office and are confidential. Public information consisting of the student's full name, dates of attendance, program of study, date(s) of graduation and record of awards attained may be released at the discretion of authorized personnel of the Registrar's Office. All other information maintained in the Registrar's Office is confidential and will not be released to any third party without a student's written permission. Student requests to review their own file will be received in writing and reviewed by the Registrar. Faculty and administrative officers of the university may also access student records on presumed legitimate interest.

Transcripts

Official transcripts will contain a student's complete academic record and will be issued only at the written request of the student. Transcripts are not official unless they bear the university seal and the signature of the Registrar.

Requests for official transcripts should be made to the Registrar's Office. A fee per copy must accompany the request. Official transcripts will not be released to students with outstanding financial obligations to the university or reciprocal institutions until the outstanding account is cleared. Outstanding financial obligations may take the form of, but are not limited to, outstanding tuition, fees, library loans or fines (including loans or fines owing to institutions with which the university has reciprocal borrowing agreements), emergency student loans, jewelry kits or tools, audio/visual equipment, woodshop and tool bank loans.

Students may download their unofficial transcript from the university's student webService system.

Letter of Permission

AUArts students wishing to complete coursework at another post-secondary institution for credit toward their AUArts degree should apply to the Registrar's Office, (undergraduate students or the Research and Graduate Studies Office graduate students), for a Letter of Permission prior to registration in the course(s). This process will determine if the chosen course(s) at the host institution will be accepted for credit at AUArts. Credit for courses completed on a Letter of Permission will not be awarded without an official transcript confirming the course's successful completion. The student is responsible for ensuring that an official final transcript is forwarded to the Registrar's Office (undergraduate students) or the Research and Graduate Studies Office (graduate students). The conditions and limits established for determining transfer credit will apply to courses completed on a Letter of Permission. Only courses completed with a "C" grade or higher will be transferred back to the student's AUArts official transcript.

Prior Learning Assessment

AUArts is committed to the recognition of prior learning acquired through work, significant life experience, formal and non-formal learning activities. The university is currently in the process of developing formal procedures for Prior Learning Assessment and Recognition (PLAR). Applicants and/or students who are interested in exploring PLAR opportunities should contact the Academic Advisor for information on current PLAR procedures.

Change of Name

A student must notify the Registrar's Office of an official change of name and must provide official supporting documentation from Vital Statistics Canada confirming the change. Accepted documentation includes: Birth Certificate, Marriage Certificate, Divorce Decree, Passport or Driver's license.

Mailing Address

The university may use regular post to contact students in matters relating to their grade changes, academic standing and financial status at the university. Students are responsible for updating their address with the Registrar's Office. The university takes no responsibility for inconvenience, loss or difficulties arising from a student's failure to provide a correct address or change of address to the Registrar's Office.

Change of Address

Each student must provide a local address at the time of registration and is responsible for reporting subsequent changes to the Registrar's Office as they occur. The university will only mail written correspondence concerning progression to the last address on the student's file and will be deemed adequate notification. The university takes no responsibility for inconvenience, loss, or difficulties arising out of documents incorrectly mailed due to a student's failure to report an address change to the Registrar's Office. All other communications will be sent through the AUArts email account.

AUArts Email Address – University Communications

Once admitted to the university, students are assigned an AUArts email account. All departments of the university will use it to communicate all information with the student including but not limited to: timetable, registration, wait lists, changes to program requirements, awards, graduation, overdue books, outstanding fines and other matters. Students are responsible for checking their AUArts email address on a regular basis.

Student Appeals

A student who wishes to lodge an appeal of an academic or non-academic policy, procedure and/or regulation should contact the Registrar's Office for appropriate appeal procedures. Also see: <https://www.auarts.ca/about-auarts/governance/policies-and-procedures>

Undergraduate Academic Progression Standards

University Progression Requirements – Probation and Academic Withdrawal

All students, both full-time and part-time, must obtain a grade point average of at least 1.67 in each semester of their program.

Students who fail to obtain a semester grade point average of 1.67 will be placed on academic probation for the next semester for which they register. In order to clear their standing, probationary students must obtain a semester grade point average of at least 1.67 for the probationary semester. Probationary students who fail to obtain a semester grade point average of at least 1.67 for the probationary semester will be academically withdrawn from the university and will not be eligible for readmission to the university for a minimum period of 12 months from the date of their academic withdrawal.

Students who have been academically withdrawn from the university must apply for readmission in accordance with normal admission deadlines and procedures. Students readmitted after a period of academic withdrawal will be placed on academic probation and be subject to the conditions specified above. Students who fail to obtain an average of at least 1.67 during this probationary semester will be academically withdrawn from the university and not be eligible for future readmission.

Progression Requirements for Majors

In order to progress within a major, students must comply with all progression requirements for their major as outlined under Academic Requirements and Regulations.

Appeals

The university recognizes that a student experiencing extenuating circumstances may not meet the level of achievement expected from its students. Students experiencing extenuating circumstances who wish to appeal the academic progression regulations may appeal through the Registrar to the Vice-President, Academic. Academic Progression appeals should be submitted in writing to the Registrar's Office within 10 days of receiving notice of being on academic probation.

Awarding of Degrees

Graduation

All Students who are expecting to graduate within the current academic year must apply by the deadline specified in the AUArts Calendar and must pay the required graduation application fee, regardless of whether or not they plan to attend convocation. The university is not responsible for ensuring that all eligible candidates apply to graduate.

Students should ensure they are eligible to graduate by confirming they have met all academic program requirements with the Chair of their School and/or the Registrar's Office for undergraduate students or the Research and Graduate Studies Office for graduate students. Students must also ensure they have cleared all financial obligations to the university in order to be eligible to graduate. Outstanding financial obligations may take the form of but are not limited to outstanding tuition, fees, library loans or fines (including loans or fines owing to institutions with which the university has reciprocal borrowing agreements), emergency student loans, jewellery kits, woodshop and tool bank loans.

Students with outstanding financial obligations to the university will be allowed to attend Convocation, but will not receive their degrees or credentials until the financial obligation has been cleared. Credentials will be held for 90 days. At the end of the 90-day period, the matter will be forwarded to the Vice President Academic for resolution.

Undergraduate Degrees with Distinction

An AUArts "Degree with Distinction" will automatically be awarded to students who, besides meeting all Academic Program Requirements, have also attained a minimum of 3.50 grade point average calculated on their final 60 credits completed at AUArts. A "with Distinction" notation will appear with the award of the degree on students' academic transcripts.

Undergraduate Residency Requirement

In order to receive a degree from the Alberta University of the Arts, students must complete at least 50% of the total number of credits required for their program, including their final 30 credits, in attendance at AUArts. For this reason, Advanced Standing applicants will normally receive a maximum of two years transfer credit for equivalent study at another institution. In exceptional cases this requirement may be waived at the discretion of the Chair of the School.

Second Degrees

Students with a bachelor's degree from AUArts or another recognized institution may be admitted to a second bachelor's degree if they meet the admission requirements, and the following conditions:

- Residency requirements are met, and
- Students must complete a minimum of 30 unique credits, in addition to the credits utilized for the first degree, and
- Students must meet all program and graduation requirements for the second degree beyond those required for the first degree.

Change of Major

Students wishing to transfer from one major to another may declare the new major at any time provided they satisfy the requirements for admission to the major. Students must submit a Declaration of Major Form to the Registrar's Office for approval and processing. Declarations of Major forms received by the Registrar's Office prior to April 1 will be processed in time for registration period and all related priorities for course registration will be granted.

Forms received after April 1 will not be guaranteed to be processed prior to the registration period.

Grading Procedures

Evaluation

Evaluation and assignment of grades will be based upon the quality of work produced relative to the objectives of the course. Instructors and students have the following responsibilities in the evaluation process:

1. Instructors are responsible for distributing to their students their Instructor's Course Guideline that includes course objectives, methodology, evaluation and specific grading criteria, normally by the end of the first week of instruction. Instructors are expected to discuss the course expectations and grading criteria with their students.
2. Students are responsible for ensuring that they obtain a copy of the instructor course guideline and that they understand the course expectations and grading criteria.
3. Instructors are responsible for providing students with feedback on their progress in the course at or before the midterm of the semester so that students may, on the basis of instructor feedback, make an informed decision to continue or to withdraw from the course without failure. Where the nature of the course does not lend itself to a formal midterm evaluation, instructors are required to notify those students whose progression to that date is not satisfactory by way of a "Warning Letter" issued through the Registrar's Office.
4. Instructors are responsible for advising any student not fulfilling course expectations at any time during the semester in writing of his/her progress in the course. Instructors are encouraged to issue "Warning Letters" to students through the Registrar's Office.
5. Students encountering difficulties in fulfilling course expectations should seek assistance from their instructor during class time or office hours.
6. In assigning final grades, instructors are responsible for applying the evaluation and specific grading criteria distributed. Instructors shall assign grades according to the university grading system that follows.
7. Where a student does not agree with an assigned final grade, both the student and the instructor are responsible for following the university grade appeal procedures.

In addition to the letter grades described, the following special codes may be assigned as follows:

I - Incomplete

A temporary grade assigned to a student in extenuating circumstances on compassionate grounds as approved in writing by the instructor of the course. The "I" grade is NOT to be used as a substitute for an "F" grade and will revert to an "F" grade if it is not cleared prior to the end of the eighth week of classes of the following semester. This grade is not included in the calculation of grade point average, however when the "I" grade is changed to any of the above grades, the grade point average will be recalculated.

W - Withdrawal without Failure

Assigned to a student who officially withdraws from a course after the first ten days of instruction and prior to the end of the ninth week of classes. "W" grades are not used in the calculation of grade point average. Instructors are required to provide students with feedback on their progress in their courses by this date.

A student who officially withdraws from the university, as evidenced by a "Withdrawal from the university" form, at any time during the semester will be assigned a grade of "W" for each course in which he or she was registered.

WF - Withdrawal/Failure

A failing grade assigned to a student who officially withdraws from a course after the end of the ninth week of classes. This grade is included in the calculation of grade point average.

CR – Credit

Transfer credit assigned to a student for equivalent course work completed at an accredited post-secondary institution with a grade of C or better (60% on a percentage scale). This grade is not included in the calculation of grade point average.

Prior to September 1, 1985, a code of "CMR" - Credit Mark Rating - was assigned to transfer both a credit and a grade, which was included in grade point average calculations.

AUD – Audit

A non-credit grade assigned to a student who has the permission of the instructor to register in a course for which the student will receive no formal evaluation. Audit status is only permitted in Critical and Creative Studies course offerings.

P - Pass

A passing grade assigned to special courses as approved by Academic Council. Courses so specified will be identified in course outlines and descriptions. This grade is not included in the calculation of grade point average.

NP - No Pass

A failing grade assigned to special courses as approved by Academic Council. Courses so specified will be identified in course outlines and descriptions. This grade is not included in the calculation of grade point average.

Calculation of Grade Point Average

A grade point average (GPA) for a semester shall be calculated by:

- (a) Multiplying the grade point achieved by the credit weight assigned for each course,
- (b) Totaling the weighted grade points from (a) above, and
- (c) Dividing the total from (b) by the total of the course credits.

A cumulative grade point average (CGPA) represents the same calculation as above for all courses completed, including the original and any repeated courses.

President's Honour Roll

An undergraduate degree student who successfully completes a minimum of 12 credits in a semester and obtains a minimum grade point average of 3.67 in that semester shall be placed on the President's Honour Roll. A "President's Honour Roll" notation will appear on the student's academic transcript.

Release of Grades

The Registrar's Office will post final grades on the university's student webService system typically within 1 week after the end of each semester. Students with outstanding financial obligations to the university will not be entitled to view their grades until the outstanding account is cleared. Outstanding financial obligations may take the form of, but are not limited to, outstanding tuition, library loans or fines (including loans or fines owing to institutions with which the university has reciprocal borrowing agreements), emergency student loans, jewellery kits or tools, audio/ visual equipment, and woodshop and tool bank loans.

Undergraduate Grading System

Each faculty member must record and report students' grades, according to official class lists, to the Registrar's Office within two working days following the last day of classes in each semester. Faculty will assign letter grades according to the following grading system to evaluate student course work for all credit courses whether in credit or Continuing Education programs:

Letter	Grade Point	Percentage	Description
A+	4.00	95 – 100%	Outstanding – achievement of learning outcomes to an exceptional level
A	4.00	90 – 94%	Excellent – achievement of learning outcomes to a very high level
A-	3.67	85 – 89%	
B+	3.33	80 – 84%	Commendable – achievement of learning outcomes to a high level
B	3.00	75 – 79%	
B-	2.67	70 – 74%	
C+	2.33	65 – 69%	Satisfactory – achievement of learning outcomes to an acceptable level
C	2.00	60 – 64%	
C-	1.67	55 – 59%	
D	1.00	50 – 54%	Minimal pass – achievement of learning outcomes to a minimal level
F	0	0 – 49%	Fail – minimal level of learning outcomes not achieved

Grade Appeal

Policy

All students have the right to disagree with an assigned grade and shall follow the steps outlined below in the Grade Appeal Procedure.

Grade Appeal Procedures

A student may appeal a final grade if he/she believes that:

- An instructor has applied inappropriate criteria in evaluation, and/or
- That an instructor has unfairly interpreted the student's work in light of stated criteria, and/or
- The student believes the instructor has made a calculation error in weighting the components which comprise the final examination mark.

Grade appeals must be objective in nature and based on evidence.

The student may choose to be accompanied by a support person/advisor in any or all of the following steps, if they so wish. A support person/advisor refers to a person who aids the student by providing procedural or emotional support. A support person/advisor may be legal counsel, a peer or Students' Association representative. If the Advisor is a lawyer, the Student or lawyer shall provide written notice of the lawyer's attendance to the Student Affairs Office at least five (5) working days in advance of the meeting date. In such instances, the university is entitled to bring legal representation as well. **The support person/advisor will not be permitted to speak on the Student's behalf during the meetings in any of the following steps.**

The grade appeal procedure steps are outlined below. (The Grade Appeal Form is available from the Registrar's Office or from the AUArts website).

Grade Appeal Procedure Steps:

All steps in the process must be followed in sequence.

There is no fee associated with Steps 1 and 2. If the process proceeds to Step 3, a Grade Appeal Fee must be paid but will be refunded if the grade is changed.

Step 1:

The first section (Step 1) of the Grade Appeal Form must be completed returned to the Registrar's Office within 14 working days from the end of the semester for which the grades were issued. This is a compulsory first step in the grade appeal process. It is intended to provide a forum for the instructor and student to resolve the issue of a disputed grade.

Procedure:

To complete this step the student must meet and/or contact the instructor. If the student is off campus during the time period, he/she must send an email to the instructor and copy the Registrar's Office and the Chair of the School which offers the course, within the 14 business days.

Content in the email or the meeting:

- Whether there was an oversight or a mistake in grading,
- the reason(s) for the student's request for a grade change,
- the criteria used to determine the grade,
- The possibility of a change of grade to an "I" incomplete with specific conditions that have to be met to satisfy the course requirements or to any other grade.

The instructor may agree to a change of grade or may decide to uphold the original grade as a result of the discussion. The instructor shall confirm that this step has been completed by signing Step 1 section of the Grade Appeal form and recording his/her decision directly on the form. The form must be returned to the Registrar's Office within 10 business days of meeting, or corresponding with the student. If the grade is to be changed, the instructor must submit a Change of Grade form to the Registrar's Office. If the grade is not to be changed, the instructor must submit to the Chair of the School of the program of the contested grade, his/her instructor course guideline plus a written account of how the student's grade was determined, relative to the outlined objectives of the course and the evaluation criteria. Either the Change of Grade or the submission to the Chair must be completed within 10 business days of the Instructor meeting, or corresponding with the student.

If the student is unsatisfied with the outcome of this step, he/she may proceed to Step 2 of the grade appeal procedure.

In the event the instructor is not available for this first step, the process will default to Step 2 of this procedure.

Step 2:

This step in the process must be initiated within 7 calendar days of the completion of the Step 1. (The completion date shall be the date the completed form was returned to the Registrar's Office).

Procedure:

The student must complete Step 2 section of the Grade Appeal Form, outlining in writing his/her grounds for the appeal, and submit it to the Chair of the School of Program of the area of the contested grade (where the Chair of the School is the instructor, the Chair of another school shall conduct the review). The Chair will form a Program Resolution Panel comprising two other faculty members of the program area to review the appeal.

Program Resolution Panel:

The Chair of the School will serve as Chair to the Program Resolution Panel and shall appoint two other members as follows:

- 2 instructors from within the Program area (or familiar with the area of study in

dispute) All three members have voting privileges. The Program Resolution Panel shall:

- Review the student's written submission (provided by the Chair of the School),
- review the official course outline, the instructor's course guideline, plus the instructor's written account of how the student's grade was determined relative to the outlined objectives of the course and the evaluation criteria,
- interview the parties (if deemed necessary),
- review the student's work in light of course expectations to assess whether the work has fulfilled the requirements of the course. (In reviewing the student work, only that work produced for the course may be included in the review).

This step may result in the overturning of the instructor's original grade.

The Panel will decide by majority vote if the original grade should be retained, raised or lowered. The Chair of the School shall confirm that the program review has been completed by signing Step 2 section of the Grade Appeal form and recording the decision of the Program Resolution Panel directly on the form. The form must be returned to the Registrar's Office within 10 working days of the date this step was initiated (the initiation date shall be the date the completed form was received by the Chair of the School). The Registrar's Office will process that as a Change of Grade and will forward a copy to both the student and the instructor.

If the student is unsatisfied with the outcome of this step of the grade appeal procedure, they may proceed to Step 3.

Step 3:

This step must be initiated within 7 calendar days of the date of completion of Step 2 and requires the payment of a grade appeal fee: (the completion date shall be the date the completed form was returned to the Registrar's Office). The grade appeal fee must accompany this step of the appeal process but will be refunded if the grade is changed.

This third step of the grade appeal process, involves a review of the student's appeal by members external to the program. This may result in the overturning of the instructor's original grade.

Procedure:

To initiate this step, the student must complete section 3 of the Grade Appeal form and submit it to the Registrar's Office with the appropriate fee. The Registrar will then forward the student's appeal to the Chair of the School who will convene a Grade Appeal Committee to review the student's appeal.

Grade Appeal Committee:

The Chair of School will serve as Chair to the Committee and will appoint two other members on an ad hoc basis as follows:

- One instructor who is familiar with the area of study in dispute and has not participated in step 2 of this procedure,
- one instructor who is out with of the area being contested,
- one student who is an executive member of the Students' Association.

All three members have voting privileges. The Chair of the School is a non-voting member. The Grade Appeal Committee shall:

- Review all written submissions (as provided by the Chair of the School in the area of the contested grade) from Step 2,
- review the recommendations of the Program Resolution Panel,
- interview the student and the instructor.

Where the student is unavailable to be interviewed, the student may choose another representative. Where the instructor is unavailable to be interviewed, every effort will be made by the Chair to ensure that the instructor's position is represented.

Upon review of all written and verbal submissions, the Grade Appeal Committee will decide by majority vote if the original grade should be retained, raised or lowered. The Committee may also include recommendations for future action specific to the evaluation and/or the parties. The Chair shall confirm the Grade Appeal Committee's decision directly on the Grade Appeal form. This form must be signed by the Vice President, Academic and returned to the Registrar's Office within 10 working days of the student's initiation of step 3 in this appeal process (the initiation date shall be the date the completed form and fee was received by the Registrar's Office).

The Registrar shall advise both the student and the instructor of Grade Appeal Committee's decision. Given no procedural irregularities in the appeal process, the Grade Appeal Committee's decision is final and no further appeal is posted.

Student Conduct

1. Introduction

AUArts is committed to sustaining a vibrant learning environment for all members of the AUArts community, where each member is committed to the values of academic integrity, mutual respect and personal responsibility. Students who compromise these values at the university will be subject to disciplinary proceedings as outlined in the Student Conduct Procedure (500.14.01), available here: https://www.auarts.ca/sites/default/files/Documents/500.14.01%20Student%20Conduct_0.pdf

Student Accommodations

The Alberta University of the Arts recognizes its duty to provide academic accommodations in pursuit of decreasing and/or eliminating academic barriers to students with disabilities in accordance with the Alberta Human Rights Citizenship & Multiculturalism Act and the Canadian Charter of Rights and Freedoms. Nothing in this procedure should be construed as limiting the prerogative of any agent of Alberta University of the Arts to provide accommodation(s) even where not required to do so by this procedure.

1. Definitions and Clarifications

Students with Disabilities refers to those students who present with a **Permanent Disability**, defined as a “functional limitation caused by a physical, or mental impairment that restricts the ability of a person to perform the daily activities necessary to participate in studies at a post-secondary school level or the labour market and is expected to remain with the person for the person’s expected life” (Canada Student Loan Regulations and the Canada Student Financial Assistance Regulation).

- 1.1 Direct Discrimination** occurs when there is a refusal to provide services or access to facilities to students when the refusal is based on students’ race, religious beliefs, colour, gender, physical disability, mental disability, marital status, age, ancestry, place of origin, family status, source of income, sexual orientation and/or political belief.
- 1.2 Students with chronic/temporary health related difficulties** who are not classified as having a permanent disability will be provided appropriate assistance based on referral and recommendations from a specialist caregiver and/or AUArts counselling services. AUArts recognizes its duty to provide an inclusive academic environment and it will strive to eliminate discrimination based on temporary health conditions.
- 1.3 Indirect or Adverse Impact Discrimination** occurs when an apparently neutral rule or standard, which is not discriminatory on its face, nevertheless, adversely affects students with disabilities to whom it applies. It is not important whether the rule, standard, policy, or practice was intended to be discriminatory; rather it is the adverse impact that matters in determining whether this type of discrimination has occurred.
- 1.4 Accommodation(s)** is any change made to an education rule, standard, policy, practice, or environment, which enables students with disabilities to experience equal opportunities as others. Accommodations include but are not limited to access to a tutor or learning strategist, recorded lectures, use of note taker, enlarged handouts, access to overheads in advance, keyboard, FM System (device to facilitate hearing), interpreter, taped or digital texts, special arrangements for examinations, change of exam format, use of specialized hardware or software, and modifications to the physical environment.
- 1.5 Duty to Accommodate** describes the university’s legal obligation to address or correct situations of discrimination by providing reasonable accommodation(s). A duty to accommodate is part of the university’s larger duty not to discriminate.
- 1.6 Accommodation Limitations:** Even where the law imposes a duty to accommodate, there are limits on that duty. Discrimination does not always give rise to a duty to accommodate.

- 1.7 Reasonableness:** Accommodation(s) must be sensible and workable. Where the perceived discrimination is “reasonable and justifiable”, accommodation(s) need not be provided.
- 1.8 Undue Hardship:** The duty to accommodate extends only to the point of "undue hardship". Undue hardship generally means lowering the performance standards of any of the university's programs and excessive cost or excessive disruption of, or interference with, the business or operations of the university, including risk to health and safety. In assessing undue hardship, relevant factors include:
- 1.8.1 Modifying educational programs where the integrity of the educational standards of the university or its degrees would be compromised;
 - 1.8.2 Financial costs;
 - 1.8.3 Business or institutional convenience/efficiency;
 - 1.8.4 Unreasonable disruption to other students, staff, faculty or the public;
 - 1.8.5 The effect or impact on the rights, health, safety or morale of others;
 - 1.8.6 Size and resources of the institution; and
 - 1.8.7 Health and safety considerations including the nature and magnitude of the risk and the identity of those who bear it.
- 1.9 University Services** includes, but is not limited to, the Library, Computing and Technical Services, Student Experience, Admissions, Bookstore, and Facilities.

2. Roles and Responsibilities

The duty to accommodate is a shared responsibility between students and university employees.

2.1 Students Requiring Accommodation(s)

When students need accommodation(s), students are responsible for:

- 2.1.1 **Registering** with the Manager, Learning Assistance Resources in the Student Resource Centre (SRC) office by completing the necessary forms. Forms, deadlines and details of the process are available at www.auarts.ca;
- 2.1.2 **Informing** the Manager, Learning Assistance Resources office if a disability is suspected but not documented or if documentation is not current;
- 2.1.3 **Requesting accommodation(s)** for specific courses and university services within two weeks of the beginning of **each** term by completing the Request for Accommodations form and submitting the form to the Student Resource Centre. The form and details of the process are available at www.auarts.ca
- 2.1.4 **Arranging funding** for costs related to the reasonable accommodation(s), purchase of services, equipment and supplies. Funding accommodation costs is a shared responsibility with the university; in that: students in need of goods and services will arrange for funding to cover the costs through appropriate Federal and Provincial funding agencies. The university will facilitate advice, and will assist students in identifying appropriate funding resources and act as a liaison between funding agencies and students. Requests for financial assistance can be made to the Student Resource Centre - Manager, Learning Assistance Resources;
- 2.1.5 **Arranging for the completion** of a proposed Accommodation Agreement form with the Manager, Learning Assistance Resources to be forwarded to faculty and other appropriate staff. Students are encouraged to inform AUArts staff who provide curricular support of their accommodation needs. To determine reasonable accommodation(s), consultation may take place between the student, the Manager, Learning Assistance Resources, faculty, faculty and/or Heads of Major Areas of Studies and other appropriate staff, as necessary;
- 2.1.6 Co-operating in the search for reasonable accommodations and making specific arrangements for the accommodation(s) with faculty and other appropriate staff based on the information from an Accommodation Agreement form; and

- 2.1.7 Accepting reasonable accommodation(s) that meets the student's needs and requesting that faculty and the Manager, Learning Assistance Resources assist with adjustments to accommodation(s) in the case of changing needs. Monitoring the effectiveness of the accommodation(s) is a joint responsibility of students and the university.

2.2 Co-ordination of Services for Students with Disabilities

The Student Resource Centre is tasked with coordinating delivery of academic accommodations for students with disabilities and will work with faculty, university staff and students to provide information and mechanisms to support successful delivery of academic accommodations.

When students need accommodation(s), the Manager, Learning Assistance Resources is responsible for:

- 2.2.1 Managing the students' files. The Manager, Learning Assistance Resources will keep written records of the Release of Information form, the psycho-educational assessment report and/or medical or other relevant documentation, the Request for Accommodations form, the draft Accommodation Agreement form; the finalized Accommodation Agreement form with details of the accommodation(s) offered to the student, the student's agreement or other response; the date the accommodation(s) was provided and any appropriate follow-up, which might have been arranged (with faculty and/or student) as a result of the accommodation agreement;
- 2.2.2 If no documentation of disability is available, the Manager, Learning Assistance Resources will arrange for students to work with the university Counsellor to verify and document the disability;
- 2.2.3 Considering the specific needs of students to determine what reasonable accommodation(s) can be made (short of undue hardship), in order to meet those needs so that students can continue to access university services;
- 2.2.4 Ensuring that a proposal Accommodation Agreement form is completed and distributed to students, faculty, and other appropriate staff. If there are no concerns, this form will be finalized by indicating the course instructor has approved the accommodation request. If approved, the form will specify details of the accommodation(s) and students will be advised of the approval within the shortest possible time of the request;
- 2.2.5 Providing coaching, training and other consultations regarding accommodations for students, faculty and other staff.
- 2.2.6 Seeking advice, assistance or input applicable university faculty and staff if the instructor has concerns about the accommodation(s) under consideration significantly deviating from the qualifications, educational program requirements or performance standards set by the university;
- 2.2.7 Researching the availability of financial assistance to cover the cost of requested academic accommodation(s).
- 2.2.8 Identify how the reasonable academic accommodation(s) will be arranged. Identify who will be involved in the accommodation(s) process and their respective roles. Students requiring extra time for completion of exams and/or a distraction-free space to write exams will be accommodated through the Student Resource Centre;
- 2.2.9 Ensuring that all faculty are provided with an electronic copy of the Reasonable Accommodations Policy and Procedure 700.08.01 at the beginning of each semester.

2.3 University Faculty and Staff

- 2.3.1 university faculty and staff may, from time to time, be called upon to facilitate a reasonable accommodation(s) and have a duty to cooperate in that regard. Where those efforts are unsuccessful, a review will be conducted to determine whether a reasonable accommodation(s) can be made at an institutional level. The Head or Director of the area where the accommodation has been requested in consultation with the Manager, Learning Assistance Resources, will perform the review. If there was no agreement regarding accommodation(s) at the faculty and Chairs or Director level, students can initiate an appeal in writing addressed to the Vice President Student Affairs.

- 2.3.2 Once made aware that a student is required to be provided with an academic accommodation(s)(see 2.3.1), the Manager, Learning Assistance Resources is responsible for:
- (a) Ensuring students seeking accommodation(s) have consulted with the Manager, Learning Assistance Resources and followed the procedures outlined in 2.1;
 - (b) Seeking advice, assistance, consultation with and/or input from the university faculty and staff in all those situations where the accommodation(s) under consideration may deviate from the qualifications, program requirements or performance standards set by the university. It may also be useful for these decision-makers to consult with the university's Discrimination/Harassment Advisors;
 - (c) Arranging what is required to provide reasonable accommodation(s) for students affected by discrimination; and

2.4 University Faculty and Staff are Responsible for:

- 2.4.1 Informing themselves, as well as the faculty and staff for whom they are responsible, of the provisions of this procedure, and supporting an awareness of reasonable accommodation(s) issues;
- 2.4.2 Supporting, participating in and ensuring that reasonable academic accommodation(s) is provided to the extent required by law;

3. Review Procedures

- 3.1.1 The Vice President, Student Affairs, in consultation with the Registrar, and/or their designate will make an effort to resolve the complaint in an informal process by consultation with all stakeholders;
 - 3.1.2 In the event that an informal resolution is not achieved, the Vice-President Research and Academic Affairs, in consultation with the Vice President Student Affairs, will render a binding decision.
- 3.2 Failure to provide reasonable academic accommodation(s) where required by law may be discrimination and may be addressed through the following:
- 3.2.1 Alberta University of the Arts Discrimination and Harassment procedure; or
 - 3.2.2 Alberta Human Rights and Citizenship Commission

Mobility and Exchange (EXCHANGE and TRAVEL STUDY)

Undergraduate AUArts students may apply to spend one semester of their third year of study at a partner institution under the provisions of the Exchange Program. Application information is posted on the Exchange + Travel Study AUArts webpage. To participate in the Exchange program students must:

- Have no First Year Studies credit deficiencies;
- Have declared a major;
- Have completed a minimum of 60 credits applicable to their degree requirements;
- Have a cumulative GPA of 3.0 or higher at the time of application and before departure;
- Submit a participation application and application fee of \$100 for one application and \$50 for subsequent applications to the Exchange and Travel Study Committee;
- If admitted to the Exchange and Travel Study Program provide all subsequent documentation and fees to host institution; and
- Pay full-time tuition and mandatory fees to AUArts during semester of study.

Students need to clear the academic requirements, including receipt by the Registrar's office of any applicable transfer of credits, two weeks prior to the beginning of the Exchange semester abroad. Students participating in the program will receive 15 Mobility and Exchange credits per term as per Transfer Credit Procedures upon the successful completion (attainment of a final C grade or 65%) of full time equivalent course load as indicated by an official transcript from the partner institution. Exchange credits will be allocated to replace required 300-level studio, studio elective or Critical and Creative Studies course equivalents as approved by the Chair of the School or respective academic unit. Students who transfer to AUArts in the third year are not eligible to apply for the Exchange Program.

Campus Regulations

Accidents

All studio areas have a fully equipped first aid kit for minor injuries and there is a First Aid Station on the Mall level near the lecture theatre. All accidents or injuries, regardless of severity, must be reported to the area supervisor or person in charge and to Security staff on duty, preferably within 24 hours and in all cases within 48 hours. Students must also complete Student Accident forms available from Security.

Art Display/Exhibiting in the Illingworth Kerr Gallery

The Illingworth Kerr Gallery manages the Mall as an exhibition space. Students should schedule their exhibition needs with the Gallery technician. Scheduling and loans are on a first come basis.

Exhibitors are responsible for the care and maintenance of display areas and university equipment. The Gallery will supply repair materials. All installations throughout the building should have the artist's name and class clearly displayed.

Art installations must not constitute a hazard or potential injury to any constituent group within the university. AUArts is a public building.

Building Access

During the academic year the building will be open from 7:00 am to 1:00 am, seven days a week, except for advertised closures.

Chemicals

Students will have access to and be present in areas where controlled chemicals are used. It is expected that students will follow all directions from instructors and technicians regarding these products and their safe use and disposal. Students should also familiarize themselves with all Workplace Hazardous Materials Information Sheets (WHMIS) where applicable.

Emergencies

The following should occur in all emergency situations:

- Give assistance or direction as appropriate;
- Call for help using emergency telephones located throughout the university or dial 911 on a pay or cell phone;
- Complete an Incident Report with Security. Security can be reached at 403-284-7672.

Students and staff are encouraged to familiarize themselves with the emergency telephones in their studio and working areas. Instructions are posted beside each telephone.

The university may provide for emergency transportation in the case of injury or illness that does not require 911 transportation. Such transportation may be arranged by contacting Security at 403-284-7672 or the university switchboard at 403-284-7600.

Fire and Safety

All students should familiarize themselves with the fire warning systems, extinguishers and emergency exits in their individual areas as well as other emergency procedures, which are posted throughout the studio areas.

Many art materials are hazardous, however with proper care and attention they can be used safely. The Health Safety and Security Committee are comprised of representatives from the AUArts Students' Association, faculty, staff (AUPE) and university administration. Individuals with concerns about safe studio practices should contact their committee representative.

ID Cards

All students will be required to carry and produce (when requested) an AUArts ID card while on campus. Cards will be issued to all full-time, part-time, students/staff/faculty, including Extended Studies.

Faculty and staff will be required to wear an AUArts ID card at all times while on campus.

Lost and Found

The university Lost and Found is located in the Security Office in the main mall.

Personal Property

Students, faculty and staff at AUArts are responsible for their own personal property. Personal electrical appliances are not permissible in studio areas under any circumstances. Students are advised to be cautious and are asked to report any suspicious persons or activities to Security staff on duty.

Pub Nights/Liquor Control

Liquor may only be consumed in licensed areas in accordance with Alberta Liquor Control Board (ALCB) licensing requirements. ALCB regulations prohibit the consumption of alcohol in unlicensed areas.

Security

The Security booth is located in the main mall of the university. Security can be reached at 403-284-7672.

Smoking and Cannabis

The Alberta University of the Arts is a non-smoking campus and the city of Calgary by-laws prohibit consumption of marijuana in the city.

Both the Substance Use (700.03.01) and Non-Smoking (800.01.01) Policies are available on the website at <https://www.auarts.ca/about-auarts/governance/policies-and-procedures> . Students are not permitted to be impaired while in studios. The use, distribution, offering, possession or selling of cannabis on campus is strictly prohibited.

Individuals found in contravention of these regulations will be subject to the provisions of the Student Conduct Procedure.

AUArts PROGRAMS 2019/2020 ACADEMIC YEAR

ArtStream Program

The ArtStream Program is a collaborative program between Alberta University of the Arts (AUArts) and Bow Valley College (BVC). It is designed to provide a bridge to an art and design education for adults who do not meet AUArts's academic and/or English proficiency requirements but who demonstrate satisfactory levels of art portfolio achievement.

The ArtStream Program is an upgrading program that combines selected AUArts First Year Studies courses with extensive BVC academic and learner support services specific to an art and design education. The ArtStream Program provides concurrent delivery of:

- Upgrading of specific academic skills to a post-secondary level;
- Specialized courses to complement the objectives of AUArts Critical and Creative Studies courses;
- Reduced course load of AUArts studio and Critical and Creative Studies classes.

Students successfully completing the ArtStream Program will be eligible for admission to Alberta University of the Arts's First Year Studies. Students should note, however, that completion of ArtStream will not provide them with a high school diploma. Rather, the university will waive the diploma requirements for successful ArtStream students on the basis of their ArtStream preparation. For students whose first language is not English and who do not otherwise meet the English proficiency requirement for admission to AUArts, successful completion of the ArtStream Program will be considered to be the equivalent of at least one year of full-time study at a post-secondary institution where English is the language of instruction. This will satisfy the English proficiency requirement necessary for admission to AUArts.

ArtStream Program Requirements

The ArtStream Program is a full-time program. While individual programs will vary according to each student's goals and requirements, students should be able to complete the Program in one year. Students can expect to spend approximately two thirds of their time at BVC taking self-directed upgrading courses designed to prepare them for the demanding academic courses in AUArts First Year Studies. At the same time, students will also have the opportunity to take credit courses in Drawing or 100-level studio courses, and Art History at AUArts. The number of BVC upgrading courses compared to the number of AUArts First Year Studies courses will be determined by the students' academic assessments.

In order to graduate from the ArtStream Program, students must achieve the following criteria:

- A minimum of a grade of C in all required BVC upgrading courses (credit awarded for an unspecified 100- level Humanities course);
- A minimum of a grade C in CCST.100;
- A minimum of a grade C in either AHIS.110/AHIS.101 or AHIS.120/AHIS.100;
- A minimum of a grade C in DRWF.110 and DRWF.120 or DRWF.115 and DRWF.125 ; and A minimum of a grade C in a 100-level studio course.

Undergraduate General Degree Requirements

(For MFA Degree see Graduate Program section in this Calendar)

Programs

The Alberta University of the Arts offers four-year undergraduate programs leading to Bachelor of Fine Arts and Bachelor of Design degrees. First Year Studies is a common first year experience for both degrees. The Bachelor of Fine Arts and Bachelor of Design programs emphasize studio practice placed in social and cultural contexts through an integrated studio and Critical and Creative Studies curriculum.

General Degree Requirements

The **Bachelor of Fine Arts Degree (BFA)** is offered with majors in Ceramics, Drawing, Fibre, Glass, Jewellery and Metals, Media Arts Multidisciplinary Studies*, Painting, Photographic Arts*, Print Media, and Sculpture. Admission to Bachelor of Fine Arts majors is open. Students who intend to major in one of the Bachelor of Fine Arts majors may declare once they have successfully completed 30 credit hours of First Year Studies. Students must declare a major upon their completion of 60 credit hours. Students must also meet any specific requirements for admission to the major. Students must be in clear academic standing when they declare a major.

Registration priority in 200 and 300-level studio course may be given to students who have declared and are admitted to their chosen major. In consultation with an academic advisor, a student may change their declared major. Students are cautioned that changes in majors between programs or Schools may require additional courses to be completed to meet graduation requirements.

The **Bachelor of Design Degree (BDes)** is offered with majors in Photography and Visual Communications Design. Study streams that focus learner interest are available in Advertising / Graphic Design and Illustration / Character Design. Both Bachelor of Design majors are restricted admission majors. Students are eligible to apply to these majors after successfully completing First Year Studies.

Registration priority in 200 and 300-level studio course may be given to students who have declared and are admitted to their chosen major. In consultation with an academic advisor, a student may change their declared major. Students are cautioned that changes in majors between programs or Schools may require additional courses to be completed to meet graduation requirements.

FIRST YEAR STUDIES

First Year Studies is a common first year program of studies for all majors. First Year Studies requirements are:

Selection	Code/Course	Credit/Hours	Designation
One of	CRMC.101 FBRE.102 GLSS.101 GLSS.102 JWLM.101 OBDF.110 SCLP.101	3	Studio – 3D Required
One of	DRWF.110 DRWF.115	3	Studio – Drawing Required
One of	DRWF.120 DRWF.125	3	Studio – Drawing Required
Three of	FBRE.101 MADT.101 OBDF.110 PHTG.101 PNTG.101 PRNT.101,103, or 104 VSCM.101 VSCM.102 Additional Studio – 3D Courses	3 x 3 (9)	Studio - Elective
Required	AHIS.110/AHIS.101	3	History Required
Required	AHIS.120/AHIS.100	3	History Required
Required	ENGL.100	3	General Studies Required
Required	CCST.100	3	General Studies Required
		30	Total FYS Credit Hours

Bachelor of Fine Arts Degree Program

The Bachelor of Fine Arts (BFA) degree is offered in the following majors: Ceramics, Drawing, Fibre, Glass, Jewellery and Metals, Media Arts, Painting, Print Media and Sculpture.

	Area of Study	Credit Hours	Program %
Studio	Required Studio	48	40
	Elective Studio	27-30	22.5-25
Critical and Creative Studies	Art History	12-18	10-15
	General Studies	24-30	20-25

Within these general requirements, BFA Majors require the following minimum studio and Critical and Creative Studies credits. Specific BFA Major Requirements are outlined separately in the next section of this document:

75-78 Studio Credits

- 18 credits in 100-level studio courses
- 15-18 credits in 200-level studio courses within which no more than 18 credits in one studio area
- 18 credits in 300-level studio courses
- 24 credits in 400-level studio courses

42-45 Critical and Creative Studies (Art History & General Studies) Credits

- 12 credits in 100-level Critical and Creative Studies courses
- 12 credits in 200-level Critical and Creative Studies courses
- 18 credits in 300/400-level Critical and Creative Studies courses

3 Non-designated Study Credits

- 3 credits in a 200-level or higher Studio course or 3 credits in a 200-level or higher Critical and Creative Studies Course

Admission to Bachelor of Fine Arts Majors

(S.C.E.M. Programs: Ceramics, Fibre, Glass, Jewellery and Metals, Media Arts) and (S.V.A. Programs: Drawing, Painting, Print Media, Sculpture)

Student may declare a major in a BFA program once they have successfully completed 30 credits. Student must declare a major upon completion of 60 credit hours.

In order to register in 200-level courses students must have completed 24 credit hours of First Year Studies, of which 12 credit hours must be represented by studio courses.

In consultation with an academic advisor, a student may change their declared major. Students are cautioned that changes in majors between programs or Schools may require additional courses to be completed to meet graduation requirements.

BFA CERAMICS (School of Craft and Emerging Media)

Requirements for the BFA Ceramics Major:

Progression	Courses and Electives	Credit Hours
First Year Studies	6 Studios / 4 Critical and Creative Studies	30
Second Year		
Studio Required	CRMC.215 CRMC.216 NASC.221	3 3 3
Critical and Creative Studies Required	AHIS.210 or 211 PPRL.200 or 201 One 200-level English One General Studies Course	3 3 3 3
Electives	Three 200-level Studio Courses (Highly Recommended is CRMC.222) OR One Critical and Creative Studies Course and Two 200-level Studio Electives	3 x 3 (9)
Third Year		
Studio Required	CRMC.315 CRMC.316 CRMC.320 ACAD.310 (Non-Program Specific Required Studio)	3 3 3 3
Critical and Creative Studies Required	One 300-level Art History One 300-level English Two 300-level General Studies	3 3 2 x 3 (6)
Electives	One 200 OR 300-level Studio Elective (CRMC.323 or CRMC.333 Highly Recommended) One 300-level Studio Elective	3 3
Fourth Year		
Studio Required	CRMC.410 CRMC.411 CRMC.451 FINA.450 (Non-Program Specific Required Studio)	4.5 4.5 4.5 4.5
Critical and Creative Studies Required	One 300 or 400-level SCCS course from any two of: AHIS, ENGL, SOSC, PPRL, or HUMN/CCST One 400 level SCCS from any two of: AHIS, ENGL, SOSC, PPRL, or HUMN/CCST	3 3
Electives	Two 300 or 400-level Studio Electives (CRMC.444 is Highly Recommended)	2 x 3 (6)
	Credits Required for Graduation	120

BFA DRAWING (School of Visual Art)

Requirements for the BFA Drawing Major:

Progression	Courses and Electives	Credit Hours
First Year Studies	6 Studios / 4 Critical and Creative Studies	30
Second Year		
Studio Required	DRWG.211	3
	DRWG.214 or DRWG.221	3
Critical and Creative Studies Required	AHIS.210 or 211	3
	PPRL.200 or 201	3
	One 200-level English	3
	One General Studies Course	3
Electives	Four 200-level Studio Electives OR One Critical and Creative Studies Course and Three 200-level Studio Electives	4 x 3 (12)
Third Year		
Studio Required	DRWG.311	3
	DRWG.315	3
	DRWG.321	3
	ACAD.310 (Non-Program Specific Required Studio)	3
Critical and Creative Studies Required	One 300-level Art History	3
	One 300-level English	3
	Two 300-level General Studies	2 x 3 (6)
Electives	One 200 or 300-level Studio Elective	3
	One 300-level Studio Elective	3
Fourth Year		
Studio Required	DRWG.411	4.5
	DRWG.415	4.5
	DRWG.451	4.5
	FINA.450 (Non-Program Specific Required Studio)	4.5
Critical and Creative Studies Required	One 300 or 400-level SCCS course from any two of: AHIS, ENGL, SOSC, PPRL, or HUMN/CCST	3
	One 400 level SCCS from any two of: AHIS, ENGL, SOSC, PPRL, or HUMN/CCST	3
Electives	Two 300 or 400-level Studio Electives	2 x 3 (6)
	Credits Required for Graduation	120

BFA FIBRE (School of Craft and Emerging Media)

Requirements for the BFA Fibre Major:

Progression	Courses and Electives	Credit Hours
First Year Studies	6 Studios / 4 Critical and Creative Studies	30
Second Year		
Studio Required	Three of FBRE.210/211/212/213/218/229	3 x 3 (9)
Critical and Creative Studies Required	AHIS.210 or 211	3
	PPRL.200 or 201	3
	One 200-level English	3
	One General Studies Course	3
Electives	Three 200-level Studio Electives OR One Critical and Creative Studies Course and Two 200-level Studio Electives	3 x 3 (9)
Third Year		
Studio Required	Three of FBRE.300/311/312/320/321/322/327 ACAD.310 (Non-Program Specific Required Studio)	3 x 3 (9) 3
Critical and Creative Studies Required	One 300-level Art History One 300-level English Two 300-level General Studies	3 3 2 x 3 (6)
Electives	One 200 OR 300-level Studio Elective One 300-level Studio Elective	3 3
Fourth Year		
Studio Required	FBRE.419 One of FBRE.410/411/412/420/421/422 FBRE.451 FINA.450 (Non-Program Specific Required Studio)	4.5 4.5 4.5 4.5
Critical and Creative Studies Required	One 300 or 400-level SCCS course from any two of: AHIS, ENGL, SOSC, PPRL, or HUMN/CCST	3
	One 400 level SCCS from any two of: AHIS, ENGL, SOSC, PPRL, or HUMN/CCST	3
Electives	Two 300 or 400-level Studio Electives	2 x 3 (6)
	Credits Required for Graduation	120

BFA GLASS (School of Craft and Emerging Media)

Requirements for the BFA Glass Major:

Progression	Courses and Electives	Credit Hours
First Year Studies	6 Studios / 4 Critical and Creative Studies	30
Second Year		
Studio Required	GLSS.210 (co-requisite with GLSS.212) GLSS.212 (co-requisite with GLSS.210)	3 3
Critical and Creative Studies Required	AHIS.210 or 211 PPRL.200 or 201 One 200-level English One General Studies Course	3 3 3 3
Electives	Four 200-level Studio Electives (GLSS.222 is Highly Recommended for GLASS MAJORS) OR One Critical and Creative Studies Course and Three 200-level Studio Electives	4 x 3 (12)
Third Year		
Studio Required	GLSS.310 (co-requisite with GLSS.312) GLSS.312 (co-requisite with GLSS.310) GLSS.320 ACAD.310 (Non-Program Specific Required Studio)	3 3 3 3
Critical and Creative Studies Required	One 300-level Art History One 300-level English Two 300-level General Studies	3 3 2 x 3 (6)
Electives	One 200 OR 300-level Studio Elective One 300-level Studio Elective	3 3
Fourth Year		
Studio Required	GLSS.410 GLSS.412 GLSS.451 FINA.450 (Non-Program Specific Required Studio)	4.5 4.5 4.5 4.5
Critical and Creative Studies Required	One 300 or 400-level SCCS course from any two of: AHIS, ENGL, SOSC, PPRL, or HUMN/CCST One 400 level SCCS from any two of: AHIS, ENGL, SOSC, PPRL, or HUMN/CCST	3 3
Electives	Two 300 or 400-level Studio Electives	2 x 3 (6)
	Credits Required for Graduation	120

BFA JEWELLERY and METALS

(School of Craft and Emerging Media)

Requirements for the BFA Jewellery and Metals Major:

Progression	Courses and Electives	Credit Hours
First Year Studies	6 Studios / 4 Critical and Creative Studies	30
Second Year		
Studio Required	JWLM.205 Two of JWLM.220/222/216	3 2 x 3 (6)
Critical and Creative Studies Required	AHIS.210 or 211 PPRL.200 or 201 One 200-level English One General Studies Course	3 3 3 3
Electives	Three 200-level Studio Electives (JWLM.216 is Highly Recommended) OR One Critical and Creative Studies Course and Two 200-level Studio Electives	3 x 3 (9)
Third Year		
Studio Required	JWLM.311 JWLM.320 JWLM.321 ACAD.310 (Non-Program Specific Required Studio)	3 3 3 3
Critical and Creative Studies Required	One 300-level Art History One 300-level English Two 300-level General Studies	3 3 2 x 3 (6)
Electives	One 200 OR 300-level Studio Elective One 300-level Studio Elective	3 3
Fourth Year		
Studio Required	JWLM.410 JWLM.420 JWLM.451 FINA.450 (Non-Program Specific Required Studio)	4.5 4.5 4.5 4.5
Critical and Creative Studies Required	One 300 or 400-level SCCS course from any two of: AHIS, ENGL, SOSC, PPRL, or HUMN/CCST One 400 level SCCS from any two of: AHIS, ENGL, SOSC, PPRL, or HUMN/CCST	3 3
Electives	Two 300 or 400-level Studio Elective	2 x 3 (6)
	Credits Required for Graduation	120

BFA MEDIA ARTS (School of Craft and Emerging Media)

Requirements for the BFA Media Arts Major, INTERACTIVITY STREAM:

Progression	Courses and Electives	Credit Hours
First Year Studies	6 Studios / 4 Critical and Creative Studies	30
Second Year		
Studio Required	MADT.201 MADT.202 MADT.204	3 3 3
Critical and Creative Studies Required	AHIS.210 or 211 PPRL.200 or 201 One 200-level English One General Studies Course	3 3 3 3
Electives	One 200-level Studio Elective (CRMC.222, FBRE.212, GLSS.222, JWLM.205, SCLP.210, 211, 213, 214 are highly recommended but not required) One 200-level Studio Elective OR One Critical and Creative Studies Course One 200-level Studio Elective	3 x 3 (9)
Third Year		
Studio Required	MADT.301 MADT.304 MADT.307 ACAD.310 (Non-Program Specific Required Studio)	3 3 3 3
Critical and Creative Studies Required	One 300-level Art History One 300-level English Two 300-level General Studies	3 3 2 x 3 (6)
Electives	One 300-level Studio Elective (CRMC.333; FBRE.312; GLSS.312; JWLM.321; SCLP.310; SCLP.312; SCLP.320 are highly recommended but not required) One 200 or 300-level Studio Elective	3 3
Fourth Year		
Studio Required	MADT.401 MADT.411 MADT.451 FINA.450 (Non-Program Specific Required Studio)	4.5 4.5 4.5 4.5
Critical and Creative Studies Required	One 300 or 400-level SCCS course from any two of: AHIS, ENGL, SOSC, PPRL, or HUMN/CCST One 400 level SCCS from any two of: AHIS, ENGL, SOSC, PPRL, or HUMN/CCST	3 3
Electives	Two 300 or 400-level Studio Elective	2 x 3 (6)
	Credits Required for Graduation	120

BFA MEDIA ARTS (School of Craft and Emerging Media)

Requirements for the BFA Media Arts Major TIME BASED ARTS STREAM:

Progression	Courses and Electives	Credit Hours
First Year Studies	6 Studios / 4 Critical and Creative Studies	30
Second Year		
Studio Required	MADT.201 MADT.202 MADT.204	3 3 3
Critical and Creative Studies Required	AHIS.210 or 211 PPRL.200 or 201 One 200-level English One General Studies Course	3 3 3 3
Electives	One 200-level Studio Elective (CRMC.222, FBRE.212, GLSS.222, JWLM.205 or 210, SCLP.210, 211, 213, 214 are highly recommended but not required) AND Two 200-level Studio Courses OR One Critical and Creative Studies Course and One 200-level Studio Course	3 x 3 (9)
Third Year		
Studio Required	MADT.301 MADT.303 MADT.315 ACAD.310 (Non-Program Specific Required Studio)	3 3 3 3
Critical and Creative Studies Required	One 300-level Art History One 300-level English Two 300-level General Studies	3 3 2 x 3 (6)
Electives	One 300-level Studio Elective (CRMC.333; FBRE.312; GLSS.312; JWLM.321; SCLP.310; SCLP.312; SCLP.320 are highly recommended but not required) One 200 or 300-level Studio Elective	3 3
Fourth Year ¹		
Studio Required	MADT.401 MADT.411 MADT.451 FINA.450 (Non-Program Specific Required Studio)	4.5 4.5 4.5 4.5
Critical and Creative Studies Required	One 300 or 400-level SCCS course from any two of: AHIS, ENGL, SOSC, PPRL, or HUMN/CCST One 400 level SCCS from any two of: AHIS, ENGL, SOSC, PPRL, or HUMN/CCST	3 3
Electives	Two 300 or 400-level Studio Elective	2 x 3 (6)
	Credits Required for Graduation	120

BFA PAINTING (School of Visual Art)

Requirements for the BFA Painting Major:

Progression	Courses and Electives	Credit Hours
First Year Studies	6 Studios / 4 Critical and Creative Studies	30
Second Year		
Studio Required	PNTG.223 or PNTG.225 PNTG.224 or PNTG.226	3 3
Critical and Creative Studies Required	AHIS.210 or 211 PPRL.200 or 201 One 200-level English One General Studies Course	3 3 3 3
Electives	Four 200-level Studio Electives OR One Critical and Creative Studies Course and Three 200-level Studio Electives	4 x 3 (12)
Third Year		
Studio Required	PNTG.300 PNTG.301 PNTG.302 ACAD.310 (Non-Program Specific Required Studio)	3 3 3 3
Critical and Creative Studies Required	One 300-level Art History One 300-level English Two 300-level General Studies	3 3 2 x 3 (6)
Electives	One 200 OR 300-level Studio Elective One 300-level Studio Elective	3 3
Fourth Year		
Studio Required	PNTG.400 PNTG.401 PNTG.402 FINA.450 (Non-Program Specific Required Studio)	4.5 4.5 4.5 4.5
Critical and Creative Studies Required	One 300 or 400-level SCCS course from any two of: AHIS, ENGL, SOSC, PPRL, or HUMN/CCST One 400 level SCCS from any two of: AHIS, ENGL, SOSC, PPRL, or HUMN/CCST	3 3
Electives	Two 300 or 400-level Studio Elective	2 x 3 (6)
	Credits Required for Graduation	120

BFA PRINT MEDIA (School of Visual Art)

Requirements for the BFA Print Media Major:

Progression	Courses and Electives	Credit Hours
First Year Studies	6 Studios / 4 Critical and Creative Studies	30
Second Year		
Studio Required	PRNT.210 or PRNT.211	3
	PRNT.212 or PRNT.215	3
Critical and Creative Studies Required	AHIS.210 or 211	3
	PPRL.200 or 201	3
	One 200-level English	3
	One General Studies Course	3
Electives	Four 200-level Studio Electives OR One Critical and Creative Studies Course and Three 200-level Studio Electives	4 x 3 (12)
Third Year		
Studio Required	PRNT.314	3
	Two of PRNT.304/310/311/312	2 x 3 (6)
	ACAD.310 (Non-Program Specific Required Studio)	3
Critical and Creative Studies Required	One 300-level Art	3
	History One 300-level	3
	English	2 x 3 (6)
	Two 300-level General Studies	
Electives	One 200 OR 300-level Studio Elective	3
	One 300-level Studio Elective	3
Fourth Year		
Studio Required	PRNT.406	4.5
	PRNT.407	4.5
	PRNT.451	4.5
	FINA.450 (Non-Program Specific Required Studio)	4.5
Critical and Creative Studies Required	One 300 or 400-level SCCS course from any two of: AHIS, ENGL, SOSC, PPRL, or HUMN/CCST	3
	One 400 level SCCS from any two of: AHIS, ENGL, SOSC, PPRL, or HUMN/CCST	3
Electives	Two 300 or 400-level Studio Elective	2 x 3 (6)
	Credits Required for Graduation	120

BFA SCULPTURE (School of Visual Art)

Requirements for the BFA Sculpture:

Progression	Courses and Electives	Credit Hours
First Year Studies	6 Studios / 4 Critical and Creative Studies	30
Second Year		
Studio Required	SCLP.210 or SCLP.211	3
	SCLP.213 or SCLP.214	3
Critical and Creative Studies Required	AHIS.210 or 211	3
	PPRL.200 or 201	3
	One 200-level English	3
	One General Studies Course	3
Electives	Four 200-level Studio Electives OR One Critical and Creative Studies Course and Three 200-level Studio Electives	4 x 3 (12)
Third Year		
Studio Required	SCLP.310	3
	SCLP.321	3
	SCLP.320	3
	ACAD.310 (Non-Program Specific Required Studio)	3
Critical and Creative Studies Required	One 300-level Art History	3
	One 300-level English	3
	Two 300-level General Studies	2 x 3 (6)
Electives	One 200 OR 300-level Studio Elective	3
	One 300-level Studio Elective	3
Fourth Year		
Studio Required	SCLP.410	4.5
	SCLP.411	4.5
	SCLP.451	4.5
	FINA.450 (Non-Program Specific Required Studio)	4.5
Critical and Creative Studies Required	One 300 or 400-level SCCS course from any two of: AHIS, ENGL, SOSC, PPRL, or HUMN/CCST	3
	One 400 level SCCS from any two of: AHIS, ENGL, SOSC, PPRL, or HUMN/CCST	3
Electives	Two 300 or 400-level Studio Elective	2 x 3 (6)
	Credits Required for Graduation	120

Bachelor of Design Degree Program

The Bachelor of Design (BDes) degree is offered through the School of Communications Design with majors in Visual Communications Design and Photography.

Visual Communications Design

	Area of Study	Credit Hours	Program %
Studio	Required Studio	48	40
	Elective Studio	33	27.5
School of Critical and Creative Studies	Art History	15	12.5
	General Studies	24	20

Within these general requirements, BDes Visual Communications Design Major require the following minimum studio and Critical and Creative Studies credits. Specific BDes Major requirements are outlined separately in the next section of this document:

81 Studio Credits

- 18 credits in 100-level studio courses must include 6 credits of 100-level Drawing
- 24 credits in 200-level studio courses
- 18 credits in 300-level studio courses
- 21 credits in 400-level studio courses

39 Critical and Creative Studies (Art History & General Studies) Credits

- 12 credits in 100-level Critical and Creative Studies courses
- 9 credits in 200-level Critical and Creative Studies courses
- 12 credits in 300-level Critical and Creative Studies courses
- 6 credits in 400-level Critical and Creative Studies courses

Photography

	Area of Study	Credit Hours	Program %
Studio	Required Studio	54	45
	Elective Studio	27	22.5
School of Critical and Creative Studies	Art History	12	10
	General Studies	27	22.5

Within these general requirements, the BDes Photography Major require the following minimum studio and School of Critical and Creative Studies credits. Specific BDes Major require the following minimum studio and Critical and Creative Studies credits.

81 Studio Credits

- 18 credits in 100-level studio courses must include 6 credits of 100-level Drawing
- 21 credits in 200-level studio courses
- 18 credits in 300-level studio courses
- 24 credits in 400-level studio courses

39 Critical and Creative Studies (Art History & General Studies) Credits

- 12 credits in 100-level Critical and Creative Studies courses
- 9 credits in 200-level Critical and Creative Studies courses
- 12 credits in 300-level Critical and Creative Studies courses
- 6 credits in 400-level Critical and Creative Studies courses

The BDes Majors may be awarded upon successful completion of 120 credits including a minimum of 39 credits in the School of Critical and Creative Studies courses.

Both Bachelor of Design Majors are designed to offer students a progressive learning experience. The combination of courses allows students to develop their knowledge, skills, and competencies relevant to their major area of study through a combination of studio and the School of Critical and Creative Studies courses.

Specific course requirements for the Bachelor of Design majors are outlined below.

AUArts graduates who were previously awarded the Bachelor of Fine Arts Degree in Visual Communications Design may apply to change their credential from the BFA to the BDes. In order to receive the BDes credential, Visual Communications Design BFA graduates must surrender their BFA parchment and submit the applicable credential replacement fee.

Admission to a Bachelor of Design Major

Admission to the Bachelor of Design majors is competitive and is based on a combination of GPA and portfolio assessment in conjunction with the successful completion of First Year Studies (FYS). Students completing FYS deficiencies during the Spring/Summer may be given provisional consideration. Students must be in clear academic standing when they apply to a Design major.

AUArts retains the right to make early admission offers to students who present with a high GPA in their first semester at AUArts, have registered for all recommended courses and are on track to complete all required first year studies courses.

It is strongly recommended that applicants to the Bachelor of Design program majors be able to express themselves through writing, and through drawing of their ideas and designs. All program candidates are expected to possess basic computer skills and be prepared to engage in independent research.

Advancement to Third and Fourth Year

Students must successfully complete all of their required major courses in order to advance to their next year of study. Students may carry deficiencies in Critical and Creative Studies courses only.

Attendance Requirements

Attendance in Photography and Visual Communications Design courses is mandatory. Students are required to attend a minimum of 85% of their classes in order to receive credit for a course. Except where absences are for certified medical reasons, students are not permitted to miss more than two and a half classes in any course.

Program Progression

Bachelor of Design students must obtain a minimum grade of "C-" in all required major courses in order to progress in clear standing. Students who receive an "F" grade in a required major course will be withdrawn from their major (status for students who withdraw from a major course will be determined by the appropriate School Chair).

Students who receive a passing grade of less than "C-" in a required major course will be placed on program probation for the next semester. Such students will be expected to obtain a minimum of "C-" in all major courses during their probationary semester and will receive feedback from their instructor(s) at midterm concerning their progress in their major courses(s). Program probationary students are also advised to meet with the Chair to discuss their program status. Program probationary students who fail to achieve a minimum grade of "C-" in a required major course or courses at the end of the probationary semester will be withdrawn from the major.

Students who are withdrawn from a Bachelor of Design major will be enrolled as BFA students until such time as they are readmitted to the School.

BDes GRAPHIC DESIGN / ADVERTISING STREAM (School of Communication Design)

Admission to the Graphic Design / Advertising Stream: Students may apply to major in Visual Communications Design once they have successfully completed 30 credit hours in First Year Studies.

Requirements for the BDes. Visual Communication Graphic Design / Advertising Stream:

Progression	Courses and Electives	Credit Hours
First Year Studies	6 Studios / 4 School of Critical and Creative Studies	30
Second Year		
Studios Required	Choose five: VSCA.211 VSCA.221 VSCM.211 VSCD.221 VSCM.212 VSCM.221	5 x 3 (15)
School of Critical and Creative Studies Required	AHIS.211 or AHIS.212 Any 200-level PPRL One 200-level English (ENGL 217 Highly Recommended) VSCM.225 ¹	3 3 3 3
Electives	Choose two: VSCA.221 VSCD.221 VSCM.221 VSCM.220 VSCM.223 VSCM.224 PRNT.212 PRNT.215 VSCT.226 (Recommended) PHTG.202	2 x 3 (6)
Third Year		
Studio Required	Choose four: VSCA.319 VSCA.323 VSCA.331 VSCM.329 VSCD.321 VSCD.323 VSCD.328 VSCD.329	4 x 3 (12)
School of Critical and Creative Studies Required	Any 300-level AHIS Any 300-level AHIS Any 300-level PPRL Any 300-level English (ENGL.317 Highly Recommended)	3 3 3 3

Electives	Choose two: VSCA.319 VSCA.331 VSCD.323 VSCD.321 VSCI.329 VSCI.317 VSCI.327 VSCM.314 VSCM.322 VSCM.318 (Recommended) VSCM.329 PRNT.312 VSCT.326	2 x 3 (6)
Fourth Year		
Studios Required	VSCM.413 or VSCM.416 Choose three: VSCA.412 VSCA.422 VSCA.423 VSCD.410 VSCD.411 VSCD.420 VSCD.421	4 x 3 (12)
School of Critical and Creative Studies Required	One 400-level, and one 300- or 400-level SCCS course from any two of AHIS, ENGL, SOSOC, PPRL or CCST	3 3
Electives	One 400-level VSCA, VSCD, VSCH, VSCI or VSCM course One 400-level VSCA, VSCD, VSCH, VSCI or VSCM course One 400-level VSCA, VSCD, VSCH, VSCI or VSCM Course outside of your designated specialization. For example, if you are advertising, you must select one 400 level graphic, character or illustration design course	3 3 3
	Credits Required for Graduation	120

Note: VSCM.225¹ is not designated a Critical and Creative Studies course officially, but is provided during the 2019-20 academic year as a needed digital requirement of the program of study. This accommodation will be removed once the digital requirements are resolved in FYS at which time this place will be a Critical and Creative Studies course as per the Major Model design.

BDes ILLUSTRATION / CHARACTER DESIGN STREAM (School of Communication Design)

Admission to the Illustration / Character Design Stream: Students may apply to major in Visual Communications Design once they have successfully completed 30 credit hours in First Year Studies.

Requirements for the BDes. Visual Communications: Illustration / Character Design Stream:

Progression	Courses and Electives	Credit Hours
First Year Studies	6 Studios / 4 School of Critical and Creative Studies	30
Second Year		
Studios Required	VSCM.212 VSCM.213 VSCM.220 VSCM.223 VSCM.224	3 3 3 3 3
School of Critical and Creative Studies Required	AHIS.211 or AHIS.212 Any 200-level PPRL One 200-level English (ENGL 217 Highly Recommended) VSCM.225 ¹	3 3 3 3
Electives	Choose two: VSCA.211 VSCA.221 VSCM.211 VSCD.221 PRNT.212 PRNT.215 VSCT.226 ANIM.200 PHTG.202	2 x 3 (6)
Third Year		
Studios Required	Choose four: VSCM.314 VSCI.329 VSCI.317 VSCI.327 VSCM.322 VSCM.324	4 x 3 (12)
Critical and Creative Studies Required	Any 300-level AHIS Any 300-level AHIS Any 300-level PPRL Any 300-level English (ENGL.317 Highly Recommended)	3 3 3 3
Electives	Choose two: VSCA.323 VSCA.331 VSCD.321 VSCD.323	2 x 3 (6)

	VSCD.328 VSCM.318 (Recommended) VSCM.329 VSCT.326 ANIM.300 PRNT.304 PRNT.312	
Fourth Year		
Studio Required	Choose four: VSCI.414 VSCI.415 VSCI.424 VSCI.425 VSCI.426 VSCH.416 VSCH.417 VSCH.427 VSCH.428 VSCH.429 VSCH.430	4 x 3 (12)
School of Critical and Creative Studies Required	One 400-level, and one 300- or 400-level SCCS course from any two of AHIS, ENGL, SOSC, PPRL or CCST	3 3
Electives	One 400-level VSCA, VSCD, VSCH, VSCI or VSCM course One 400-level VSCA, VSCD, VSCH, VSCI or VSCM course One 400-level VSCA, VSCD, VSCH, VSCI or VSCM Course outside of your specialization. For example, if you are advertising, you must select one 400 level graphic, character, or illustration design course.	3 3 3
	Credits Required for Graduation	120

Note: VSCM.225¹ is not designated a Critical and Creative Studies course officially, but is provided during the 2019-2020 academic year as a needed digital requirement of the program of study. This accommodation will be removed once the digital requirements are resolved in FYS at which time this place will be a Critical and Creative Studies course as per the Major Model design.

BDes PHOTOGRAPHY MAJOR (School of Communication Design)

Admission to the Photography Major: Students may apply to major in BDes Photography once they have successfully completed 30 credit hours in First Year Studies.

Requirements for the BDes Photography

Progression	Courses and Electives	Credit Hours
First Year Studies	6 Studios / 4 School of Critical and Creative Studies	30
Second Year		
Studios Required	PHTG.218	3
	PHTG.230	3
	PHTG.231	3
	PHTG.227	3
	PHTG.229	3
School of Critical and Creative Studies Required	Any 200-level Art History	3
	ENGL.217	3
	One 200-level Social Science (SOSC) Course or Humanities (HUMN)/Critical and Creative Studies (CCST)	3
Electives	Two 200-level Studio Electives (PHTG.217, PHTG.228, PHTG.232 Recommended)	2 x 3 (6)
Third Year		
Studios Required	PHTG.316	5 x 3 (15)
	PHTG.317	
	PHTG.318	
	PHTG.326	
	PHTG.327	
School of Critical and Creative Studies Required	One 300-level Art History	3
	One 300-level English	3
	One 300-level SOSC	3
Electives	One 300-level Studio Electives (PHTG.328, PHTG.330 Recommended)	3
	One 300-level PPRL	3
Fourth Year		
Studio Required	PHTG.416	4.5
	PHTG.418	4.5
	PHTG.426	4.5
	PHTG.427	4.5
School of Critical and Creative Studies Required	One 400-level, and one 300- or 400-level SCCS course from any two of AHIS, ENGL, SOSC, PPRL or CCST	3
		3
Electives	Two 300-level or 400-level Elective Studio	2 x 3 (6)
	Credits Required for Graduation	120

Animation Minor

Animation is a distinctive and highly influential form of expression in the dynamic of contemporary global culture. With this in mind, the Animation Minor at ACAD will focus on facilitating the development of original creators, providing a broad base of academic and technical support for exploration in the conceptualization and creation of digital and analog forms of expression in graphically created motion art works. This open approach will allow students to express themselves in various contexts, be it an animated short, transmedia explorations, spreadable media, narrative sequential arts, gallery installations, or one of the many other applications of these forms of media art. This minor will also strive to provide a foundation for visual and media literacy to further augment and strengthen the students understanding and abilities beyond the applications of motion and narrative.

1. Students must complete six of the following course offerings, totaling 18 credits, in a combination of courses taken from all three study areas.
2. A minimum of three courses must be taken at the 200 level or higher.
3. A minimum of two courses must be taken at the 300 level or higher.

	CORE STUDIO REQUIRED (9 credits)	STUDIO ELECTIVES (3 credits)	CRITICAL and CREATIVE STUDIES (6 credits)
200 Level	ANIM 200 (3 credits)		Any 200-level ENGL course (3 credits)
300-400 Level	ANIM 300 (3 credits) ANIM 320 (3 credits)	Choose one (3 credits): DRWG 212 MADT 202 VSCM 213 VSCM 223 MADT 303 MADT 307 MADT 315 VSCM 314 VSCI 317 VSCM 432	Any 300-level ENGL course (3 credits)

Comics Minor

Comics, as an area of study is, at its core, the study of narration through images in sequence, typically but not always in combination with words. Fundamentally interdisciplinary, it has many points of contact with Animation, Film, Print, Media Art, Popular Culture Studies and English but is clearly distinct from all of these areas. It is a form, the content of which can vary widely across historical eras and cultures and which, in recent years, has seen applications in fields as diverse as journalism, law, medicine, and archaeology.

Students must choose complete six of the following course offerings, totaling 18 credits.

- One course from Box A*
- One course from Box A*
- One course from Box A* or Box B**

- One course from Box B**
- ENGL.222 Comics History or ENGL.223 Survey of Manga
- ENGL.333 The Graphic Novel

***Box A Options:**

ANIM.200	Animation I
DRWG.203	Representations of Nature
DRWG.204	Drawing: The Human Figure
DRWG.205	Drawing: The Body
DRWG.206	Drawing: Social Issues
DRWG.207	Drawing: The Urban Environment
DRWG.212	Drawing: Anatomy
MADT.202	Practices in Time Based Art
PRNT.212	Introduction to Silkscreen
PRNT.215	Image & Text Through Print
VSCM.213	Anatomy for Illustrators
VSCM.223	Figure Illustration I

****Box B Options:**

ANIM.300	Animation II
ANIM.320	Storytelling
DRWG.301	Narrative
MADT.315	Audio and Video for Performance
PRNT.304	Print Through Drawing I
PRNT.312	Intermediate Silkscreen
VSCI.317	Storytelling and Environments I
VSCM.314	Figure Illustration II
VSCM.324	Figure Illustration III

Ceramics Minor

1. Students must complete six of the following course offerings, totaling 18 credits, in a combination of courses taken from all three study areas.
2. A minimum of three courses must be taken at the 200 level or higher.
3. A minimum of two courses must be taken at the 300 level or higher.

	CORE STUDIO REQUIRED (9 credits)	TECHNOLOGY REQUIRED (3 credits)	STUDIO ELECTIVES (6 credits)
200 Level	Choose two (6 credits): CRMC 216 or CRMC 215 or CRMC 222	NASC 221 (Ideally students complete NASC 221 in winter of their second year)	Choose one* (3 credits): ANY 200- or 300-level studio course in FBRE, GLSS, JWLM, SCLP, or OBDF
300-400 Level	Choose two* (6 credits): CRMC 315 or CRMC 316 or CRMC 323 or CRMC 444		

Prerequisites are sequenced, CRMC 215 for CRMC 315 and CRMC 216 for CRMC 316. CRMC 323 requires any 200 level CRMC course. CRMC 444 requires one 300-level CRMC and the NASC 221 course.

Fibre Minor

The Fibre minor facilitates studio-based inquiry across surface design, weaving and mixed media. In all Fibre courses, contemporary practice and personal expression are highlighted. The minor is envisioned as an access point for students exploring hybrid creative practices in which fibre-based methodologies are conceptually generative.

Second year courses focus on building a flexible skill base, encouraging students to combine techniques and materials in experimental ways. Studio health and safety and best practices for working in communal studio spaces are also covered. In third year, the curricular focus shifts toward the application of skill to realize independent, student-driven inquiry.

In combination the courses required for the minor will provide basic technical competence along with an understanding of contemporary fibre practice in art, craft and design.

Students who are in good academic standing and are not already majoring in Fibre can enroll in the Fibre minor. Minor degree students are required to complete total of 18 credits (6 courses).

Selection	Code/Course	Credit/Hours
Two of	FBRE.210 FBRE.211 FBRE.212 FBRE.213 FBRE.218 FBRE.229	6
Two of	FBRE.311 FBRE.312 FBRE.320 FBRE.321	6
One of	200 or 300-level course in CRMC, GLSS, JWLM, OBDF or SCLP	3
One of	CCST.325 or AHIS.313	3
		18

Glass Minor

The Glass minor focuses on the use of glass as a sculptural material through studio-based inquiry. Courses within this minor will introduce students to an array of techniques, approaches to material, and idea development strategies in support of their goals. Through open pathways in the progression of classes, students in this minor may choose to focus on materially oriented approaches such as kiln forming or hot glass, or they may opt to pursue independent trajectories within our classes in support of conceptually-driven ends.

In all of our courses we work with students to challenge themselves to develop content and generate ideas that explore their interests using glass. Our 200-level courses foster the development of ideas, material knowledge and safe work practices through project-based learning. 300-level classes encourage independent student-driven inquiry. Students that take Glass as a minor may opt to develop work and ideas generated from their principle area of study, and explore them in divergent ways using glass, or alternatively they may approach Glass as a discreet practice in parallel with their other studies.

Upon the completion of this minor, students can expect to have a grounding in glass-related technical information including safe use of the studio, studio tools & equipment. They will have gained experience with a number of approaches to glass and will have developed a material focus using glass. They will have developed artwork using glass and a conceptual framework that supports their artwork and interest in Glass as a sculptural material.

Students who are in good academic standing and are not already majoring in Glass can enroll in the Glass minor. Minor degree students are required to complete total of 18 credits (6 courses).

Selection	Code/Course	Credit/Hours
Two of	GLSS.210 GLSS.212 GLSS.222	6
Two of	GLSS.310 GLSS.312 GLSS.313 GLSS.320	6
One of	200 or 300-level 3-d oriented course (any CRMC, FBRE, JWLM, SCLP, OBDF course or ACAD.222, MADT.204, MADT.304, MADT.315)	3
One of	CCST. 301, CCST.321, CCST.323, CCST.325, NASC.221, SOSC.301, SOSC.302, AHIS.300, AHIS.313, AHIS.324	3
		18

Illustration Minor

NOTE: Students may apply up to 3 mandatory core courses from the student's degree program to meet requirements of the minor (*Procedure 300.10.01 April 23, 2014).

The Illustration Minor is open to all AUArts Degree students who are not BDes Illustration Stream Majors, who have completed their First Year and are in good academic standing.

All non-School of Communication Design Majors applying for entry to the Illustration Minor must submit a portfolio of original work for review by the Chair and Senior SCD Illustration faculty. The portfolio and application for admission to the Illustration Minor may be submitted at any time prior to enrolling in Illustration Minor 200, or 300-level courses.

Requirements for the Illustration Minor:

1. Students admitted to the Illustration Minor must maintain a minimum grade of C- in all of their Minor courses.
2. Students must complete 6 of the following eleven course offerings, totaling 18 credits at the 200-level and above, in a combination of courses taken from all three study areas.
3. A minimum of two courses at each of the 200 and 300 levels must be completed.

Study Areas	100 Level Courses	200 Level Courses (min. 6 credits)	300 Level Courses (min. 6 credits)
SKILLS	VSCM 102 Colour Fundamentals DRWF 125 Design Drawing II	VSCM 224 Media Exploration	VSCM 314 Figure Illustration II VSCI 317 Storytelling & Env I
ANALYTICAL		VSCM 213 Anatomy	VSCI 329 Info Illustration
CONCEPTUAL		VSCM 220 Illustration I VSCM 223 Figure Illustration I	VSCM 322 Illustration II VSCI 327 Storytelling & Env II

NOTE:

- 100-level VSCM 102 (F, W) and DRWF 125 (W) are highly recommended, but not required.
- All courses listed are elective.

Jewellery and Metals Minor

Requirements for the Jewellery and Metals Minor:

1. Students must complete six of the following course offerings, totaling 18 credits, in a combination of courses taken from all three study areas.
2. A minimum of three courses must be taken at the 200 level or higher.
3. A minimum of two courses must be taken at the 300 level or higher.

	CORE STUDIO REQUIRED (6 credits)	ANALYSIS/HISTORY (3 credits)	STUDIO ELECTIVES (9 credits)
200 Level	JWLM 205 (3 credits)		Any 200-level JWLM course (3 credits) Any 200- or 300-level course in ANIM, CRMC, FBRE, GLSS, JWLM, MADT, OBDP (OBDF recommended)
300-400 Level	JWLM 311 (3 credits)	Choose one* (3 credits): CCST 321 CCST 325 AHIS 313	Any 300-level JWLM course

Prerequisite information: JWLM 205 is required for any other 200- or 300-level JWLM course

Media Arts Minor

The minor in Media Arts allows students in other programs to augment their developing practices with the technical, methodological, theoretical, and critical conceptual rigor of the Media Arts program. Students are able to choose from an assortment of pathways, or mix and match their courses in a way that best supports their particular trajectories. Students will be exposed to a variety of media, technologies, and practices, while challenging them to contextualize these within a critical theoretical and trans-disciplinary framework. Throughout the minor, students will develop strong technical and conceptual competencies and learn to maintain and renew their knowledge independently through life-long learning. This will not only serve them throughout their art practice, but will support them in diverse future opportunities after graduation.

Students who are in good academic standing and are not already majoring in Media Arts can enroll in the Media Arts minor. Minor degree students are required to complete total of 18 credits (6 courses).

Selection	Code/Course	Credit/Hours
Two of	MADT.201 MADT.202 MADT.204	6
Two of	MADT.304 MADT.307 MADT.310 MADT.315	6
One of	200 or 300-level course in CRMC, FBRE, GLSS, JWLM, SCLP, OBDF or ACAD.222 (another 3-D discipline)	3
One of	CCST. 302 CCST.323 CCST.326 CCST.401	3
		18

Object Design and Fabrication Minor

Requirements for the Object Design and Fabrication Minor:

1. Students must complete six of the following course offerings, totaling 18 credits, in a combination of courses taken from all three study areas.
2. A minimum of three courses must be taken at 200 level or higher.
3. A minimum of two courses must be taken at 300 level or higher.

R = Required E = Elective	Object Design Core (6 Credits) R	Invention Literacy and Fabrication Methodologies (9 Credits) E	History, Theory, and Context (3 Credits) E
100-Level		OBDF.110 PRNT.104 VSCM.103 MADT.101	
200-Level	OBDF.210	Any 200-level studio in Ceramics, Fibre, Glass, Jewellery and Metals, Media Arts, Print Media, or Sculpture	Any 200-level course in Art History, English, Critical and Creative Studies, or Social Science
300-Level	OBDF.310	Any 300-level studio in Ceramics, Fibre, Glass, Jewellery and Metals, Media Arts, Print Media, or Sculpture	Any 300-level course in Art History, English, Critical and Creative Studies, or Social Science

NOTE:

- One of OBDF 110, PRNT 104, MADT 101 or VSCM 103 is highly recommended but not required.
- MADT 204: Interactive Objects is highly recommended.
- Courses listed under Object Design Core are required.
- All other courses listed are elective for this minor.

Print Media Minor

Students of Print Media explore the rich traditions of printmaking, experiment with historical and contemporary processes, and devise new and innovative forms of expression within the medium.

Print Media majors acquire an understanding of historical and contemporary print processes, printing skills, and the ability to make innovative choices.

Print Media minor makes it possible for students to diversify their degrees. Students who are in good academic standing and are not already majoring in Print Media can enroll in the Print Media minor. Minor degree students are required to complete total of 18 credits (6 courses).

Selection	Code/Course	Credit/Hours	Designation
One of	PRNT.210 PRNT.211 PRNT.212 FBRE.211	3	
One of	PRNT.210 PRNT.211 PRNT.212 FBRE.211	3	
One of	PRNT.210 PRNT.211 PRNT.212 FBRE.211	3	
One of	PRNT.304 PRNT.314* PRNT.310 PRNT.311 PRNT.312 FBRE.321	3	
One of	PRNT.304 PRNT.314* PRNT.310 PRNT.311 PRNT.312 FBRE.321	3	
		18	Total PMM Credit Hours

*PRNT.314 is currently only offered every two years.

Graduate Program (MFA in Craft Media)

Program Overview

The AUArts Master of Fine Arts in Craft Media (MFA) degree is the standard terminal degree required for teaching craft, design and visual art at post-secondary educational institutions. This program facilitates high-level, cross-disciplinary creative research in the context of emerging craft discourses. Graduate students will undertake practice-led investigations grounded in a comprehensive understanding of research methodologies, current pedagogy and professional practice.

Dedicated craft practitioners with relevant knowledge of critical and historical discourse will be admitted to the program. Successful candidates will demonstrate an active exhibition and/or publication record and possess attributes, capabilities and research interests that will contribute to their success as makers, teachers and scholars.

Building upon knowledge and competencies acquired at the undergraduate level, individual student progression in the MFA in Craft Media requires specialized focus, depth of research and learner autonomy throughout. As key participants in the creative research culture at AUArts, graduate students will discover, test, and transform knowledge in their chosen field.

The core of the MFA in Craft Media is practice-led research sustained through five Graduate Studio courses. Alongside studio work, students will advance established knowledge in their chosen field(s), as they investigate methodologies for research, pedagogy and professional practice. Research Methods and Craft Discourse seminars will provide a contextual framework and methodological approaches to facilitate the generation and application of original knowledge.

Graduate students may choose to work within one discipline (Ceramics, Glass, Fibre, or Jewellery & Metals) or they may develop a cross-disciplinary craft program of study or initiate an interdisciplinary program by adding another discipline to their craft specialization. In consultation with their Interim and then Principal Supervisor, students will develop and refine a Research Plan outlining anticipated research directions, methodologies and plans for practice-led research throughout the program.

During their individualized program of study, graduate students will be required to create and sustain an original body of studio work and corollary creative research that extends the boundaries of existing knowledge in their chosen field. The MFA in Craft Media culminates in the defense of a Thesis Project comprising a Thesis Exhibition and Paper.

Program Structure

The MFA in Craft Media is offered for full-time studies only. The minimum and maximum duration of study is as follows:

Level	Duration of study is normally 5 semesters over 2 years	
	Minimum	Maximum
Master	1 Year* *subject to sufficient approved transfer credit	4 Years

Semester 1 Fall (12 Credits)	Semester 2 Winter (12 Credits)	Semester 3 Spring/Summer (12 Credits)	Semester 4 Fall (12 Credits)	Semester 5 Winter (12 Credits)
Graduate Studio I (6) CRST.611	Graduate Studio II (6) CRST.612	Graduate Studio III (9) CRST.613	Graduate Studio IV (6) CRST.614	Graduate Studio V (12) CRST.615
Historical Craft Discourse (3) CRAH.630	Research Methods (3) CRRM.640	Elective I (3) TBD	Elective II (3) TBD	
Craft Discourse II (3) CRPR.660	Craft Discourse I (3) CRSM.621		Emerging Craft Discourse (3) CRSM.623	
	Mid-Program Review MAPR.600			Thesis Project Defense THES.600

Distribution of Credits	
Studio	39 Credits (65%)
Academic/Seminar	15 Credits (25%)
Electives	6 Credits (10%)
TOTAL	60 Credits

Graduate Program Admissions

Admission to the Alberta University of the Arts graduate program is competitive and is based on academic standing, demonstration of an active studio practice, a significant exhibition and/or publication record and a commitment to undertake a rigorous program of study.

Academic Requirements

All Applicants (Canadian and International)

- Applicants are required to have completed a four-year baccalaureate degree in Fine Arts or a related discipline, or its academic equivalent, from a recognized academic institution, with a minimum grade point average equivalent to 3.0 in a 4 point system over the last two years of equivalent full-time study; and
- An adequate level of proficiency in English as evidenced by one of the following:
 - Successful completion of an undergraduate degree from a school where English is the primary language of Instruction,
 - Achievement of an official Test of English as a Foreign Language (TOEFL) score of at least 93 on the internet-based test (IBT) with a minimum score of 22 in each of the four testing sections, 580 on the paper-based test (PBT), or 237 on the computer-based test (CBT), or
 - Achievement of a score of 7 or higher on the International English Language Testing System (IELTS), or the equivalent in other accepted measures of English proficiency.
- In exceptional circumstances, a student not meeting the minimum requirements may be admitted based on professional experience relevant to the proposed area of study, with approval of the Director of Research and Graduate Studies.

MFA Application Guidelines

All applications are submitted online through Apply Alberta.

- Portfolio, Statement of Intent and CV are submitted through the AUArts Slideroom portal. Current details can be found on the AUArts website

Portfolio

- Up to 20 examples of work (images, video, music) indicating an in-depth understanding of materials and critical discourses and demonstrating a personal direction and potential for future growth.
- Publications (optional)
- Applicants are encouraged to submit up to three examples of relevant publications (reviews, critical essays etc.) authored by the applicant as evidence of professional activity.
- Publications should be submitted in PDF format along with Portfolio files using Slideroom.

Statement of Intent

- The Statement of Intent should briefly address the contextual, historical and theoretical context of the student's practice, as well as indicating the reasons and motivations for their application to the program.
- The Statement of Intent should also outline the applicant's anticipated program of studio work and creative research, as it will provide a base for the initial version of the Research Plan.
- A length of 750 to 1250 words is suggested.

Curriculum Vitae

- The CV should concisely outline related professional experience (exhibitions, publications awards) and activities that convey a sense of commitment to a career in the arts/ Maximum 4 pgs.

Two Letters of Recommendation

- Normally, a letter of recommendation is one written by an independent individual who can provide an assessment of the applicant's academic and/or professional background and capabilities with respect to the prospective program.

- Unless the applicant has been out of school for more than four years, at least one letter, and preferably both, should be by an academic professional. A reference from a non-academic source should come from a person who has had direct supervisory experience of the applicant.
- Each letter of recommendation must be accompanied by a Letter of Recommendation Form (Forms are available on the AUArts website).

Academic Transcripts

- One official transcript from each post-secondary institution attended, and/or currently attended by the applicant. Note that all transcripts must be received in a sealed envelope from the sending institution.
- Transcripts should be mailed to :
Research and Graduate Studies Office, Alberta University of
the Arts 1407–14 Avenue NW
Calgary, AB, T2N 4R3
Canada

Please note, incomplete applications will not be considered for admission.

Applicants are encouraged to visit the campus to see if the facilities and faculty match their requirements. If a visit is not possible the Research and Graduate Studies Office will be pleased to respond to specific inquiries by email graduatestudies@auarts.ca

Admissions Dates and Deadlines

AUArts admits students annually to the MFA in Craft Media program in the Fall (September semester). If the date falls on a weekend or a holiday the deadline will be the next business day.

Fall Admission Dates for Canadian Students	
January 15	Application deadline for following September start
January 15	Portfolio, Statement of Intent, CV, final transcripts and letters of recommendation due
February 1	Official offers of acceptance sent
Please contact graduatestudies@auarts.ca	Late applications accepted - space permitting

Fall Admission Dates for International Students	
January 15	Application deadline for following September start
January 15	Portfolio, Statement of Intent, CV, final transcripts and letters of recommendation due
February 1	Official offers of acceptance sent
Please contact graduatestudies@auarts.ca	Late applications accepted – space permitting

Graduate Student Registration

Graduate students register for their program every semester (Fall, Winter and Spring/Summer) throughout the tenure of their program. Registration dates and other information will be issued to eligible students by email. Registration information is available in the AUArts Academic Calendar or on the AUArts website.

It is recommended that MFA students follow the program structure to successfully complete the program within the stipulated time. Any changes to registration require consultation with their Principal Supervisor and Director of Research and Graduate Studies.

MFA Degree Progression

Progress Evaluation

Each student's Graduate Supervisory Committee meets at least once per semester (except for the first and third semester) to review their performance. The student is required to maintain at least a cumulative grade point average (CGPA) of B (3.0), or will be placed in academic probation. Students may be on probation for a maximum of one semester.

- A student on academic probation who fails to achieve a 3.0 term CGPA by the end of the next semester will be withdrawn from the program.
- A "C" grade or below indicates failure at the graduate level and cannot be counted toward Graduate Studies course requirements.
- An unreported grade or Incomplete (see below) is not calculated in determining the eligibility for academic probation.
- A student on academic probation may be granted a Leave of Absence with the understanding that re-enrollment is subject to conditions specified by the Director of Research and Graduate Studies. Conditions for re-enrollment will be specified in writing at the time the leave is approved.

Academic Probation for Graduate Students

Students are expected to maintain a cumulative grade point average (CGPA) of 3.0 or higher and pass all courses in each semester of their program. Students who fail to maintain a CGPA of 3.0 will be placed on academic probation for the next semester in which they register. In order to clear their standing, probationary students must achieve a CGPA of 3.0 or higher by the end of the probationary semester.

Probationary students who fail to achieve a CGPA of at least 3.0 by the end of the probationary semester will be academically withdrawn from the program and will not be eligible for readmission to the program for a minimum period of 12 months from the date of their academic withdrawal.

Students who have been academically withdrawn from the university must apply for readmission in accordance with normal admission deadlines and procedures. Students readmitted after a period of academic withdrawal will be placed on academic probation and be subject to the conditions specified above. Students who achieve a CGPA of at least 3.0 by the conclusion of this probationary semester will be academically withdrawn from the program and not be eligible for future readmission.

Leave of Absence

Although students are expected to maintain continuous registration, a student may apply to go on leave if both of the following conditions obtain:

- a) a situation arises which makes it necessary to interrupt the graduate program, and
- b) no active and/or substantial use will be made of institutional facilities.

Permission for a leave of absence must be approved by the student's Principal Supervisor and the Director of Research and Graduate Studies. Students on leave are required to register during the registration period for each semester by indicating "on leave" status when registering.

Leaves may be granted for up to one year for reasons such as:

- bereavement,
- care-giving responsibilities,
- maternity/parental leave,
- health requirements,
- political service.

A leave of absence fee will be applied for each semester.

Grading Scale

The following grades are used at the graduate level:

Graduate Grading Scale			
Descriptor	Alpha Grade	Grade Point Value	% Equivalent
Outstanding – achievement of learning outcomes to an exceptional level	A+	4.00	95 – 100
Excellent – achievement of learning outcomes to a very high level	A	4.00	90 – 94
	A-	3.67	85 – 89
Commendable – achievement of learning outcomes to a high level	B+	3.33	80 – 84
	B	3.00	75 - 79
Achievement in a course of less than 3.00 (B) must be offset by higher marks in other courses – see below. Students must pass all courses	B-	2.67	70 – 74
	C+	2.33	65 – 69
	C	2.00	60 – 64
	C-	1.67	55 – 59
	D	1.00	50 – 54
Graduate students are required to maintain a cumulative grade point average (CGPA) of at least 3.00 (=B) or they will be placed on academic probation. Graduate students may be on probation a maximum of one semester.			
Pass	P*	N/A	75 – 100
Fail	F	N/A	Under 75
Incomplete	I**	N/A	
Audit	AU	N/A	

*A grade of P is not used in grade point average (GPA) calculations.

**The “I” grade must be cleared prior to the end of the 8th week of the following semester.

Resubmission of Coursework/Repeating Courses

Courses may not be repeated for credit. The Principal Supervisor may recommend resubmission of coursework for reassessment if the student's grades fall between B- to C (2.67 - 2.00) and the cumulative GPA is below B (3.00).

Resubmission of coursework for reassessment and submission of marks must be resolved before the fee payment deadline of the next academic term.

Course Work Extensions/Applying for an Incomplete

The Registrar's Office sets deadlines for the completion of coursework and grade submission for all courses taught at AUArts. Students are expected to meet these deadlines and are advised to plan their individual studio, self-directed learning and research projects accordingly.

Course Work Extensions may be assigned to a student in extenuating circumstances on compassionate grounds as approved in writing by the instructor of the course, in consultation with the Director of Graduate Studies. The student will be assigned an "I" grade for the course. The "I" grade is NOT to be used as a substitute for an "F" grade and will revert to an "F" grade if it is not cleared prior to the end of the eighth week of classes of the following semester. This grade is not included in the calculation of grade point average, however when the "I" grade is changed to the final grade, the grade point average will be recalculated.

Mid-Program Review

The Mid-Program Review occurs for all MFA students at the end of the second semester. The Mid-Program Review will be scheduled by the Principal Supervisor and the student. Please see the Graduate Student Handbook for further details.

Research Plan

At the core of the MFA in Craft Media pedagogical experience is the student's Research Plan. The Research Plan is built upon the student's Statement of Intent (submitted during application to the program) and is refined over the first two semesters in consultation with the student's Interim and Principal Supervisors as part of Graduate Studios I and II.

Thesis Project Requirements

The MFA in Craft Media program culminates in a Thesis Project. The Thesis Project is composed of three parts: a Thesis Exhibition, Thesis Paper and a Thesis Defense. Taken as a whole, the Thesis Project will make a significant contribution to the body of knowledge in a given discipline. The Thesis Examination Committee expects that the successful Thesis Project will also:

- Evidence substantial knowledge of the published literature in the Thesis Project's subject area(s);
- Synthesize contextual knowledge of emerging discourse(s) in the student's chosen field;
- Apply appropriate levels of critical engagement with and analysis of the Thesis Project's subject area(s);
- Use appropriate and ethical research methods;
- Exhibit competency to undertake independent research and present the findings with clarity; and
- Be suitable for professional publication and/or dissemination.

Thesis Exhibition

The Thesis Exhibition is the core component of the Thesis Project. The Thesis Exhibition represents five semesters of investigation and as such will be composed of a body of original studio work relevant to the student's chosen field of study. The presentation of The Thesis Exhibition should be well-considered and align to the student's research as defined in the Thesis Paper.

Normally, the Thesis exhibition will occur on campus and must be available for viewing before the day of the Thesis Defence to allow for viewing by the Thesis Examination Committee. For complete details of the timing and sequence of events related to the Thesis Project see the Thesis Guidelines appendix to the Graduate Student Handbook and/or Section 9 of the Consolidated Graduate Studies Procedures.

Professional documentation of the Thesis Exhibition is the responsibility of the student and must be included in the Approved Thesis Paper submitted to the Research and Graduate Studies Office for accession to the Luke Lindoe Library.

Thesis Paper

The Thesis Paper will demonstrate sustained critical inquiry and advance new knowledge in the field. The successful Thesis Paper will also engage with historical and emerging discourse(s) and provide relevant contextual information for the student's chosen subject area(s). Taken as a whole, the Thesis Paper must be a sound piece of scholarship that meets or exceeds academic standards for an MFA Thesis.

A Substantive Draft of the Thesis Paper will be submitted to the Graduate Supervisory Committee before the end of Graduate Studio IV and the Final Draft will be submitted early in the final semester. Following the Thesis Defense, revisions may be required. Once completed, the Approved Thesis Paper including documentation of the Thesis Exhibition will be submitted to the Luke Lindoe Library. As with all other components of the Thesis Project, the Thesis Paper remains the intellectual property of the student.

For additional information regarding the Substantive, Final and Approved version of the Thesis Paper, see the Thesis Guidelines in the Graduate Student Handbook.

Thesis Defense

The goal of the Thesis Defense is to provide the student with an opportunity to present a summary of the Thesis Project to a public forum and respond to questions from the Thesis Examination Committee.

Requesting a Thesis Defense

When the student is ready to schedule the Thesis Defense, they must formally inform their Supervisor and together complete a Defense Set-up Request Form. The Defense Set-up Request form must be submitted to the Office of Research and Graduate Studies by December 1st of the fourth semester.

Graduation Requirements for MFA Students

To graduate, MFA students must have done the following:

- Passed all courses with a minimum CGPA of 3.0
- Passed the Thesis Defense
- Completed all required revisions to the Thesis Paper
- Submitted the appropriate copies (1 electronic 1 hard bound copy) of the Final Thesis Paper to the RGSO and the Luke Lindoe Library.
- Completed, and submitted to the AUArts Library, the Non-Exclusive License to Reproduce and Lend Thesis form.

MFA students are responsible for ensuring they have met all their graduate degree requirements. Students must apply for graduation by completing and submitting the Graduation application form to the Registrar's Office.

Undergraduate Course Listing

Not all courses listed in this Calendar are offered in any academic year. Students should consult the Course Timetable prior to registration.

ACAD.222/333/444 - Artists Workshop

3 Credits

Prerequisite: First Year Studies or equivalent or equivalent, or consent of the Chair in consultation with the instructor.

The student will gain: (1) the experience of working with professional artists presenting specific subjects in their field; and (2) information about various aspects of the visual arts relevant to the artist's area of expertise, and relevant to a studio practice.

ACAD.310 - Topics in Studio Practice

3 Credits

Prerequisite: Nine (9) 200-level studio credits, plus three (3) 200-level SCCS credits.

The course will build on knowledge, skills and practices developed in program specific majors to support emergent inquiry in studio practice relative to a topic, and recognize the capacity of works of art to engage with the contemporary. The learning in this course will be delivered through a range of activities and assignments such as studio projects, readings, critique and presentations. Relative to their practice and the topic, by the end of the course students will understand how to evaluate the effectiveness of a range of practical and conceptual/theoretical perspectives; analyze, evaluate and apply relevant research, and reframe their practice through experimentation and an exploration of a range of media and processes as well as reflect on and evaluate their own and others' work.

AHCR.314 - Ceramics Practice: Cultural History

3 Credits

Prerequisite: AHIS.210, or consent of the Chair in consultation with the instructor.

This course will investigate selected themes and topics from the history of world ceramics in the context of cultural, aesthetic and technological factors. Utilizing a combination of slide lecture, seminar discussion and presentation, the course will focus on visual and textual material as support for the students' studio practice. While acknowledging related contemporary practice, the terms of reference will primarily be from the earliest beginnings through to the 19th century.

Note: Formerly CRMC.214. Students may not receive credit for both courses. . *

AHFB.316 - Textile Practice: A Cultural Survey

3 Credits

Prerequisite: AHIS.210 and ENGL.200, or consent of the Chair in consultation with the instructor.

This course offers an investigation of the technical, cultural and aesthetic development of selected fibres and textiles from its ancient beginnings to its emergence as a contemporary art. Course content will be presented through illustrated lectures, assigned readings, and discussions.

AHGL.316 - Living Glass History I

3 Credits

Prerequisite: AHIS.210, or consent of the Chair in consultation with the instructor.

This topics course is an exploration of the conceptual and historical development of Contemporary Studio Glass since 1960. This course is centered on a series of interviews and real time video conferences with artists and professionals who have contributed significantly to Glass Art today. Students will conduct research to participate in concept driven discussions with artists, educators and curators whose work and ideas have influenced the history of their medium. As a response to these interviews and individual research, students will complete studio assignments and artwork that will culminate in a class exhibition. In this course students will be exposed to the level of creative engagement and discourse required to be a successful practicing artist.

Note: AHGL316 can be utilized as a 200 or 300 level Critical and Creative Studies elective or as a Studio credit. (It does not replace a 300 level Art History credit). Since the content of this course shifts significantly, AHGL316 can be taken twice for credit.

AHIS.101 - Pre-Modern Art and Visual Cultures:**Open Topic 3 Credits**

Prerequisite: None. This lecture/seminar course considers the pre modern history of art, craft and design through a range of visual and material cultural artefacts, practices and discourses. Thematic and conceptual comparisons and contrasts across contemporary visual cultures will be emphasized. The course will introduce basic period-specific and contemporary art historical methods, including formal, social and gender based analysis.

AHIS.100 - Visual Arts: A Modern and Contemporary Survey 3 Credits

Prerequisite: None.

This survey lecture course introduces students to selected histories and methods of the visual arts from 1789 to the present. Historical art movements and early modern, modern, and contemporary categories will be identified, defined, and discussed. Global cultural production will be considered in its own contexts from current, contemporary visual culture perspectives. Artworks and artefacts will be discussed in terms of their function as conveyors of complex cultural values and meanings.

AHIS.210 - Visual Arts: Modernism(s) 3 Credits

Prerequisite: Two of ENGL 100, CCST 100, AHIS.110/AHIS.101 and AHIS.120/AHIS.100, or consent of the Chair in consultation with the instructor.

This course introduces students to the history of Modernism(s) as an on-going series of critical debates. Modernism(s) deals primarily with visual arts from the middle of the 19th through to the middle of the 20th century. Designed to support studio-based education in Fine Arts, Crafts, Design, Media Arts and Digital Technologies, this course emphasizes skills relevant to all visual art disciplines. Students will develop an awareness of connections between the visual arts and major socio-economic formations of Modernity such as urbanism, industrialization, technology, market economies, colonialism and post- colonialism, feminism and gender politics as understood from contemporary perspectives.

AHIS.211 - History of Design 3 Credits

Prerequisite: AHIS.110/AHIS.101 and 120/AHIS.100, or consent of the Chair in consultation with the instructor.

This course is a survey of the use of designed images and text, emphasizing media and practices relevant to all visual communication design specialties. Considering designed artifacts as aesthetic objects and agents of cultural transformation, it historically contextualizes the continuities and ruptures that lead to modern and contemporary design practices. Specific themes will include:

- the parallels and contrast presented by premodern practices for contemporary design
- the impact of 20th century cultural and social revolutions on design
- the professionalization of design as a practice in the period after 1945
- the development of digital technology
- the contemporary challenges to design of globalization and sustainability

AHIS.212 - Art and Technology in History 3 Credits

Prerequisite: Any two 100-level SCCS (ENGL, HUMN, CCST, AHIS).

This lecture-based course addresses the relationship between cultural production and technological capacity and change throughout history. Students will learn to analyze themes in the history of the complex dialogue between art and technology regionally, nationally and internationally, and to apply research and interpretive methodologies connected to case studies and their contexts.

AHIS.300 - Critical Topic in Art History 3 Credits

Prerequisite: Any 200-level AHIS, plus completion of First Year Studies.

This lecture/seminar course considers the history of art, craft and/or design through a range of visual and material cultural artefacts, practices and discourses, organized around a specific topic to be announced in advance of registration. Students will further develop facility with art historical methods, including formal, social and gender based analysis.

Note: This course is repeatable for credit when the topic changes.

AHIS.310 - Landscape and Place**3 Credits**

Prerequisite: Any 200-level AHIS, plus completion of First Year Studies.

This lecture/seminar course considers the representation of place through landscape, and its role in the construction and politics of entities as identity, nationalism, colonialism, post-colonialism, natural and built environments, and tourism. The course invites and applies a variety of methodological frameworks, as it considers a wide range of artistic practices and practitioners.

AHIS.311 – Canadian Contexts**3 Credits**

Prerequisite: Any 200-level AHIS, and completion of First Year Studies.

This lecture/seminar course considers art, design, and craft in its Canadian context. It introduces students to the multiple ways in which the “Canadian” might be both framed and problematized, including, for example, Indigenous and Francophone perspectives. The course invites and applies a variety of methodological frameworks.

AHIS.313 - Craft History**3 Credits**

Prerequisite: Any 200-level AHIS, and completion of First Year Studies.

This lecture/seminar course considers the politics and theoretical complexities of a broad range of visual and material cultural artefacts that have been variously described as decorative art, ornamental art, applied art, or fine craft, i.e. an intercultural encounter mediated by objects. Students will learn to compare and contrast craft production across selected themes and contexts, while analyzing work from multiple critical perspectives that take into account the role craft plays in such areas as education, politics, gender construction, colonialism/post- colonialism, and social organization.

AHIS.316 - Display Cultures**3 Credits**

Prerequisite: Any 200-level AHIS, plus completion of First Year Studies.

This lecture/seminar course considers the politics and theoretical complexities of display, and the manner in which display has a wide range of social, political, and aesthetic effects. The course invites and applies a variety of methodological frameworks, as it considers a wide range of methods of display such as museums, galleries, commercial display, publishing, project design, new media, and site-specific interventions.

AHIS.317 - Critical Contexts in Modern and Contemporary Visual Communications Design**3 Credits**

Prerequisite: Any 200- level AHIS, plus completion of First Year Studies

This course examines design through the analysis of a key theme or topic and contexts drawn from its history. Through the in-depth analysis of a selection of case studies drawn from modern and contemporary advertising, graphic design, illustration, and character design, students will develop an awareness of long-standing and emergent key issues affecting both the field of design and the role of the designer. Such issues might include the relationship between design and popular culture, historical avant-gardes, radical politics, special interests, different design movements and media, the emergence of new technologies, urban subcultures, or other phenomena. Intended to support AUArts studio- based education in Visual Communications Design, this course covers skills relevant to all visual arts disciplines while striving to provide a context and reference for the student's own practice. This seminar course emphasizes the critical engagement of students, and will utilize and welcome a broad range of perspectives.

Note: AHIS. 317 is a required course for Visual Communications Design majors, but is also open to other majors. Registration priority will be given to Visual Communications Design majors.

AHIS.318 - Topic in Modern and Contemporary Photography**3 Credits**

Prerequisite: Any 200 - Level AHIS, plus completion of First Year Studies

This course examines photography through the analysis of specific themes and contexts drawn from the history of photography. Through the in-depth analysis of a selection of case studies, students will develop an awareness of both long-standing and emergent key issues in the field of photography.

Such issues might include relationships between photography and science, social science, art, popular culture, politics, the representation of gender, and other areas. Designed to support AUArts studio-based education in photography, this course covers skills relevant to all visual arts disciplines while striving to provide a context and reference for the student's own practice. This seminar course emphasizes the critical engagement of students, and will utilize and welcome a broad range of critical approaches and theoretical perspectives.

Note: Combines the former AHIS.215 and AHIS.315. AHIS.318 is a required course for students in Photography, but is also open to other majors. Registration priority will be given to Photography majors.

AHIS.319 - Genre**3 Credits**

Prerequisite: Any 200-level AHIS, plus completion of First Year Studies.

This lecture/seminar course focuses upon a specific genre in Art History, exploring its multiple themes and contexts. Possible genre topics include but are not limited to still life, portrait, psychedelia, memento mori, and religious art. Students will discover the history and elements of a genre through a broad range of artefacts and practitioners, and learn to compare and contrast works within it through a variety of critical and theoretical frameworks.

AHIS.320 - Contemporary Indigenous Practices**3 Credits**

Prerequisite: Any 200-level AHIS, plus completion of First Year Studies.

This lecture/seminar course explores contemporary Indigenous cultural production across selected themes and contexts. Students will be introduced to a broad range of practitioners and work across multiple mediums that include but are not limited to those of AUArts's immediate surrounding region, such as the Treaty 7 land on which it is located. Work will be considered through a variety of critical perspectives such as colonialism, gender critique, Indigenous identity in global contexts, and identity construction.

AHIS.321 - Installation and Performance**3 Credits**

Prerequisite: Any 200-level AHIS, plus completion of First Year Studies.

This lecture/seminar course focuses upon the history of installation and performance art through a variety of themes and contexts. The course introduces students to a broad range of installation and performance practices and practitioners. Students will learn to compare and contrast examples of installation and performance art through multiple critical and theoretical lenses that engage with such issues as identity politics, colonialism/post-colonialism, embodiment, and the environment.

AHIS.322 - Living and Animated Objects**3 Credits**

Prerequisite: Any 200-level AHIS, plus completion of First Year Studies.

This lecture/seminar course focuses upon animation, broadly understood as giving life to the object. Students will be introduced to a range of animated art, which might include such examples as kinetic art, work reflecting the stories of Pygmalion and *Frankenstein*, ancient mechanical animals, contemporary cartoons, bio art, and artificial intelligence. The course will encourage students to compare and contrast work according to selected themes and context through a variety of critical and theoretical frameworks.

AHIS.323 - The Moving Image**3 Credits**

Prerequisite: Any 200-level AHIS, plus completion of First Year Studies.

This lecture/seminar course considers the history of the moving image in its many forms. Students will learn to compare and contrast various forms of the moving image across multiple themes and historical and cultural contexts using a range of critical frameworks.

AHIS.324 - Sustainable Art and Design**3 Credits**

Prerequisite: Any 200-level AHIS, plus completion of First Year Studies.

This lecture/seminar course focuses upon sustainability in art, craft and design, both throughout history and in the context of the anthropocene. Students will be introduced to the issues, concerns, and complexities of sustainability in and through art and design through a broad range of examples, and learn to consider sustainability in art and design from multiple critical and theoretical perspectives

AHIS401 – Advanced Topics Seminar in Art History**3 Credits**

Prerequisite: Any 300-level SCCS course

This topics based seminar course develops students' critical and theoretical acuity in the field of art history. The course allows for the focused study of specific topics and themes, frameworks of analysis, periods, movements, artists, and case studies in art history, while supporting the development of students' research, writing and presentation skills. Possible themes and subjects may include: historiographical and methodological approaches; the idea of periodization; global art histories; institutions and art economies; systems of critique and validation; Indigenous knowledge; and display.

AHIS.417 - Advanced Topics Seminar in Design Studies**3 Credits**

Prerequisite: Any 300-level SCCS course

This art history seminar course further develops students' critical and theoretical skills and understanding in the field of design studies. The course allows for the study of a specific topic, framework of analysis, series of case studies, or theme in depth, while further developing students' research and presentation skills. Possible themes and subjects include: speculative and critical design; adversarial and activist design; narrative studies; design innovation and technology; Indigenous knowledge; ecology; and the design of future.

AHJW.300 - History of Jewellery & Metals**3 Credits**

Prerequisite: AHIS.110/AHIS.101 and AHIS.120/AHIS.100, or consent of the Chair in consultation with the instructor.

A survey of the history of jewellery and metals in a social and cultural context, this course introduces students to representative examples of historical world jewellery and metals. Using a combination of lectures, slides, videos, readings and group discussions, this course explores the role(s) of personal adornment, jewellery and metals in terms of major historical periods, cultures, design issues, and other art forms. Attention will be paid to contemporary work and international art jewellery. Designed to support studio-based education in jewellery and metals, this course is open to students from all schools. It emphasizes conceptual and research skills relevant to the student's own studio practice.

Note: Formerly JWLM.200 & AHJW.200 – students may not receive credit for both courses. This course is offered in conjunction with Critical and Creative Studies and will meet current Critical and Creative Studies evaluative guidelines.

AHMA.313 - Histories and Practices of New**Media****3 Credits**

Prerequisite: AHIS.210 or equivalent, or consent of the Chair in consultation with the instructor.

This course gives an overview of ideas, movements, and practices that have formed new media aesthetics and art movements throughout the twentieth and twenty-first centuries. It will give an overview of major theories of digital culture and media and introduce the diverse artistic, theoretical, social, and cultural practices comprising contemporary digital domains and environments. This course combines online activity (surfing, researching, accessing hypertexts and net art) with offline lectures, group discussions and presentations to introduce students to selected histories of artists and practices, processes and critical paradigms associated with new and digital media. Designed to support studio-based education in media arts and digital technologies, this course emphasizes conceptual and research skills to provide a context and reference for the student's own practice.

AHPA.314 - An Overview of Contemporary Painting in Context

3 Credits

Prerequisite: AHIS.210 or equivalent, or consent of the Chair in consultation with the instructor.

This course employs lecture, audio visual presentations and group discussions, and may include visiting speakers, to introduce students to selected histories, artists, materials and critical paradigms associated with contemporary painting and related practices (e.g. installation, site-specific work, conceptual work, performance). Designed to support studio-based education in painting, this course emphasizes conceptual and research skills to provide a context and reference for the student's own practice.

AHSC.314 - Contemporary Sculpture Practice:

Selected Topics 3 Credits

Prerequisite: AHIS.210 or equivalent, or consent of the Chair in consultation with the instructor.

This course employs lecture, slides, films, videos, visiting speakers, group discussions and presentations to introduce students to selected histories, artists, materials and critical paradigms associated with contemporary sculpture and related practices (e.g. installation, site-specific work, conceptual art, performance). Designed to support studio-based education in sculpture, this course emphasizes conceptual and research skills to provide a context and reference for the student's own practice.

Note: Formerly SCLP.314 – students may not receive credit for both courses.

ANIM 200 - Animation I

3 credits

Prerequisite: Completion of 24 credits from First Year Studies including one of DRWF 110 or 115; one of DRWF 120 or 125; and three of AHIS 110/AHIS.101, AHIS 120/AHIS.100, HUMN 110, HUMN 124, ENGL 100 , CCST

100, or consent of the Chair in consultation with the instructor.

This course is an introduction to the basic principles of animation and audio design in support of animated narrative. Students will learn to communicate personality, emotions and behavior through several short animated motion assignments with appropriate soundtrack design, culminating in a short animatic or animated short as their final project. Students will develop their visual language to create a memorable impact on their audience. Animation history and a survey of current practitioners approaching the art form in diverse ways will be presented. Various conceptual, aesthetic and technical approaches to the medium of animation will be explored in this class. Students will have the option of images being created inside or outside the digital realm with all project post- production taking place using digital software.

ANIM.201 - Character Animation

3 Credits

Prerequisite: ANIM 200; or ANIM 210; or VSCM 213 and VSCM 220; or completion of 24 credits from First Year Studies including one of DRWF 110 or 115; one of DRWF 120 or 125; and three of AHIS 110/AHIS.101, AHIS 120/AHIS.100, HUMN 110, HUMN 124, ENGL 100 , CCST 100; or consent of the Chair in consultation with the instructor.

This introductory course deals with the creation and performance of hand drawn 2D character animation. There will be an emphasis on understanding the construction and mechanics of the human form, as it relates to the expression of motion, through figure drawing and motion studies. This course will also deal with character development through design and movement. Effective communication of story points and emotion utilizing basic animation principles (such as anticipation, follow through, stretch and squash) as well as technical basics (such as key drawings, breakdowns, and in betweening, spacing, timing and use of exposure sheets) will be stressed. Students will also develop a visual language, utilizing observation, research and the invention of figures, in order to create a memorable impact on their audience. This course will result in the creation of several short character driven animations. Individual and group critiques will provide feedback and guidance.

ANIM.210 - Motion Graphics I**3 Credits**

Prerequisite: Completion of 24 credits from First Year Studies including one of DRWF 110 or 115; one of DRWF 120 or 125; and three of AHIS 110/AHIS.101, AHIS 120/AHIS.100, HUMN 110, HUMN 124, ENGL 100, CCST 100

or consent of the Chair in consultation with the instructor.

This course is an introduction to the principles and practice of animated motion graphics. Students will develop their skills in narrative strategies that will include graphics, text and live action components.

Soundtrack design along with basic video and audio editing will be covered. Being fully immersed in digital moving image production, the student will draw upon his/her existing knowledge of drawing, graphic design and illustration to adapt their ideas and graphics to motion in order to create exciting, imaginative and compelling short motion graphics narratives. This introduction to motion graphics and experimental animation will be presented and explored through lectures, screenings, hands-on assignments, and individual and group critiques. Students will have the option of images being created inside or outside the digital realm with all project post-production taking place using digital software.

ANIM.300 - Motion Graphics II**3 Credits**

Prerequisite: ANIM.200, or consent of the Chair in consultation with the instructor.

This course is a continuation of the principles of animation and audio design in support of narrative. Students will learn to communicate the personalities, emotions and behavior of their characters and narratives through several short animated motion assignments with appropriate soundtrack design, culminating in a short animatic or animated short as their final project. Students will develop their visual language to create a memorable impact on their audience. Animation history and a survey of current practitioners approaching the art form in diverse ways will be presented. Various conceptual, aesthetic and technical approaches to the medium of animation will be explored in this class. Students will have the option of images being created inside or outside the digital realm with all project post-production taking place using digital software.

ANIM.310 - Motion Graphics II**3 Credits**

Prerequisite: ANIM.210, or consent of the Chair in consultation with the instructor.

This course will allow the student to study at an intermediate level the wide range of experimental animation techniques as applied to the concepts of motion graphics, in the pursuit of creating a unique artistic vision. There will be more emphasis on production planning, and more involved applications of sound design and animation production software. A more in depth study of the medium of motion graphics and experimental animation will be presented and explored through lectures, screenings, hands-on assignments, an individual and group critiques.

Students will have the option of images being created inside or outside the digital realm with all post-production taking places using digital software.

ANIM.320 - Storytelling**3 Credits**

Prerequisite: Completion of VCD 2nd year requirements or declaration of BFA major, or consent of the Chair in consultation with the instructor.

This course deals with the art of storytelling, and various core approaches to story for visual sequential mediums such as animation, cinema, and comics. Classical story structure, metaphor and analogy, myth, fairy tales, fantasy, and surrealism will be discussed, as well as adapting existing works in other mediums for the moving image.

Utilizing the writings of Propp, Joseph Campbell, Carl Jung, Robert McKee, Howard Suber and many others the student will actualize some of the theories and concepts presented through directed visual assignments. Different concepts and approaches will be illustrated through screenings and presentations of works in cinema, television, graphic novels, and literature. Individual and group critiques will provide feedback and guidance.

CCST.100 - Introduction to Critical and Creative Studies**3 Credits**

Prerequisite: None.

This course provides an introduction to Critical and Creative Studies. It develops basic skills for critical and creative reasoning as students begin to explore contemporary critical knowledge and its limits. Critical thinking is the process used to reflect on and assess assumptions underlying the understanding of various issues or worldviews. Creative thinking is the process used to generate ideas/projects/practices that are imaginative and worthy of further elaboration. Students will develop these skills in lectures, seminars, and attendance at relevant events internal and external to AUArts. This course will explore selected complex issues that necessitate multi-faceted critical and creative approaches such as, but not limited to: Eco-cultures; Post-colonial Imaginaries; Social Justice; Art, Science and Technology; Post-Humanism; Nationalism and Globalism.

CCST.200 - Topic in Humanities**3 Credits**

Prerequisite: Any two 100-level SCCS courses (ENGL, HUMN, CCST, AHIS).

This course covers specialized topics in Humanities. It will take advantage of presented opportunities such as visiting artists, symposia, conferences and or cultural resources and will respond to institutional needs. Utilizing a combination of lecture, slides, films, videos, visiting speakers, workshops, group discussions and presentations as appropriate, this course emphasizes student critical engagement.

Specific topics will be announced in the current timetable.

Note: Whether this course can be used to satisfy a Humanities requirement will be part of the announcement at the time the topic is announced. This course is repeatable for credit when the topic changes.

CCST.210 - Critical Enquiry: Installation and Performance**3 Credits**

Prerequisite: Any two 100-level SCCS courses (ENGL, HUMN, CCST, AHIS).

Contemporary practices of installation art and performance have diverse origins: histories of painting, sculpture, architecture, theatre, craftivism, poetry, politics, and interdisciplinary practices all intersect. This course explores selected histories, influences and directions, including movements such as Futurism and Russian Futurism, Constructivism, Conceptual Art, Feminism and Relational Aesthetics. The course will embrace installation and performance in all forms, as well as approaches such as public art, video, and live art. The role of the body is contextualized with issues of space, place and media that are central to both contemporary installation art and performance. Exploration of these topics is facilitated with practical workshops/field trips that situate students in real-time installation and performance environments. Different from many Critical and Creative Studies courses, a quarter of this course occurs outside the classroom bringing students closer to events that resemble studio practice. Instructor-led seminars and lectures will be complemented with class discussions, student-led presentations, video/film and guest speakers.

Note: Formerly HUMN.200 History of Performance and Installation, students may not receive credit for both courses.

N.B. 25% of course time is spent conducting fieldwork. To accommodate attendance at performances/workshops etc. (fieldwork), time spent in class will be adjusted as necessary: total course length will remain unchanged but students should expect some variation in contact time. Classes commence at 9am but may finish early some weeks, or be rescheduled, to accommodate trips. Project timetable may vary slightly according to school schedules.

CCST.300 - Topic in Humanities**3 Credits**

Prerequisite: Two 200-level courses in SCCS (ENGL, HUMN, CCST, AHIS, PPRL, SOSC, NASC), one of which must be a 200-level ENGL, plus completion of First Year Studies.

Aimed at students who have advanced in their critical studies, this course covers specialized topics in Humanities. It will take advantage of presented opportunities such as visiting artists, symposia, conferences and or cultural resources and will respond to institutional needs. Utilizing a combination of lecture, slides, films, videos, visiting speakers, workshops, group discussions and presentations as appropriate, this course emphasizes student critical engagement. Specific topics will be announced in the current timetable.

Note: Whether this course can be used to satisfy a Humanities requirement will be part of the announcement at the time the topic is announced. This course is repeatable for credit when the topic changes.

CCST.301 - Art and Philosophy**3 Credits**

Prerequisite: Two 200-level courses in SCCS (ENGL, HUMN, CCST, AHIS, PPRL, SOSC, NASC), one of which must be a 200-level ENGL, plus completion of First Year Studies.

This lecture/seminar course considers visual and material cultural production in relation to a selected philosophical theme, to be announced in advance of registration. Students will learn to consider cultural production through the lens of a philosophical framework or theme including, but not limited to, phenomenology, aesthetics, the sublime, humanism, Marxism, feminism, animal studies, and ecological sustainability.

CCST.302 - Cinema Studies**3 Credits**

Prerequisite: Two 200-level courses in SCCS (ENGL, HUMN, CCST, AHIS, PPRL, SOSC, NASC), one of which must be a 200-level ENGL, plus completion of First Year Studies.

This lecture/seminar course introduces students to the history and analysis of cinema through the consideration of a broad range of cinematic materials situated in historical, regional, national, and international contexts. Students will learn fundamentals of cinematic analysis, and will analyze cinema from a variety of critical and theoretical perspectives.

CCST.303 - Gender and Sexuality**3 Credits**

Prerequisite: Two 200-level courses in SCCS (ENGL, HUMN, CCST, AHIS, PPRL, SOSC, NASC), one of which must be a 200-level ENGL, plus completion of First Year Studies.

This lecture/seminar course considers the broad field of the study and theorization of gender and sexuality. Students will be invited to analyze representations of gender and sexuality from a number of theoretical perspectives through the consideration of a broad range of examples and case studies drawn primarily from visual and material culture.

CCST.304 - Critical Identity Studies**3 Credits**

Prerequisite: Two 200-level courses in SCCS (ENGL, HUMN, CCST, AHIS, PPRL, SOSC, NASC), one of which must be a 200-level ENGL, plus completion of First Year Studies.

This lecture/seminar course exposes students to the broad field of identity studies. Students will be invited to analyze representations of identity from a number of theoretical perspectives as the course explores such issues in visual and material culture as political identity, race, class, gender, sexuality, split subjectivity, ability/disability, embodiment, trauma, individualism/collectivism, and animality.

CCST.305 - Topic in Indigenous Studies**3 Credits**

Prerequisite: Two 200-level courses in SCCS (ENGL, HUMN, CCST, AHIS, PPRL, SOSC, NASC), one of which must be a 200-level ENGL, plus completion of First Year Studies.

This lecture/seminar course considers a selected topic within the broad field of Indigenous Studies for in-depth analysis. Students will consider an element of Indigenous Studies with attention to its application to multiple issues, and with consideration of the theme's relationship to Canadian and regional Treaty Seven contexts.

The specific topic will be announced prior to registration.

CCST.306 - Methodologies for Studio Practice**3 Credits**

Prerequisite: Two 200-level courses in SCCS (ENGL, HUMN, CCST, AHIS, PPRL, SOSC, NASC), one of which must be a 200-level ENGL, plus completion of First Year Studies.

This lecture/seminar course exposes students to a broad range of methodologies, or ways of approaching research and practice through a selected theoretical framework. The interrelationship between methodology and practice, the opportunities and limitations provided by different methodologies, and the way in which questions of methodology open out onto broader socio-cultural and political issues will be demonstrated through the consideration of a broad range of examples along selected themes.

CCST.320 - Contemporary Discourses: Interdisciplinarity**3 Credits**

Prerequisite: Two 200-level courses in SCCS (ENGL, HUMN, CCST, AHIS, PPRL, SOSC, NASC), one of which must be a 200-level ENGL, plus completion of First Year Studies.

This course will investigate contemporary discourses that form the context for the production and reception of visual arts practices. Utilizing a combination of lecture and seminar discussions, the course will focus on both visual and textual material. Its terms of reference will be primarily the last ten years. This course will focus on interdisciplinarity as understood to be a range of hybrid discourses, practices, concepts, strategies, works, etc. evolving from the coexistence and competition of perspectives from various fields of knowledge. Designed to support a studio-based education, this course emphasizes practices that redefine their relationship to areas of disciplinarity and investigates related concepts such as hybridity, marginality, bricolage and indisciplinarity. The contribution of feminist/gender, postcolonial, ecological, new media and recent craft and design theories and practices to the (re) definition of interdisciplinarity will also be acknowledged.

CCST.321 - Material and Process**3 Credits**

Prerequisite: Two 200-level courses in SCCS (ENGL, HUMN, CCST, AHIS, PPRL, SOSC, NASC), one of which must be a 200-level ENGL, plus completion of First Year Studies.

This lecture/seminar course investigates the significance of materials and processes across a broad range of contemporary cultural practices and practitioners. Students will analyze materials and processes in relation to the context for the production and reception of cultural artefacts from a variety of theoretical and critical perspectives that consider issues such as ethics, aesthetics, erotics, and politics.

CCST.322 - Contemporary Discourses: Cultures of Display**3 Credits**

Prerequisite: Two 200-level courses in SCCS (ENGL, HUMN, CCST, AHIS, PPRL, SOSC, NASC), one of which must be a 200-level ENGL, plus completion of First Year Studies.

This course will investigate contemporary discourses that form the context for the production and reception of visual arts practices. Utilizing a combination of lecture and seminar discussions, the course will focus on both visual and textual material. Its terms of reference will be primarily the last ten years.

This course will focus on the ways in which various cultures of display construct and inform our understanding of contemporary art and its histories. Many modes of display—including, but not limited to museums, galleries, commercial display, publishing, exhibition/project design, new media and site-specific interventions—will be examined as conceptual and theoretical formations that contemporary artists self-consciously employ to address social, political and aesthetic concerns. Designed to support a studio-based education, this course investigates related issues about audience, reception, spectacle, curatorial practices, censorship and institutional politics, ethics and economies.

CCST.323 - Contemporary Discourses: Situating Science and Technology

3 Credits

Prerequisite: Two 200-level courses in SCCS (ENGL, HUMN, CCST, AHIS, PPRL, SOSC, NASC), one of which must be a 200-level ENGL, plus completion of First Year Studies.

This course will investigate contemporary discourses that form the context for the production and reception of visual arts practices. Utilizing a combination of lecture and seminar discussions, the course will focus on both visual and textual material. Its terms of reference will be primarily the last ten years. This course will focus on how science and technology are experienced and imagined as cultural phenomena. It will examine the broader social contexts and theoretical implications of the overlapping and distinctive domains of science, technology, digital communications, information technologies and related delivery systems. Designed to support a studio-based education, this course will explore the place of imagination, representation, cultural use and interaction within such constructs as cyber culture, virtual reality environments, digital imaging tools, transgenics, neurobiology/cognition, artificial life systems and interactive entertainment media in the context of contemporary visual arts practices.

CCST.324 - Curatorial Discourses

3 Credits

Prerequisite: Two 200-level courses in SCCS (ENGL, HUMN, CCST, AHIS, PPRL, SOSC, NASC), one of which must be a 200-level ENGL, plus completion of First Year Studies. This lecture/seminar course examines contemporary curatorial practice with an emphasis on Canadian contexts. It introduces students to diverse approaches to presentation through, for example, museums, public galleries, artist-run centres, publication, online venues, community-based initiatives, and site-specific projects. Students will learn to engage critically with curating through the examination of a broad range of examples from analytical frameworks that address socio-cultural and political concerns with respect to such issues as collecting, audience reception, spectacle, censorship, ethics, and institutional politics.

CCST.325 - Craft Discourses

3 Credits

Prerequisite: Two 200-level courses in SCCS (ENGL, HUMN, CCST, AHIS, PPRL, SOSC, NASC), one of which must be a 200-level ENGL, plus completion of First Year Studies. This lecture/seminar course introduces students to the range of critical theory concerning the materials, processes, technologies, and reception of craft today, as it situates Canadian craft within a global context. Students will learn to analyze contemporary craft with respect to such issues as domesticity, decoration, function, tacit knowledge, audience reception, and economic roles.

CCST.326 - Media Cultures

3 Credits

Prerequisite: Two 200-level courses in SCCS (ENGL, HUMN, CCST, AHIS, PPRL, SOSC, NASC,), one of which must be a 200-level ENGL, plus completion of First Year Studies.

This lecture/seminar course examines the relationship between communications media and the constitution of the socio-political sphere, with particular emphasis on contemporary developments in media forms. Students will consider a broad range of forms and contexts of media formations, and analyze the ways in which cultures and media shape one another from a variety of theoretical perspectives.

CCST.401- Advanced Topics Seminar in Media Studies

3 Credits

Prerequisite: Any 300-level SCCS course

This Critical and Creative Studies seminar course develops the breadth and depth of students' critical and theoretical acuity in the broad field of media studies. The course allows for the in depth study of a specific topic, framework of analysis, series of case studies, or theme in media studies, while further developing students' research and presentation skills. With the ubiquitous rise of digital media, it has become imperative that creative practitioners across disciplines contend with and critically analyze the role that the technical plays within their work. Potential thematic areas include: media theory; media histories; histories of visualization; technologies of design; digital materialities; screen studies; Indigenous new media; algorithmic cultures; media ecologies.

CRMC.101 - Ceramics**3 Credits**

Prerequisite: None.

This course will introduce students to the diversity of practice within the discipline/discourse of Ceramics employing elements of 3D fundamentals including form, space, texture, and color. The course will consist of a combination of lectures, demonstrations, assignments, field trips, and critical/evaluative sessions. Topics addressed in the curriculum may include the following: hand building, wheel throwing, mold making and casting, clay and glaze technology, experimental and interdisciplinary approaches, as well as contemporary/historical ceramics theory and practice.

Note: Formerly CRMC.115. Students may not receive credit for both courses.

CRMC.215 - Introduction to Ceramics Processes (Wheel Throwing)**3 Credits**

Prerequisite: Completion of 24 credits for First Year Studies or equivalents, or consent of the Chair in consultation with the instructor. This course introduces the technical and aesthetic aspects of making ceramics using the potter's wheel. Discussion and practice of making forms, glazing, decoration and firing comprise the curriculum. The concept of utility will be introduced.

CRMC.216 - Introduction to Ceramics Processes (Hand building, Mold making and Casting)**3 Credits**

Prerequisite: Completion of 24 credits for First Year Studies or equivalents, or consent of the Chair in consultation with the instructor.

This course introduces the technical and aesthetic aspects of making ceramics using hand building methods and mold making and casting processes. Concepts of utility, sculpture and experimental works will be introduced. Course references will include contemporary and historical examples.

Note: Students who have taken both CRMC.210 and CRMC.212 may not receive credit for this course.

CRMC.222 - Introduction to Ceramics Processes (Experimental Approaches)**3 Credits**

Prerequisite: Completion of 24 credits for First Year Studies or equivalents, or consent of the Chair in consultation with the instructor.

This course introduces an experimental approach to ceramics materials, processes, and technologies normally outside the general purvey of pottery and ceramic sculpture. Strategies and contexts for working within inter-media or interdisciplinary frameworks will be addressed. Craft, Fine Art, and Design contexts will be investigate.

CRMC.315 - Intermediate Ceramics (Wheel Throwing)**3 Credits**

Prerequisite: CRMC.215, or consent of the Chair in consultation with the instructor.

Students continue to develop their technical and aesthetic approach to making wheel thrown forms.

CRMC.316 - Intermediate Ceramics (Hand building, Mold making and Casting)**3 Credits**

Prerequisite: CRMC.216, or consent of the Chair in consultation with the instructor.

A continued investigation and experimentation of hand building mold making and casting processes for ceramics. Historical and contemporary examples serve as references.

CRMC.320 - Intermediate Ceramics Studio**3 Credits**

Prerequisite: CRMC.315 and CRMC.316, or consent of the Chair in consultation with the instructor.

This course requires the development of a cohesive body of self-directed studio work. Students must submit a written proposal outlining an appropriate program.

CRMC.323 - Special Projects – Workshop**3 Credits**

Prerequisite: Completion of any 200-level CRMC course, or consent of the Chair in consultation with the instructor. The expertise of the Instructor of Record will determine the course topic and outline in this course.

CRMC.333 - Intermediate Ceramics (Experimental Approaches)**3 Credits**

Prerequisite: Completion of any 200-level CRMC course, or consent of the Chair in consultation with the instructor. Students will be expected to undertake intermediate research and practice into the incorporation of ceramic media within other creative contexts, normally outside the general purvey of pottery and ceramic sculpture. The home studio of the student will be the site of production and critique. This course provides a critical forum to support intermediate students undertaking creative projects involving inter-media or interdisciplinary contexts.

CRMC.410 - Advanced Ceramics Studio**4.5 Credits**

Prerequisite: NASC.221 and CRMC.320

In this course the student will develop a cohesive body of self-directed studio work. Individual written proposals will outline an appropriate program emphasizing conceptual growth, continued technical development and material understanding. Evidence of text-based research will accompany focused and integrated studio research..

CRMC.411 - Advanced Ceramics Seminar**4.5 Credits**

Prerequisite: CRMC.410 This course will centre on the individual's studio research program, and culminate in a presentation-ready body of work. Students will demonstrate skill, artistic ability, and a sophisticated understanding of the relationship between material and content. They will be expected to situate their work in relation to contemporary contexts. This will evidence the capacities that they have gained from their BFA studies to date..

CRMC.444 - Advanced Ceramics (Experimental Approaches)**3 Credits**

Prerequisite: NASC 221 and any 300-level CRMC course., or consent of the Chair in consultation with the instructor.

Students will be expected to undertake advanced research and practice into the incorporation of ceramic media within other creative contexts. The home studio of the student will be the site of production and critique. This course provides a critical forum to support advanced students undertaking creative projects involving inter-media or interdisciplinary contexts.

CRMC.451 - Advanced Ceramics Seminar**4.5 Credits**

Prerequisite: CRMC.410, or consent of the Chair in consultation with the instructor.

This studio based resource seminar will address topics specific to contemporary ceramics practice. This includes readings focused on refining a student's critical discourse and historical awareness. In addition to augmenting their professional development, individuals will engage in significant research that marries text and object based production.

DRWF.110 - Drawing I**3 Credits**

Prerequisite: None.

Drawing I is an introductory drawing course in which students will explore the fundamentals of observational drawing. As they deepen their understanding of representational methods, students will be challenged with questions related to abstraction, drawing as a process and the relevance of personal content. The course will introduce principles of drawing technique, pictorial content and concepts, and personal interpretations in drawing. As well, students will examine line, tonal value, pictorial space, perspective and an introduction to drawing the human figure. Course material will be presented through classroom studio projects, as well as group and individual critiques. Students will be expected to complete some course work outside of class.

DRWF.115 - Design Drawing I**3 Credits**

Prerequisite: None.

This course introduces fundamental elements of drawing in the context of design with a focus on drawing systems and perspective drawing.

Note: This course is recommended but not required for students planning to apply to the Visual Communications Design major but is open to all First Year Studies students.

DRWF.120 - Drawing II: Contemporary Investigations**3 Credits**

Prerequisite: DRWF 110 or DRWF 115 .

Drawing II places an emphasis on the exploration of ideas and the development of individual approaches to a variety of topics in contemporary art. The course builds on the fundamentals learned in Drawing I and expands traditional notions of drawing by employing diverse strategies that examine methods, media and intent. Students will investigate various contemporary topics including narrative structures, the vocabulary of the photograph, and the human body within cultural contexts, perceptual processes and alternatives to illusionistic drawing. Research and experimentation will play an integral role in the development of students' self-awareness and visual language. Course content will be delivered through studio production, critique, discussion and debate. Students will be expected to complete some course work outside of class time.

DRWF.125 - Design Drawing II**3 Credits**

Prerequisite: DRWF 110 or DRWF 115 .

This course builds on fundamental elements of drawing in the context of design introduced in DRWF 115 with a focus on observational drawing to demonstrate their knowledge, skills and understanding.

Note: This course is of special interest and relevance for students planning to apply to the Visual Communications Design or major but is open to all First Year Studies students.

DRWG.201 - Drawing Systems**3 Credits**

Prerequisite: DRWF 110 and one of DRWF 120 or DRWF 125 or their equivalents, or consent of the Chair in consultation with the instructor.

This course introduces students to drawing systems which may be applied in support of a major area of study including: preparatory drawing for 3-dimensional media; laying out patterns and tilings; mechanical perspective; and, scaling drawing up or down.

DRWG.202 - Drawing: Research and Process**3 Credits**

Prerequisite: DRWF 110 and one of DRWF 120 or DRWF 125 or their equivalents, or consent of the Chair in consultation with the instructor.

This course is designed to complement or to augment and inform the student's major discipline.

Students will discover the role of drawing in originating and clarifying ideas. Critical awareness will be developed through students' participation in strategies originated by the instructor.

DRWG.203 - Drawing: Representations of Nature**3 Credits**

Prerequisite: DRWF 110 and one of DRWF 120 or DRWF 125 or their equivalents, or consent of the Chair in consultation with the instructor.

The changing relationships of art to nature will be introduced through slides, readings and studio assignments. Students will begin to develop a personal imagery with drawing media that responds to the idea of nature in contemporary contexts.

DRWG.204 - Drawing: The Human Figure**3 Credits**

Prerequisite: Completion of 24 credits for First Year Studies or equivalents, or consent of the Chair in consultation with the instructor.

An introduction to the representation of the human figure in art through observational drawing. Employs the human figure as a basis for the study of gesture, line, plane, and volume. This study serves as a reference for a broad range of approaches in various media. Students are encouraged to explore contemporary methods of drawing the human figure that consider various issues related to the politics of the body. Slide presentations, discussions, and critiques are an integral part of the course. The life model environment, portrait and public or private situations will be explored.

DRWG.205 - Drawing: The Body**3 Credits**

Prerequisite: DRWF 110 and one of DRWF 120 or DRWF 125 or their equivalents, or consent of the Chair in consultation with the instructor.

The vehicle for this exploration through Drawing is the notion or idea of the body. The body is conceived of, in both the arts and sciences, as a place where the subjective and the objective are carefully scrutinized and where the aesthetic is juxtaposed with the functional. Not only is the body wholly dependent on a community of elements, including bodies of water, air, plants and animals; the body also reflects character, values, culture and socioeconomic standing. Images of the body represent entire systems of thought, aesthetic beauty or lack of, and maps of our identity.

In this course students will explore a range of questions such as:

What is a body? How do we define and represent different bodies? In what ways do cultural values script our perception of the body and in what ways does it mold the corporal self? How is the understanding of the body reflected in the relationship between humans and nature? Why are there distinctions made between mind and body? What is gender? How does gender effect representations of the body? How has science and medicine objectified and taken ownership of the body? How does the body inform feminist and political art?

DRWG.206 - Drawing: Social Issues**3 Credits**

Prerequisite: DRWF 110 and one of DRWF 120 or DRWF 125 or their equivalents, or consent of the Chair in consultation with the instructor.

This course will address social issues and themes explored through the medium of Drawing. Topics will include art and social change, war and peace, propaganda art, art of conscience, and the response of artists to poverty, hunger and catastrophic events.

DRWG.207 - Drawing: The Urban Environment**3 Credits**

Prerequisite: DRWF 110 and one of DRWF 120 or DRWF 125 or their equivalents, or consent of the Chair in consultation with the instructor.

The changing relationship of art to the urban environment will be introduced through slides, readings and studio assignments. Students will begin to develop a personal imagery with drawing media that responds to the idea of the urban environment in contemporary contexts.

DRWG.208 - Drawing: The Object**3 Credits**

Prerequisite: DRWF 110 and one of DRWF 120 or DRWF 125 or their equivalents, or consent of the Chair in consultation with the instructor.

Through the medium of Drawing, this course will address the object and its association to still life. The object will be studied through historical and contemporary examples. From its earliest beginnings in Egypt, to the Vanitas paintings in which sumptuous arrangements of fruit and flowers, or lavish banquet tables with fine silver and crystal were accompanied by symbolic reminders of life's impermanence, to Pop Art that is based on still life, this course will look at the symbolism of the object. The commodified image of the commercial product represented in contrast to the physical still life object itself, and the works of Feminist artists who add to this mix an autobiographical message relating to cultural standards of female beauty.

DRWG.211 - Drawing: Media and Techniques**3 Credits**

Prerequisite: Completion of 24 credits for First Year Studies or equivalents, or consent of the Chair in consultation with the instructor.

Students will develop an understanding of the formal language of drawing, technique, history and theory toward a studio practice.

DRWG.212 - Drawing: Anatomy**3 Credits**

Prerequisite: Completion of 24 credits for First Year Studies or equivalents, or consent of the Chair in consultation with the instructor.

This study of the human body emphasizes the symbiotic relationship between skeleton and muscle to enhance the understanding of surface anatomy and to develop skill and confidence in drawing the figure. Practical exercises are supplemented by studies of the skeleton, individual bones, and the live figure, and by lectures and demonstrations. The study of proportion and the acquisition of anatomical terminology are linked to the creative process and the science of anatomy. Research and studio assignments are a component of the course.

DRWG.214 - Drawing: Studio/Research**3 Credits**

Prerequisite: Completion of 24 credits for First Year Studies or equivalents, or consent of the Chair in consultation with the instructor.

An introductory, studio based course emphasizing research and development of drawing practices through instructor initiated research and projects. Emphasis will be placed on the development of critical and conceptual skills and the acquisition of in depth knowledge of historical and contemporary drawing practice through instructor led readings and discussions.

DRWG.221 - Drawing: Ideas and Concepts**3 Credits**

Prerequisite: Completion of 24 credits from First Year Studies, or consent of the Chair in consultation with the instructor.

This course will emphasize the development of the students' personal ideas and concepts related to their work. Additionally, students will write and develop an artist's statement.

DRWG.301 - Drawing: Narrative**3 Credits**

Prerequisite: 300-level standing, or consent of the Chair in consultation with the instructor.

This course will familiarize students with features and underlying patterns common to all stories. Narrative, text, and message will be explored using a variety of drawing means and print media. Students will look at the history of this genre from a variety of examples that could include artist's book works, sacred book images, the comics, and more recent language-related art. Included is the exploration of line, distortion, material, scale, sequencing, and text.

DRWG.311 - Intermediate Drawing: Studio**3 Credits**

Prerequisite: DRWG.211 and one of DRWG.221 or DRWG.214, or consent of the Chair in consultation with the instructor.

Under individualized instruction, students will explore and realize their ideas in drawing. Development and evaluation of form, content and technique of drawing are essential components of this course.

DRWG.314 - Studio Seminar: Major/Studio**3 Credits**

Prerequisite: DRWG.214, or consent of the Chair in consultation with the instructor.

Studio Seminar extends the integration of research and practice begun in DRWG.214, with a focus on conceptualization and communications. Research into contemporary Canadian art and art theory is emphasized.

DRWG.315 - Intermediate Drawing: Studio/Research**3 Credits**

Prerequisite: DRWG.211 and one of DRWG.221 or DRWG.214, or consent of Chair in consultation with the instructor.

An intermediate, studio based course emphasizing research and development of drawing practices through instructor initiated research and projects. Emphasis will be placed on the development of critical and conceptual skills and the acquisition of in depth knowledge of historical and contemporary drawing practice through instructor led readings and discussions. This course is intended to supplement the student's studio exploration through research related to their work. An Artist's statement will be developed.

DRWG.321 - Intermediate Drawing Studio**3 Credits**

Prerequisite: DRWG.311

This studio-based course emphasizes the development of a personal artistic practice in drawing through studio projects and research, including readings, critiques and discussions. Students are expected to develop technical and conceptual skills through a sustained commitment to self-directed projects in a contemporary art context. The focus on independent study will culminate in the crafting of an artist statement and an evaluative jury critique.

DRWG.325 - Intermediate Drawing: Studio/Research**3 Credits**

Prerequisite: DRWG.315, or consent of the Chair in consultation with the instructor.

This course is intended to supplement students' studio exploration through research related to their work. An Artist's statement will be developed.

DRWG.390/490 - Directed Studio**3 Credits**

Prerequisite: By consent of the Chair in consultation with permanent faculty in the program, the identified instructor, and approval of the AVPRAA for admission of the course to the timetable.

This course will allow students to work on an individual basis with one selected instructor. Each student will be responsible for initiating a program of study and with consultation define the direction, media, time limits and form of the final presentation. Each student's proposal will be approved in the form of a contract between the student and the instructor, with evaluation taking place at the end of each contract period.

DRWG.411 - Advanced Drawing: Open Studio**4.5 Credits**

Prerequisite: DRWG.321

A studio based course in which students develop their work at an advanced level. This course is intended to further students' studio exploration through research related to their work. Exploring visual forms and issues from a personal perspective, students undertake major research culminating with the presentation of a coherent body of work at a jury critique. Students will develop the first draft of a document relevant to the form and content of their studio work.

DRWG.415 - Advanced Drawing: Studio Research**4.5 Credits**

Prerequisite: DRWG.411

This studio-based course will provide students with an in-depth studio focus within their major. Students will be expected to create a coherent body of work that demonstrates the advanced level of their relevant, contemporary knowledge, skill and self-directed abilities from their studies to date.

DRWG.421 - Advanced Drawing: Studio/Major**4.5 Credits**

Prerequisite: DRWG.411, or consent of the Chair in consultation with the instructor.

A continuation of the objectives of DRWG.411. The student will finalize a graduating paper and complete of a body of work for exhibition.

DRWG.425 - Advanced Drawing: Major/Studio

4.5 Credits

Prerequisite: DRWG.415, or consent of the Chair in consultation with the instructor.

This course is a companion to DRWG.421 – Advanced Drawing: Major/Studio in which the concerns of that course are extended and continued. Students will complete a graduating paper.

DRWG.451 - Senior Studio

4.5 Credits

Prerequisite: DRWG 411

This course will provide students with an in-depth studio focus within the Drawing major, supplemented by self-directed research related to their practice. The body of work created will be the culmination of their research demonstrating an advanced level of contemporary art knowledge, skill and self-directed abilities. Students will articulate their research in a document that supports their studio work..

ENGL.100 - Writing for Critical and Creative Practices

3 Credits

Prerequisite: None.

This course introduces students to the fundamentals of writing and composition, with an emphasis on clear, organized, articulate written expression in a variety of genres relevant to the creative professions, including expository prose that engages critically and responsibly with research materials, and that reviews and analyses multiple art and design events both internal and external to AUArts.

ENGL.200 - Topic in Literature: Rendering Comics Art

3 Credits

Prerequisite: Any two 100-level SCCS courses (ENGL, HUMN, CCST, AHIS), or consent of the Chair in consultation with the instructor.

This course treats one complex and specialized topic in literature and criticism. Topics may be intended to enhance the existing English curriculum, and / or to reflect emerging projects within AUArts, visiting scholars and artists, and concurrent symposia. Generally, it will emphasize the politics, problems, potentialities, and complexities of representation in literature, so as to complement students' studio practice. While given iteration of Engl200 might be organized around a specific theoretical framework, this course welcomes the diversity of student interests and approaches. Specific topics will be determined by the instructor and will be announced in the current timetable prior to registration.

Note: This course is repeatable for credit when the topic changes or with permission of the Chair of Critical and Creative Studies.

ENGL.201 - Indigenous Literatures

3 Credits

Prerequisite: Any two 100-level SCCS courses (ENGL, HUMN, CCST, AHIS), or consent of the Chair in consultation with the instructor.

This lecture-based course introduces students to North American and global indigenous literary production. Students will learn to analyze common and divergent forms and themes within indigenous literatures in relation to their regional, national, and global contexts.

ENGL.202 - A Survey of Manga in Translation

3 Credits

Prerequisite: Any two 100-level SCCS courses (ENGL, HUMN, CCST, AHIS), or consent of the Chair in consultation with the instructor.

This lecture-based course introduces students to the history and analysis of Japanese sequential art of the past century, considering its strains, historical transformations, and relationship to national, international, and global contexts.

ENGL.203 - A Survey of World Literature

3 Credits

Prerequisite: Any two 100-level SCCS courses (ENGL, HUMN, CCST, AHIS), or consent of the Chair in consultation with the instructor.

This lecture-based course introduces students to a sample of the broad range of literary production at work in the world today. Students will learn to analyze common themes and forms among various genres as they consider individual works within their regional, national, and international contexts.

ENGL.211 - Narration and Identity**3 Credits**

Prerequisite: Any two 100-level SCCS courses (ENGL, HUMN, CCST, AHIS), or consent of the Chair in consultation with the instructor.

This course explores concepts and representations of identity in contemporary literary texts of at least two genres. Topics typically considered include the relationship between individual and collective identity; self-generated and externally generated constructions of identity; identity and voice; difference between and difference within communities; fixed and fluid identities; queer, raced, and classed identities, and more. Attendance is critical in this course as it combines lectures with a format in which students articulate and refine their responses to the course material through extensive discussion.

ENGL.212 - Myth in Literature**3 Credits**

Prerequisite: Any two 100-level SCCS courses (ENGL, HUMN, CCST, AHIS), or consent of the Chair in consultation with the instructor.

Using contemporary texts from at least two genres, this course investigates the use of myth as a site of resistance, as a structural principle, and as metaphor. The course can draw on a broad range of mythologies: from classical and traditional myths to more current acts of mythopoeia, historically; and from any number of cultures and communities, globally.

ENGL.214 - Creative Writing**3 Credits**

Prerequisite: Any two 100-level SCCS courses (ENGL, HUMN, CCST, AHIS), or consent of the Chair in consultation with the instructor.

This course will provide students with guidance and constructive aid in the production of their own creative literary work. While a variety of instructional methods will be employed, such as lectures, discussions, directed written assignments, and the study of literary exemplars, ENGL.214 is primarily a workshop course. Students will be expected to work in multiple genres. Please note that this is not a course in commercial writing.

ENGL.215 - Applied Writing and Composition**3 Credits**

Prerequisite: Any two 100-level SCCS courses (ENGL, HUMN, CCST, AHIS), or consent of the Chair in consultation with the instructor.

This course enables students to use written language effectively as a medium for lucid, engaging, sophisticated, and persuasive expression. The course is a workshop, with significant class time given to in-class writing, revising, discussion, and peer editing, and so attendance is particularly important. The course covers:

- a) The Writing Process: effective critical reading, drafting, workshopping, editing, and revising.
- b) Writing Mechanics: fundamentals of writing in English, from punctuation to paragraphing to effective management of tone, agreement, idiom, etc.
- c) Rhetorical Modes of written English: different compositional styles for different audiences, purposes, mediums, and effects, including description, narration, classification, argument, and others.
- d) Practical Applications: Particular consideration will be given to such applications as the crafting of proposals, reviews, catalogue essays, and artist statements, as well as project proposals and précis.

Note: This course assumes a basic facility with the English language, and is not an ESL course.

ENGL.216 - Literatures of Community**3 Credits**

Prerequisite: Any two 100-level SCCS courses (ENGL, HUMN, CCST, AHIS), or consent of the Chair in consultation with the instructor.

Using multiple genres, this course focuses upon literature that is organized around a specific community or voice, so as to investigate ways in which literature acts as a tool for the complex expression of collective identity, as a means for the expression of differences and debates within that collectivity, and as an example of the complexities with which collective expression, identification, and change are marked. Representative communities might be organized around:

- Region, past or present (Chinatowns, the American South, Yoruba writing, Nova Scotia's Africville, or the Harlem Renaissance, for example);
- Subject Position and Self-Identification (Caribbean- French- or Indo-Canadian Writing, for example; First Nations Canadian Writing; Writing Queer Identities; Disability Writing; Black Diasporic Writing; sub- groupings of any of these or other comparable communities)

ENGL.217 - Introduction to Narrative**3 Credits**

Prerequisite: Any two 100-level SCCS courses (ENGL, HUMN, CCST, AHIS), or consent of the Chair in consultation with the instructor.

This course introduces the student to some traditional narrative forms such as fable, the tale, and the allegory, and shows their development into modern day story forms in literary texts and popular culture. Through examination of both traditional and contemporary examples of narrative, the student will become familiar with features common to all stories, and with underlying patterns such as the quest and the romance.

Note: Of special interest to Visual Communications Design majors, but is open to all majors.

ENGL.222 - Survey of Comics**3 Credits**

Prerequisite: Any two 100-level SCCS courses (ENGL, HUMN, CCST, AHIS), or consent of the Chair in consultation with the instructor.

This course demonstrates and develops the analysis of comics from a variety of theoretical perspectives. It situates the development of North American comics in historical and cultural context from the nineteenth century to the present day. The course will also draw upon comics from beyond North America for the purposes of contextualization and comparison. Students will explore and consider the opportunities and limitations of comics expression with consideration given to a variety of formats from the comic strip to the graphic novel.

ENGL.300 - Advanced Topic in Literature**3 Credits**

Prerequisite: Any 200-level ENGL, plus completion of First Year Studies, or consent of the Chair in consultation with the instructor.

This course treats a specialized topic in literature and criticism, and is of a complexity suited to more advanced students. Topics may be intended to enhance the existing English curriculum, and/or to reflect emerging projects within AUArts, visiting scholars and artists, and concurrent symposia. The course will emphasize the politics, problems, potentialities, and complexities of representation in literature in a manner suitable to the critical development, and relevant to the studio practice, of upper-year students. While a given iteration of ENGL.300 might be organized around a specific theoretical framework, this course welcomes the diversity of student interests and approaches. Specific topics will be determined by the instructor and will be announced in the current timetable prior to registration.

Note: This course is repeatable for credit when the topic changes or with permission of the Chair of Critical and Creative Studies.

ENGL.301 - Literature and Company**3 Credits**

Prerequisite: Any 200-level ENGL, plus completion of First Year Studies, or consent of the Chair in consultation with the instructor.

This lecture/seminar course considers literature in relation to another form of cultural production, such as music, architecture, dance, or film. Students will be introduced to a broad range of works and genres, and will analyze the opportunities and limitations posed by varying mediums through comparison and contrast from a variety of critical and theoretical perspectives.

ENGL.310 - Topic in Literature and Illustration**3 Credits**

Prerequisite: Any 200-level ENGL, plus completion of First Year Studies, or consent of the Chair in consultation with the instructor.

This course considers the place of non-verbal (iconic, pictorial, emblematic, etc.) representation within works conventionally considered literary, such as theatre; the illustrated novel; puppetry; the short story; comics, cartoons and graphic novels; concrete poetry; and children's literature to name a few. Course themes can include, but are not limited to, the consideration of multiple illustrated versions of the same text; interpretative gaps, supplements, interruptions, contradictions and complements produced through the interplay of text and image; illustration and genre; the respective limits and strengths of verbal and visual representation; and experimental intersections of the verbal and the visual. The course encourages variety in theoretical approach.

Note: This course is repeatable for credit when the topic changes or with permission of the Chair of Critical and Creative Studies.

ENGL.314 - Topic in Contemporary International Literature**3 Credits**

Prerequisite: Any 200-level ENGL, plus completion of First Year Studies, or consent of the Chair in consultation with the instructor.

This course selects one specific aspect of contemporary international literature, relevant to studio artists and designers, for its focus. Generally, it will emphasize the politics, problems, potentialities, and complexities of representation in literature, so as to complement students' studio practices. It may do so through a variety of postmodern and postcolonial literary critiques, and it may also do so by drawing upon more historically distant literary texts that can be brought to bear on the contemporary scene in terms of their relevance or influence.

While a given iteration of ENGL.314 might be organized around a specific theoretical framework, this course welcomes the diversity of student interests and approaches. Specific topics will be determined by the instructor and will be announced in the current timetable prior to registration.

Note: This course is repeatable for credit when the topic changes or with permission of the Chair of Critical and Creative Studies.

ENGL.315 - Topic in Contemporary Canadian Literature**3 Credits**

Prerequisite: Any 200-level ENGL, plus completion of First Year Studies, or consent of the Chair in consultation with the instructor.

This course introduces students to issues relevant to contemporary literary production in Canada through the in-depth examination of a specific, selected topic. Generally, the course emphasizes the politics, problems, potentialities, and complexities of representation in Canadian literature; considers the relationship between nation and narration; and considers the relevance and role of national identity when it is complicated by the cultural diversity within it, and the global culture it is itself within. It may do so through a variety of postmodern and postcolonial critiques of literature and/or concepts of nation and it may also do so by drawing upon more historically distant literary texts that can be brought to bear on contemporary Canada. While a given iteration of ENGL.315 might organize itself around a specific theoretical framework, this course welcomes the diversity of student interests and approaches. Specific topics will be announced in the current timetable prior to registration. Note: This course is repeatable for credit with permission of the Chair of Critical and Creative Studies.

ENGL.317 - Contemporary Narrative**3 Credits**

Prerequisite: Any 200-level ENGL, plus completion of First Year Studies, or consent of the Chair in consultation with the instructor. ENGL.217 is highly recommended.

This course assumes traditional narrative categories introduced in ENGL.217 - Introduction to Narrative and applies them to modern day storytelling in literary texts, popular culture, film, advertising and entertainment products within the context of contemporary design. Students will study contemporary examples of literary narrative to fine-tune expertise in recognizing, manipulating and discussing narrative characteristics and patterns found in other visual mediums.

Note: Of special interest to Design majors, especially those in the Illustration stream; this course is open to all majors. Registration priority will be given to Design majors.

ENGL.318 - Advanced Literatures of Community**3 Credits**

Prerequisite: Any 200-level ENGL, plus completion of First Year Studies, or consent of the Chair in consultation with the instructor.

This course examines identity politics in literature with a critical depth suitable for more advanced students. It focuses upon literature that is organized around a specific community or voice, so as to investigate ways in which literature acts as a tool for the complex expression and negotiation of collective identity, as a means for the expression of differences and debates within that collectivity, and as an example of the complexities with which collective expression, identification, and change are marked. Such complexities include the interrelationship of markers of identity such as race, class, gender and sexuality.

The instructor will present and encourage a variety of theoretical perspectives. Representative communities might be organized around region, past or present; subject position with regard to race, class, gender, sexuality, ethnicity, etc.; subculture, or other markers of community.

Note: This course is repeatable for credit when the topic changes or with permission of the Chair of Critical and Creative Studies.

ENGL.333 - The Graphic Novel**3 Credits**

Prerequisite: Any 200-level ENGL, plus completion of First Year Studies, or consent of the Chair in consultation with the instructor.

This course introduces students to the diversity of contemporary comics narrative represented by the graphic novel form, and to major elements of the history from which this contemporary practice has emerged. At the same time, this course considers the formal features common among this diversity of graphic novels, the opportunities and limitations afforded by sequential art, and the ways in which comics narrative engages critically with its cultural contexts. The instructor will both present and invite a variety of theoretical perspectives.

ENGL400 - Advanced Topics Seminar in Literature**3 Credits**

Prerequisite: Any 300-level SCCS course

This seminar course allows for the in-depth study of a specific author or group of authors closely related by such elements as period, region, or movement, while further developing students' research and presentation skills

FBRE.101 - Fibre-2D**3 Credits**

Prerequisite: None.

This course will introduce students to the potential of contemporary fibre arts practice through the exploration of fundamental elements of two-dimensional art and design including colour, texture, pattern, composition and content. A variety of fibre techniques and materials will be presented which may include: weaving, felt, papermaking, printing, dyeing, cloth construction, embroidery and mixed media. Students will be assigned several material and process-based projects that will allow them to develop ideas in the context of contemporary fibre art. Course content will be presented through studio projects, demonstrations, lectures, discussion and critique.

FBRE.102 - Fibre-3D**3 Credits**

Prerequisite: None.

This course will introduce students to the potential of contemporary fibre arts practice through the fundamental elements of three-dimensional art and design including form, space, colour, texture, movement, composition, and content. A variety of techniques and materials will be presented which may include: soft sculpture, felt making, woven construction, wearable art, cardboard construction, paper casting, book arts and mixed media. Students will be assigned several material and process-based projects that will allow them to develop ideas in the context of contemporary fibre art. Course content will be presented through hands-on projects, demonstrations, lectures, discussion and critique.

FBRE.210 - Weaving I (formerly Introduction to Weaving)

3 Credits

Prerequisite: Completion of 24 credits from First Year Studies or equivalents, or consent of the Chair in consultation with the instructor.

This course will introduce students to contemporary hand weaving. Assignments will encourage the active exploration of weaving techniques and equipment with an emphasis on the development of individual expression, technical skill, experimentation and facility with material. Both loom and hand-manipulated approaches to cloth construction will be covered including equal warp/weft pattern, ikat and tapestry. Course content will be presented through studio projects, demonstrations, lectures, discussion and critique.

FBRE.211 - Printing on Cloth

3 Credits

Prerequisite: Completion of 24 credits from First Year Studies or equivalents, or consent of the Chair in consultation with the instructor.

This course will introduce students to silk-screen printing on cloth and its application in craft, art and design. Students will learn various processes and approaches to silk-screen printing and explore the potential of printed imagery, repeating-pattern and other effects on cloth. Studio-based assignments will challenge students to develop their own imagery and to discuss it in a critical context. Course content will be presented through studio projects, demonstrations, lectures, discussion and critique.

FBRE.212 - Mixed Media I (formerly Fibres and Mixed Media)

3 Credits

Prerequisite: Completion of 24 credits from First Year Studies or equivalents, or consent of the Chair in consultation with the instructor.

This course introduces students to the experimental stream within the Fibre program. It focuses on sculptural form and various approaches within as well as on the periphery of contemporary fibre practice. The course addresses 3-D forms and materials and their connection with specific content. There is an opportunity to explore various media and approaches including earthworks, installation, wearable art, performance, video, etc. In some assignments, a written component forms an integral part of the project. In addition, students will be required to present an individual research project. Course content will be provided through studio projects, demonstrations, lectures, discussions and critiques.

FBRE.213 - Cloth Dyeing and Painting

3 Credits

Prerequisite: Completion of 24 credits from First Year Studies or equivalents, or consent of the Chair in consultation with the instructor.

This course is an introduction to cloth dyeing and painting using various dyes and resist techniques. Experimental and traditional approaches will be introduced in an atelier context focusing on the direct and deliberate exploration of dye application and the nature of material. Assignments will encourage the development of personal creative process and an independent studio practice. Course content will be presented through studio projects, demonstrations, lectures, discussion and critique.

FBRE.218 - Papermaking

3 Credits

Prerequisite: Completion of 24 credits from First Year Studies or equivalents, or consent of the Chair in consultation with the instructor.

This course is an introduction to the creative potential of handmade paper. Both two and three-dimensional papermaking techniques will be explored. Course content will be presented through studio projects, demonstrations, lectures, discussion and critique.

FBRE.229 - Textile: Materials/Design/Concept

3 Credits

Prerequisite: Completion of 24 credits from First Year Studies or equivalents, or consent of the Chair in consultation with the instructor.

This studio-based course will allow students to investigate concepts in contemporary fibre art, craft and design through the exploration of processes and materials specific to textiles. Assignments will encourage the development of a conceptual vocabulary, personal aesthetic and individual approaches to studio practice in a critical context.

Course content will be presented through studio projects, lectures, assigned readings, a research assignment, discussion and critique.

FBRE.300 - Topic in Contemporary Fibre**3 Credits**

Prerequisite: Completion of all 30 credits of First Year Studies, and a minimum of 54 credits as well as student's must have declared their major to progress to 300-level degree requirements, or consent of the Chair in consultation with the instructor.

This course selects an aspect of contemporary fibre practice or theory relevant to studio artists/designers, for its focus. The course topic will be selected from current issues and approaches in the fibre field but will be of interest to students from a range of disciplines. Course content will be developed through lectures, audiovisual presentations, assignments, material based workshops, discussion and critical engagement. Students will be expected to explore the topic theme through both studio based production and theoretical research. Research, material exploration and critical thinking will be emphasized.

Specific topics will be determined by the fibre program and will be announced in the current timetable prior to registration.

Note: This course is repeatable for credit when the topic changes.

FBRE.310 - Contemporary Tapestry**3 credits**

Prerequisite: Completion of all 30 credits of First Year Studies, and a minimum of 54 credits as well as student's must have declared their major to progress to 300-level degree requirements, or consent of the Chair in consultation with the instructor.

This course will focus on the development of narrative concepts and imagery in hand woven tapestry. Traditional tapestry techniques will be presented alongside experimental approaches. Course content will be presented through studio projects, demonstrations, lectures, discussion and critique.

FBRE.311 - Surface Design I**(formerly Intermediate Surface Design) 3 Credits**

Prerequisite: FBRE.213 or FBRE.211, or consent of the Chair in consultation with the instructor.

This course focuses on the further development of a student's technical skill, aesthetic and conceptual interests through surface design with an emphasis on various techniques of cloth dyeing and painting. In consultation with the instructor, each student will develop a proposal regarding a self-directed program of study. These objectives will be clarified and realized throughout the semester. Students will be encouraged to develop personal imagery and concepts and to work in a professional manner. Students are required to write an artist statement and make a class presentation based on independent research. Course content will be presented through independent studio projects, demonstrations, lectures, discussion and critique.

FBRE.312 - Mixed Media II**(formerly Intermediate Mixed Media) 3 Credits**

Prerequisite: Completion of all 30 credits of First Year Studies, and a minimum of 54 credits as well as student's must have declared their major to progress to 300-level degree requirements, or consent of the Chair in consultation with the instructor.

This course will focus on independent studio direction and further explore the 3-dimensional form. Combining media as well as working with experimental processes and approaches such as installation, performance, site-specific intervention, wearable art and innovative sculptural form within the context of contemporary fibre practice will be encouraged. Visual documentation of work produced and a written statement will be required aiding in the development of professionalism within the field. Course content will be presented through studio projects. Interdisciplinary is encouraged and supported.

FBRE.317 - Directed Studio (Fall Offering)**3 Credits**

Prerequisite: Completion of all 30 credits of First Year Studies, and a minimum of 54 credits as well as student's must have declared their major to progress to 300-level degree requirements, or consent of the Chair in consultation with the instructor.

This course will allow students to work on an individual basis with an instructor. Each student will initiate and propose a program of directed study in consultation with her/his selected instructor. A Directed Studio Proposal will be developed by mutual consent and approved in the form of a contract between student and instructor. The Directed Studio Proposal will clearly define personal direction and research goals, media, time lines, quantity of work and the form of final presentation. Interdisciplinarity is encouraged and supported.

Note: Students taking this course may not also receive credit for FBRE.327.

**FBRE.320 - Weaving II
(formerly Intermediate Multi-harness Weaving) 3 Credits**

Prerequisite: FBRE.210, or consent of the Chair in consultation with the instructor.

This course offers an exploration of advanced weaving techniques, cloth structures and the woven image. Students will learn to utilize a variety of weaving equipment, including a computerized dobby loom, and create digital files for Jacquard weaving. Instruction on digital textile design approaches and image manipulation will expand students' understanding of the translation from image to woven structure. Course content will be presented through projects, demonstrations, lectures, discussion and critique.

**FBRE.321 - Surface Design II
(formerly Intermediate Surface Design) 3 Credits**

Prerequisite: FBRE.211, or consent of the Chair in consultation with the instructor.

This course focuses on the further development of a student's technical skill, aesthetic and conceptual interests through surface design with an emphasis on various techniques and approaches for printing on cloth including repeat pattern printing. In consultation with the instructor, each student will also have the opportunity to develop a proposal regarding a self-directed program of study. These objectives will be clarified and realized throughout the semester. Students will be encouraged to develop personal imagery and concepts and to work in a professional manner. Students are required to write an artist statement, and make a class presentation based on independent research.

**FBRE.322 - Mixed Media III
(formerly Intermediate Mixed Media) 3 Credits**

Prerequisite: Completion of all 30 credits of First Year Studies, and a minimum of 54 credits as well as student's must have declared their major to progress to 300-level degree requirements, or consent of the Chair in consultation with the instructor.

This course will focus on independent studio direction and further explore the Three-dimensional form. Combining media as well as working with experimental processes and approaches such as installation, performance, site-specific intervention, wearable art and innovative sculptural form within the context of contemporary fibre practice will be encouraged. Visual documentation of work produced and a written statement will be required aiding in the development of professionalism within the field. Course content will be presented through studio projects.

Interdisciplinary is encouraged and supported.

**FBRE.327 - Directed Studio (Winter Offering)
3 Credits**

Prerequisite: Completion of all 30 credits of First Year Studies, and a minimum of 54 credits as well as student's must have declared their major to progress to 300-level degree requirements, or consent of the Chair in consultation with the instructor.

This course will allow students to work on an individual basis with an instructor. Each student will initiate and propose a program of directed study in consultation with her/his selected instructor. A Directed Studio Proposal will be developed by mutual consent and approved in the form of a contract between student and instructor. The Directed Studio Proposal will clearly define personal direction and research goals, media, time lines, quantity of work and the form of final presentation. Interdisciplinarity is encouraged and supported.

Note: Students taking this course may not also receive credit for FBRE.317.

**FBRE. 410 - Directed Studio (Fall Offering)
4.5 Credits**

Prerequisite: Completion of nine credits at the 300-level, or consent of the Chair in consultation with the instructor. This course will allow students to work on an individual basis with an instructor. Each student will initiate and propose a program of directed study in consultation with his or her selected instructor. A Directed Studio Proposal will be developed by mutual consent and approved in the form of a contract between student and instructor. The Directed Studio Proposal will clearly define personal direction and research goals, media, timelines, quantity of work, and the form of final presentation. Interdisciplinary is encouraged and supported.

Note: Students taking this course may not also receive credit for FBRE.420.

FBRE. 411 - Directed Studio**4.5 Credits**

Prerequisite: Completion of nine credits at the 300-level, or consent of the Chair in consultation with the instructor. This course will allow students to work on an individual basis with an instructor. Each student will initiate and propose a program of directed study in consultation with his or her selected instructor. A Directed Studio Proposal will be developed by mutual consent and approved in the form of a contract between student and instructor. The Directed Studio Proposal will clearly define personal direction and research goals, media, timelines, quantity of work, and the form of final presentation. Interdisciplinary is encouraged and supported.

Note: Students taking this course may not also receive credit for FBRE.410 or FBRE.420.

FBRE. 412 - Directed Studio**4.5 Credits**

Prerequisite: Completion of nine credits at the 300-level, or consent of the Chair in consultation with the instructor. This course will allow students to work on an individual basis with an instructor. Each student will initiate and propose a program of directed study in consultation with his or her selected instructor. A Directed Studio Proposal will be developed by mutual consent and approved in the form of a contract between student and instructor. The Directed Studio Proposal will clearly define personal direction and research goals, media, timelines, quantity of work, and the form of final presentation. Interdisciplinary is encouraged and supported.

Note: Students taking this course may not also receive credit for FBRE.410 or FBRE.420.

FBRE. 419 - Senior Studio I**4.5 Credits**

Prerequisite: Completion of nine credits at the 300-level, or consent of the Chair in consultation with the instructor. This course will provide a forum for discussion, criticism and support related to 400-level requirements. Students will research and write a graduating paper relevant to the content and form of their practice. In consultation with the instructor students will propose and pursue a dedicated body of independent studio work. Interdisciplinarity is encouraged and supported.

FBRE. 420 - Directed Studio (Winter Offering)**4.5 Credits**

Prerequisite: Completion of nine credits at the 300-level, or consent of the Chair in consultation with the instructor. This course will allow students to work on an individual basis with an instructor. Each student will initiate and propose a program of directed study in consultation with his or her selected instructor. A Directed Studio Proposal will be developed by mutual consent and approved in the form of a contract between student and instructor. The Directed Studio Proposal will clearly define personal direction and research goals, media, timelines, quantity of work, and the form of final presentation. Interdisciplinary is encouraged and supported.

Note: Students taking this course may not also receive credit for FBRE.410.

FBRE. 421 - Directed Studio**4.5 Credits**

Prerequisite: Completion of nine credits at the 300-level, or consent of the Chair in consultation with the instructor. This course will allow students to work on an individual basis with an instructor. Each student will initiate and propose a program of directed study in consultation with his or her selected instructor. A Directed Studio Proposal will be developed by mutual consent and approved in the form of a contract between student and instructor. The Directed Studio Proposal will clearly define personal direction and research goals, media, timelines, quantity of work, and the form of final presentation. Interdisciplinary is encouraged and supported.

Note: Students taking this course may not also receive credit for FBRE.410 or FBRE.420.

FBRE. 422 - Directed Studio**4.5 Credits**

Prerequisite: Completion of nine credits at the 300-level, or consent of the Chair in consultation with the instructor. This course will allow students to work on an individual basis with an instructor. Each student will initiate and propose a program of directed study in consultation with his or her selected instructor. A Directed Studio Proposal will be developed by mutual consent and approved in the form of a contract between student and instructor. The Directed Studio Proposal will clearly define personal direction and research goals, media, timelines, quantity of work, and the form of final presentation. Interdisciplinary is encouraged and supported.

Note: Students taking this course may not also receive credit for FBRE.410 or FBRE.420.

FBRE. 423 - Directed Studio**4.5 Credits**

Prerequisite: Completion of nine credits at the 300-level, or consent of the Chair in consultation with the instructor. This course will allow students to work on an individual basis with an instructor. Each student will initiate and propose a program of directed study in consultation with his or her selected instructor. A Directed Studio Proposal will be developed by mutual consent and approved in the form of a contract between student and instructor. The Directed Studio Proposal will clearly define personal direction and research goals, media, timelines, quantity of work, and the form of final presentation. Interdisciplinary is encouraged and supported.

Note: Students taking this course may not also receive credit for FBRE.410 or FBRE.420.

FBRE.451 - Senior Studio II (formerly Senior Studio)**4.5 Credits**

Prerequisite: FBRE.419, or consent of the Chair in consultation with the instructor.

This course will provide students with a studio focus within their major program or area of interest in their graduating semester. Students will be expected to create a dedicated body of work that demonstrates the relevant research, artistic facility and technical skill gained from their studies to date. Students will be provided contact with a faculty member as well as facilities within their major program or area of interest. Interdisciplinary is encouraged and supported.

FINA.400 - Practicum**3 Credits**

Prerequisite: Completion of a minimum of 60 credits and consent of the Instructor(s) pending positive assessment of application, personal interview and academic commitment as demonstrated by academic transcript or consent of the Chair in consultation with the instructor.

This course affords the student the opportunity to actively participate in a practical work/study situation of limited duration in external cultural and business communities, under the general supervision of the course instructor(s). In case of extraordinary circumstances, internal practicums may be granted with the consent of the instructor(s) and Chairs of schools. Course content includes specific practicum experience, documented in both written report and oral presentation formats; related field research, as required; attendance of seminars, lectures, and field trips, as required.

Note: Students must submit a separate Practicum Application to the Registrar's Office by April 1 (for fall semester) and December 1 (for winter semester) with an attached unofficial AUArts transcript. Students will be notified of their approval for registration prior to the start of classes.

FINA.450 - Critical Studio Studies**4.5 Credits**

Prerequisite: ACAD.310, or consent of the Chair in consultation with the instructor as appropriate

In this tutorial-based course, students will examine the critical issues related to their work in the context of a larger and culturally comparative visual arts base. This comparative critical dialogue and analysis will be fostered through a mixture of critical discussion, research, assigned reading, presentations and critiques of studio work. Any of these elements may be delivered on an individual or group basis at the discretion of the instructor.

GLSS.101 - Glass Casting**3 Credits**

Prerequisite: None.

This course will introduce students to contemporary glass studio practice through mold-making and casting. Assignments will address the fundamental elements and principles of 3-Dimensional art and design as well as issues specific to historical and contemporary glass practices and glass as a material. Students will explore ideas related to representation/ abstraction, repetition/modular construction, material shifts and progressive distortion of a basic form. Students will encounter a variety of reproductive techniques including the waste mold, the refractory mold, the two-part mold and flexible molds. Students will create their own forms and will also employ found objects to use in the casting process. Casting materials may include glass, wax, clay, concrete, plaster and ice.

GLSS.102 - Hot Glass**3 Credits**

Prerequisite: None.

This course will introduce students to contemporary hot glass studio practice. Students will experience the fundamental elements and principles of 3-Dimensional art and design through the study of glass. Students will also explore glass in relation to other media, both within the context of historical and contemporary glass practice and from a broader art / craft / design viewpoint. Assignments are designed to support meaningful experiences for students new to hot glass as well as those with some previous experience.

GLSS.210 – Malleable Methods: Approaches to Hot Glass and Research**3 Credits**

Prerequisite: Completion of 24 credits from First Year Studies or equivalents, or consent of the Chair in consultation with the instructor.

Note: Students intending to major in Glass are strongly encouraged to take GLSS.212 in the same semester as GLSS.210.

GLSS210 is a studio-based course designed to provide students an in-depth introduction to hot glass techniques and processes. Students in this course will be challenged to make connections between their ideas and approaches to the material through a variety of methods. Approaches to idea generation and idea development will be integrated into each project assigned. Key working strategies exploring the fundamentals of solidworking and glass blowing will be introduced through discussions, demonstrations, and projects. Students will be encouraged to innovate with the skills and knowledge gained in class using hot glass processes and coldworking techniques by re-interpreting and applying what they have learned to assigned thematic investigations.

GLSS.212 - Introduction to Contemporary Glass Practice: Kiln Glass**3 Credits**

Prerequisite: Completion of 24 credits from First Year Studies or equivalents, or consent of the Chair in consultation with the instructor.

Note: Students intending to major in Glass are strongly encouraged to take GLSS.210 in the same semester as GLSS.212.

GLSS 212 is a studio-based course designed to provide students a comprehensive introduction to kiln-forming and coldworking processes. Students in this course will be challenged to make connections between their ideas and approaches to the material through a series of topical explorations and investigations. Approaches to idea generation and idea development will be integrated into each project assigned. Key working strategies using kilnforming, casting, and moldmaking techniques will be introduced through discussions, demonstrations, and projects. Students will be encouraged to innovate with the skills and knowledge gained in class using kiln-forming processes and coldworking techniques by re-interpreting and applying what they have learned to assigned thematic investigations.

GLSS.222 - Alternative Processes**3 Credits**

Prerequisite: Completion of 24 credits from First Year Studies or equivalents, or consent of the Chair in consultation with the instructor.

This course is designed to be a responsive workshop where ideas, topics and interests of students in the class can be approached utilizing glass in experimental and non-traditional ways. Collaborative problem solving is encouraged, and mixed media and conceptual approaches are supported. This course is based in the hot glass studio and during the course day, all glass working studios are available to students.

The content of this course will vary depending on the participants and the instructor teaching the course, therefore the objectives, approaches and assessment criteria will be set out at the beginning of the course through collective discussion and individual learning agreements.

Note: This course is highly recommended for all Glass Majors.

GLSS.310 – Paths and Possibilities: Dialogues and working strategies with Glass**3 Credits**

Prerequisite: GLSS.210 or GLSS.222

Note: Students intending to major in Glass are strongly encouraged to take GLSS.310 in the same semester as GLSS.312.

In this studio-based course with a focus on hot glass, students will complete assignments that will help them transition to independent work. Students will begin to develop research skills geared toward concept development and synthesis. Projects will challenge students to develop their own working strategies relative to ideas, materials, processes, and presentation. Students will focus on solidifying the relationship between their concepts and studio work through experimentation, discussion and writing. Self-reliance and individual responsibility for safety in the glass studio will be emphasized.

GLSS.312 - Sculptural Concerns (Intermediate)**3 Credits**

Prerequisite: GLSS.212, or consent of the Chair in consultation with the instructor.

Corequisite: GLSS 310 for Glass Majors only. This course deals with sculptural concerns specific to glass through a variety of processes including fusing, casting, fabrication, light, installation, etc. Specific aspects of process research will be determined by each student to support the development of their concepts.

GLSS.313 - Individual Practices in Alternative Processes 3 Credits

Prerequisite: GLSS.210 or GLSS.222.

Studio course content is derived from the individual student's interests in art, craft and/or design. In consultation with the instructor, students will use glass in experimental and non-traditional ways to pursue their own creative inquiry. Students will develop topic-based objectives and execute conceptual-based approaches to expand their knowledge of the craft. Students will also explore and define research methodologies and strategies toward studio practice through ongoing instructor mentorship. Problem-solving with other classmates is encouraged. Media specific and mixed-media results are supported in dialogue with the instructor. While this course is based in a hot glass studio, all glass-working facilities are available to students.

GLSS.320 – Independent Directions: Individual Approaches to Research & Glass Practice**3 Credits**

Prerequisite: GLSS.310

GLSS.320 is a studio-based course in which students will develop the skills to plan and execute an independent body of work. They will engage in independent research as a means of developing concepts, making informed material choices, and situating their work within the field of contemporary glass. The role of collaboration in maintaining a safe and productive studio environment will be emphasized. Students will express, defend, and provide reasons for their decisions in critiques, while also developing their ability to provide constructive criticism to their peers.

GLSS.390/490 - Directed Studio**3 Credits**

Prerequisite: By consent of the Chair in consultation with permanent faculty, the identified instructor, and approval of the AVPRAA for admission of the course to the timetable.

This course will allow students to work on an individual basis with one selected instructor. Each student

will be responsible for initiating a program of study and with consultation define the direction, media, time limits and form of the final presentation. Each student's proposal will be approved in the form of a contract between the student and the instructor, with evaluation taking place at the end of each contract period.

GLSS.401 - Advanced Glass Studio I

9 Credits

Prerequisite: GLSS.302, or consent of the Chair in consultation with the instructor.

This is a studio course in which the student will work toward the development of a practice and strategies to support the practice which can be continued after graduation. Each student will prepare a proposal for the semester's activity in consultation with the faculty. While most instructor contact will be individual tutorials, group discussion is scheduled, and faculty loading will accommodate diverse technical support.

Note: GLSS.401 is a two-day course.

GLSS.410 – Advanced Glass Studio

4.5 Credits

Prerequisite: GLSS320 or GLSS322 Advanced Glass Studio provides the opportunity for a senior glass student to demonstrate their original thinking, synthesising sophisticated understanding of processes, and knowledge of materials to create to works. Working from a professional-level creative proposal, the student engages in intentional exploration that is informed by relevant discourses. Through regular discussions, in-class critiques, and reflective practice, the student builds capacity as a creative.

Advanced Glass Studio culminates with the student presenting their proposal-based original works to a panel critique.

GLSS.412 - Research Seminar

4.5 Credits

Prerequisite: GLSS.410 Glass Research Seminar is an intense blend of student-initiated research and studio practice. This senior level course deepens students' understanding of the dynamics involved in a sustainable creative glass professional practice. Through research informed activities, the student develops a comprehensive research plan that demonstrates their understanding of key concepts, principles, and frameworks. Working closely with others within in the seminar structure, students work iteratively between research and the work they have produced resulting in a completed project dossier.

GLSS.451 - Senior Studio

4.5 Credits

Prerequisite: GLSS 410 GLSS 451 challenges students to define their own studio practice and creative research using Glass. The development of each individual's studio explorations in this course will be facilitated through discussion and guidance from faculty, and supported through access to Glass program facilities and resources. Students will be expected to create a body of work that demonstrates the relevant research, technical skill, artistic facility, and subject knowledge that they have gained from their studies to date.

JWLM.101 - Jewellery and Metals

3 Credits

Prerequisite: None.

This course is an introduction to contemporary practice and skills in jewellery and small metals. Jewellery students will explore elements of 3-Dimensional design in the context of contemporary jewellery-making and metal-forming. Students will experience a workshop environment including demonstrations, lectures, examples and assignments followed by group and individual critiques.

Technical information includes metal surface treatments, separating materials, joining, riveting, soldering, basic finishing, sheet metal forming and bezel setting. Written statements, notetaking, drawings and the maintenance of a sketchbook are required.

Note: Formerly JWLM.115. Students may not receive credit for both courses.

JWLM.205 - Jewellery Skills Concentration

3 Credits

Prerequisite: Completion of 24 credits from First Year Studies or equivalents, or consent of the Chair in consultation with the instructor.

This course is an in-depth introduction to core small-scale metalworking and jewellery skills. This intensive course is intended for students who plan on being a Jewellery and Metals Major at the 300-level. An understanding of process in metalworking and of the material characteristics is developed. Design skills, planning, objective drawing, sawing, riveting, soldering, filing, finishing and basic forging are learned using assigned projects. Participation in group critiques and maintenance of a notebook is required. A portfolio is added to the course.

Note: Students who have completed JWLM.210 may not receive credit for this course.

JWLM.210 - Jewellery Skills I

3 Credits

Prerequisite: None.

This course is an introduction to basic small-scale metalworking and jewellery skills and working considerations. An understanding of the material characteristics of metals is developed. This course covers safety education, torch use and hand skills required to take further Jewellery & Metals courses. It introduces construction methods for jewellery, as well as texture and colour options on metals. Participation in group critiques and maintenance of a notebook is required.

Note: Students who have completed JWLM.205 may not receive credit for this course.

JWLM.216 - 3D Modelling for Rapid Prototyping

3 Credits

Prerequisite: Completion of 24 credits from First Year Studies or equivalents, or consent of Chair in consultation with the instructor.

This course teaches how to use Rhino; a NURBS based 3-D modeling system and Rapid Prototyping software. Content issues and the student's artistic vision are integrated into the work done for the course. The course covers working with virtual space to build objects in 3-D. Students will design objects in response to projects. The objects can then be sent to service bureaus for Rapid Prototyping into physical objects. Jewellers, sculptors, multidisciplinary artists can benefit from the class. The course covers the basics of importing designs/sketches as templates, setting up real world measurements and work spaces, use of modeling tools, points, curves, surfaces and solids in virtual 3-D space. Also taught are the development of an efficient and organized work flow, how to apply materials and render a model for visualization purposes, how to test those designs prior to prototyping and an introduction to STL prototyping.

Note: Familiarity with PC computer use is required.

JWLM.220 - Metalsmithing Skills II

3 Credits

Prerequisite: JWLM.205, or consent of Chair in consultation with the instructor.

This course develops metalsmithing skills such as sinking, large-scale fitting and soldering, hollow construction, raising and form development.

JWLM.222 - Media Skills

3 Credits

Prerequisite: JWLM.205, or consent of Chair in consultation with the instructor.

This course enriches the working vocabulary of the Jewellery and Metals major. Techniques such as etching, filigree and reticulation are addressed.

JWLM.310 - Studio (Gemsetting)

3 Credits

Prerequisite: One of JWLM.205 or JWLM.210, or consent of the Chair in consultation with the instructor. Within the context of demonstrations, sample making and the use of finished settings, the course introduces a wide range of settings for various applications including bezels, gypsy, tube, channel, star and basic bead setting. The hand skills learned are applicable to a wide range of solutions in working with small metals. The student will develop a body of work in the context of assignments designed to increase technical vocabulary. Several assigned projects enlarge the students' application of skills to their artistic and design vision.

JWLM.311 - Production Techniques**3 Credits**

Prerequisite: JWLM.205, or consent of the Chair in consultation with the instructor.

This course explores various techniques of making multiples. These include centrifugal casting, roller die processing, mold making and the use of press and blanking systems and the use and discussion of industrial production techniques for unique objects and multiples. An introduction to time and motion considerations is made. Also addressed are economics, costing options and alternative methods of casting.

JWLM.320 - Studio Techniques II**3 Credits**

Prerequisite: JWLM.205, or consent of the Chair in consultation with the instructor.

This course, a continuation of JWLM.310, is a further exploration of jewellery and metal techniques which may include enameling, stone cutting and photo etching. The development of research skills and content in the work is emphasized.

JWLM.321 - Mechanical Devices**3 Credits**

Prerequisite: JWLM.205, or consent of the Chair in consultation with the instructor.

This course teaches techniques and processes of making mechanical and technical components for jewellery. Hinges, catches, findings and toolmaking are addressed.

JWLM. 390/490 - Directed Studio**3 Credits**

Prerequisite: By consent of the Chair in consultation with permanent faculty, the identified instructor, and approval of the AVPRAA for admission of the course to the timetable.

This course will allow students to work on an individual basis with one selected instructor. Each student will be responsible for initiating a program of study and with consultation define the direction, media, time limits and form of the final presentation. Each student's proposal will be approved in the form of a contract between the student and the instructor, with evaluation taking place at the end of each contract period.

JWLM.410 - Advanced Studio I**4.5 Credits**

Prerequisite 6 credits of 300-level JWLM courses

In conjunction with faculty, students will develop an individualized program combining techniques, skills, and critical conceptual work. Investigation and research of advanced metal working processes, aesthetic and theoretical issues will be emphasized. The student will undertake a scheme of research and writing in support of studio experimentation and investigations culminating in a panel critique.

JWLM.411 - Concept and Material**4.5 Credits**

Prerequisite: None

A variety of non-traditional materials are explored in the context of jewellery and metalsmithing forms. An appreciation of current international experiments is developed. Conceptual problems form a major part of the assigned projects.

JWLM.420 - Advanced Studio II**4.5 Credits**

Prerequisite: JWLM.410

This course focuses on the development of an independent and cohesive body of work. Through a high degree of self-direction, students develop a greater understanding of their own studio work, culminating in a panel critique. This course fosters material exploration, conceptual rigor and engagement with contemporary professional practice.

JWLM.451 - Advanced Studio Seminar**4.5 credits**

Prerequisite: JWLM.410

This studio-based research seminar will address topics specific to the contemporary practice of Jewellery and Metals. Students will combine the development of a cohesive body of work with a research practice that engages critical discourse and professional development. In preparation for future artistic endeavors students will refine their skills in documentation and dissemination as appropriate to their work. The written and verbal articulation of ideas will reflect and augment the student's studio practice.

LBST.400 - Advanced Liberal Studies Seminar**3 Credits**

Prerequisite: Any 300-level ENGL, AHIS, HUMN, SOSC or PPRL course with a minimum grade of C and or consent of the Chair in consultation with the instructor.

This small seminar course treats a specialized topic in Professional Practices, Art History, English, Social Science, or Humanities, and is of a complexity suited to students preparing to enter graduate study and/or professional practice. Some topics may reflect emerging projects within AUArts, visiting scholars and artists, or concurrent symposia. The course will emphasize cultural criticism and analysis in a manner suitable to the critical development, and relevant to the studio practice, of advanced students and of students preparing for graduate study. While a given iteration of LBST.400 might be organized around a theoretical framework, this course will be determined by the school and will be in the current timetable prior to registration. Whether or not the course will serve as a substitution for a required 300-level Critical and Creative Studies course (i.e. ENGL, AHIS, HUMN, SOSC, or PPRL) will be identified in the topic description and included in the timetable.

Note: This course is repeatable for credit with permission of the Chair of Critical and Creative Studies.

MADT.101 - Exploring Media**Culture 3 Credits**

Prerequisite: None.

This is an introductory course in which students will explore the role of media and digital technologies in contemporary culture and their implications for art making. Students will be exposed to basic fundamental digital skills useful for their university art experience, as well as being introduced to the media art applications of video, audio, motion graphics, and rudimentary electronics through short workshop modules.

MADT.201 - Digital Interventions**3 Credits**

Prerequisite: Completion of 24 credits from First Year Studies or equivalents, or consent of Chair in consultation with the instructor.

This course provides an introduction to the digital genres of media art including programming, web-based or internet art, and patch-based programming, through the lens of "digital intervention." Students will be exposed to software, practices, techniques, and artists proficient in this area of expression, and will explore the ways in which digital technologies can be re-thought, re-purposed, hacked, and manipulated to create artistic interventions and new forms of public art experience. The class will stress the importance of broad interdisciplinary experience and encourage production through collaboration.

MADT.202 - Practices in Time-Based Art**3 Credits**

Prerequisite: Completion of 24 credits from First Year Studies or equivalents, or consent of Chair in consultation with the instructor.

This course is a survey of fundamental practices, practitioners, movements, and current technologies central to the production of time-based art. Students will engage in and create a variety of time-based art forms including video (camera, production, and postproduction), audio (recording, mixing, production), and motion graphics (production) and be exposed to artists and significant works in each genre.

MADT.203 - Sound I

3 credits

Prerequisite: First Year Studies or equivalents, or consent of the Chair in consultation with the instructor. Students require a basic knowledge of computers.

This course is a hands-on studio introduction to sound as an artistic medium with an emphasis on the history and tools of electronic music and an examination of the nature of sound and/or noise. The course introduces artistic strategies; narrative structures and compositional methodologies for the creation of interactive sound installation, sound sculpture, networked media, and live performance projects. Students will investigate digital synthesis programs, sampling, MIDI compositional environments, and live recording with focus on the basics of digital audio design and composition. Students will be encouraged to engage with all ranges of sound and music – from contemporary popularized and persistent models to historical modes, from radical to innovative musical avant- garde, from complexity to simplicity, from creation to invention of tools or electronic musical instruments. Students will utilize a wide range of digital technologies in the production and post-production of their works for real time, digitized output, installation, radio or the web.

MADT.204 - Interactive Object – Sensors and Interfaces

3 Credits

Prerequisite Completion of 24 credits from First Year Studies or equivalents, or consent of Chair in consultation with the instructor.

This course is designed for students with little or no previous experience with electronics. Starting with fundamental concepts the course enables students to design and build simple control circuits with useful applications for a wide range of artistic projects. Students will utilize some pre-existing solutions or tools while also developing new forms and processes of interactivity. Students will learn how to control a wide range of devices using sensors and triggers. Throughout the semester students are encouraged to apply the principles they have learned to the needs of their personal practice.

Completion of MADT 201 is recommended, though not required.

MADT.206 - 3D Worlds – Model/Space/Animation

3 Credits

Prerequisite: First Year Studies or equivalent, or consent of the Chair in consultation with the instructor. Students require a basic knowledge of computer.

This is an introductory course in which students develop an understanding of the fundamentals of constructing digital 3D models and worlds. Students will be introduced to digital 3D modeling tools and techniques and will learn essential technical concepts in building, texturing and lighting 3D forms and modeled environments and will learn how to construct and animate organic forms. The course emphasizes artistic expression utilizing this technical medium. Throughout the semester students are encouraged to apply the principles they have learned to the needs of their personal practice.

MADT.207 - Web Media

3 Credits

Prerequisite: First Year Studies or equivalent, or consent of the Chair in consultation with the instructor. Students require a basic knowledge of computers.

This studio course focuses on hypermedia, authoring for the WWW and net art. Students will learn web authoring tools and will gain insight into net art and its community. This is an introductory course in which students gain hands-on experience in designing and creating web sites using a wide range of tools, making sound and informed technical, rhetorical, and design choices. Students will examine the developing culture of web specific art and produce work for the web. Throughout the semester students are encouraged to apply the principles they have learned to the needs of their personal practice.

MADT.211 - Digital Studio**3 Credits**

Prerequisite: First Year Studies or equivalent, or consent of the Chair in consultation with the instructor. An introductory, studio based course emphasizing research and development of media practices through instructor initiated research and media projects. Emphasis will be placed on the development of critical and conceptual skills and the acquisition of an in-depth knowledge of historical and contemporary digital and media practice through instructor led readings and discussions. Students will research and develop the theory and technology required to produce digital and media works and they will present their results regularly to the class through seminars and lectures. The class will stress the importance of broad interdisciplinary experience and encourage production through collaboration.

MADT.212 - Digital Studio**3 Credits**

Prerequisite: MADT.201 and MADT.211, or consent of the Chair in consultation with the instructor. An introductory, studio based course emphasizing research and development of media practices through instructor initiated research and media projects. Emphasis will be placed on the development of critical and conceptual skills and the acquisition of an in-depth knowledge of historical and contemporary digital and media practice through instructor led readings and discussions. Students will research and develop the theory and technology required to produce digital and media works and they will present their results regularly to the class through seminars and lectures. The class will stress the importance of broad interdisciplinary experience and encourage production through collaboration.

MADT.216 - Video I**3 Credits**

Prerequisite: First Year Studies or equivalent, or consent of the Chair in consultation with the instructor. Students require a basic knowledge of computers. This is an introductory hands-on course for students with little or no prior experience of video. It is taught mainly with digital means. The course introduces the student to digital cameras and non-linear editing as powerful tools to create video projects. Students will learn to use digital video as an experimental medium and they will develop a working proficiency with editing software and video shooting techniques. Students have the opportunity to make videos and video installations while learning the history and use of video as an art form. Throughout the semester students are encouraged to apply the principles they have learned to the needs of their personal practice.

Note: Formerly MDIA.219, Students may not receive credit for both courses.

**MADT.301 - Studio I – Personal Practice
in Media Arts 3 Credits**

Prerequisite: 9 credits of 200-level studio courses, 3 credits of which are from MADT.

This is an intermediate studio course in which students focus on establishing their personal practice and portfolio in media arts including the development of their artistic voice and point of view, a conscious and defined relationship to/with their audience(s), an appreciation of the role and process of practice- led research in providing depth and context for artistic expression, and an understanding of the roles of these factors in defining a body of independently driven artistic inquiry rather than assignment-based production. Critical components of this course are studio-visits and the final panel critique in which a panel of adjudicators evaluates the student's progress and performance.

MADT.302 - Digital Studio**3 Credits**

Prerequisite: MADT.301 and MADT.311, or consent of the Chair in consultation with the instructor. An intermediate, studio based course emphasizing research and development of media practices through instructor and student initiated research and media projects. Emphasis will be placed on the development of critical and conceptual skills and the acquisition of an in-depth knowledge of historical and contemporary digital and media practice through instructor led readings and discussions. Students will research and develop the theory and technology required to produce digital and media works and they will present their results regularly to the class through seminars and lectures. The class will stress the importance of broad interdisciplinary experience and encourage production through collaboration. While this intermediate course marks the beginning of a student's specialization in areas of particular interest the class will stress the importance of broad interdisciplinary experience and encourage production through collaboration.

MADT.303 – Sound and Video in Studio Practice

3 Credits

Prerequisite: MADT.201, MADT.202 and MADT.204, or consent of the Chair in consultation with the instructor.

MADT.303 focuses on the development of a studio practice that integrates the techniques, technologies, theories, methods, histories and contemporary practices of Video art and Sound Art. Building upon the fundamentals taught in MADT.202, students can engage in wide range of creative video and sound practices from technical, aesthetic, and conceptual perspectives and may supplement their knowledge with a variety of in-class demos, workshops, and independent research. Students will utilize a range of digital technologies in the competent production, post-production and presentation of their works. Students are encouraged to work collaboratively when appropriate.

MADT.304 - Interactive Objects II – Art and Interactivity

3 Credits

Prerequisite: MADT 204, plus an additional 6 credits of 200-level studio courses

This course focusses on the exploration and development of new forms and systems of interactivity and their implementation in a wide range of artistic projects. This faculty supported studio further develops the skills and fundamentals of MADT.204 through student-driven investigations in circuits, sensors, and the development of interactive objects. Students will build upon their skill sets with workshops including advanced Arduino programming, interfacing with audio and video systems, data-responsive objects, advanced sensing circuits, and kinetics.

MADT.306 - 3D Worlds-Virtual Realities

3 Credits

Prerequisite: MADT.206, or consent of the Chair in consultation with the instructor.

This course introduces the students to the concepts, cultures and technologies of virtual reality. Students will develop an understanding of the fundamentals of building real-time, virtual worlds and will develop an interactive world in which graphical objects have real world properties and behaviors using a variety of simulation software. It affords students the opportunity to review their existing practice in the context of current virtual reality technologies

MADT.307 - Computational Arts

3 Credits

Prerequisite: MADT201, plus 6 additional credits of 200-level studio courses. This course focusses on the development of media artworks that employ programming, scripting, and algorithmic structures. Students will investigate two programming languages, one code-based and one visually-oriented.

Students will use these tools to develop sound, video, performance and interactive art projects.

Additionally, lectures will examine aesthetic and conceptual issues related to the use of technology in art practice. Students will work independently and collaboratively to further their knowledge of code-based art practices.

MADT.308 - 3D Animation I

3 Credits

Prerequisite: MADT.206, or consent of the Chair in consultation with the instructor.

This studio course is an introduction to the concepts and techniques of 3D animation. Students will choose from a variety of 3D software to create a short 3D animation. This course is not about learning how to use these specific programs, but learning basic 3D animation concepts, techniques and vocabularies in a creative way. Students will be introduced to methods and techniques to generate compelling environments. The course emphasizes artistic expression utilizing this technical medium. Throughout the semester students are encouraged to apply the principles they have learned to the needs of their personal practice.

MADT.310 - Sound and Video in Studio Practice

3 Credits

Prerequisite: MADT202, plus 6 additional credits of 200-level studio courses. This course focuses on the development of a studio practice that integrates the techniques, technologies, theories, methods, histories and contemporary practices of Video art and Sound Art. Building upon the fundamentals taught in MADT.202, students can engage in wide range of creative video and sound practices from technical, aesthetic, and conceptual perspectives and may supplement their knowledge with a variety of in-class demos, workshops, and independent research.

Students will utilize a range of digital technologies in the competent production, post-production and presentation of their works. Students are encouraged to work collaboratively when appropriate.

MADT.311 - Studio Seminar-Concept and Theory in Practice 3 Credits

Prerequisite: Completion of second year of declared intended major, or consent of the Chair in consultation with the instructor.

This course is an intermediate seminar emphasizing research, critical thought, and synthesis of philosophy, criticism, and contemporary social, cultural, art, and media theory as the cornerstones of a nuanced and affective media arts practice. Emphasis will be placed on the development of critical and conceptual skills and the acquisition of an in-depth knowledge of historical and contemporary art and media practice through instructor led readings and discussions. The class will stress the importance of broad interdisciplinary knowledge and experience, the value of collaboration and the development of areas of particular specialization and interest.

MADT.312 - Digital Studio 3 Credits

Prerequisite: MADT.301 and MADT.311, or consent of the Chair in consultation with the instructor.

An intermediate, studio based course emphasizing research and development of media practices through instructor and student initiated research and media projects. Emphasis will be placed on the development of critical and conceptual skills and the acquisition of an in-depth knowledge of historical and contemporary digital and media practice through instructor led readings and discussions. Students will research and develop the theory and technology required to produce digital and media works and they will present their results regularly to the class through seminars and lectures. The class will stress the importance of broad interdisciplinary experience and encourage production through collaboration. While this intermediate course marks the beginning of a student's specialization in areas of particular interest the class will stress the importance of broad interdisciplinary experience and encourage production through collaboration.

MADT.315 - Audio and Video for Performance and Installation 3 Credits

Prerequisite: Prerequisite: MADT.201, MADT.202 or ANIM.200

This course introduces students to tools and strategies for integrating audio, video and interactivity into performance and installation works. Students will develop works centered on performance and installation through instructor-led workshops in such topics as: projection mapping, spatial audio, immersive environments, interactive interfaces, live cinema, audio performance and experimental narrative. Presentations of artists' work will introduce students to the histories and possibilities of interactive performance and installation. Throughout the semester students are expected to apply the principles they have learned to the specificities of their individual artistic practices.

MADT.317 - Design Concepts 3 Credits

Prerequisite: Completion of 60 credits, or consent of the Chair in consultation with the instructor. Students require a basic knowledge of computers.

This is a studio course that uses the language of design to achieve goals and objectives in contemporary art. Through research, experiments, and dialog, the student will develop works that explore design's contexts and its craft. The student will focus on the intellectual divisions between Art and Design, the interdependence of the two, and the varied ways that artists and designers collaborate. Class discussions will center on the work of artists using techniques and tools traditionally reserved for designers. As well, experiments will be structured to confront the student with practical and theoretical issues relevant to transdisciplinary activity.

MADT. 319 - Digital Studio Interdisciplinary 3 Credits

Prerequisite: MADT.210, or consent of the Chair in consultation with the instructor.

This course generally concerns itself with the development, production and realization of student initiated, interactive, multi-media works. It provides an opportunity for student to pursue work using digital processes and practices that are beyond the scope of their major course or are unavailable in courses offered by the university.

MADT.400 - Media Project 3 Credits

Prerequisite: Completion of MADT 3rd year, or consent of the Chair in consultation with the instructor.

This course will result in the production of a major graduating project. Students will under the supervision of a MADT Instructor designated as a Media Project advisor. This course is designed to provide space

and time for students to develop a major work extending and implementing the information acquired in their elective and major course clusters. The project can be independently or collaboratively produced using AUArts or external resources. Over the course of an academic year students will develop and realize a media-based project. They will acquire the theoretical, material and technical skills required to bring the project to completion.

Note: MADT majors only.

MADT.401 - Studio II-Advanced Practice in Media Arts

4.5 Credits

Prerequisite: MADT 301 and six additional 300 level MADT credits, or consent of the Chair in consultation with the instructor.

This is an advanced studio course in which students establish their artistic, conceptual, and technical style and point of view at a professional level. Students undertake major research and media work extending and implementing tools, theory and information acquired in their previous and current courses. Working both independently as a cohort, students will produce shows, lead critiques, and run both presentations and critical discussions exploring, evaluating, and extrapolating off of their work and that of contemporary practitioners. This course will provide the foundation of the student's professional working portfolio in anticipation of graduation. Critical components of this course are studio-visits and the final panel critique in which a panel of adjudicators evaluates the student's progress and performance.

MADT.406 - 3D Worlds-Games and Gaming

3 Credits

Prerequisite: MADT.306, or consent of the Chair in consultation with the instructor.

This course introduces students to the concepts, cultures and technologies of 3D computer games. Students will develop an understanding of the fundamentals of building real-time games and will develop an interactive game using simulation software. The emphasis for this course will be on the development of critical understandings of the history and culture of gaming, on game design skills and on gaming technology. Students entering the course are expected to have had experience with computer games. Throughout the semester students are encouraged to apply the principles they have learned to the needs of their personal practice.

MADT.407 - Programming for Artists II

3 Credits

Prerequisite: MADT.307, or consent of the Chair in consultation with the instructor.

This course is a continuation of MADT.307. Students will exploit the potential of programming to develop and extend applications that can be used in the production of sound, video, performance, and interactive installation work. Students will work independently and in teams to further their programming knowledge, experience and production of code.

MADT.408 - 3D Animation II

3 Credits

Prerequisite: MADT.308, or consent of the Chair in consultation with the instructor.

The course comprises individualized investigation and study guided and facilitated by faculty resources. A continuation and development of the ideas and practices investigated in MADT.308, the course is a continuing investigation of the practice, theories and aesthetics of contemporary animation and the student will engage with a variety of conceptual and technical issues.

MADT.411 - Studio Seminar – Theoretical Discourses in Practice

4.5 Credits

Prerequisite: MADT.401 or consent of the Chair in consultation with the instructor.

This senior seminar focuses on achieving the competencies and confidence required for professional art practice. Building on the research, ideation, communication, and presentation skills developed in the student's first three years, MADT.411 refines the student's abilities to synthesize, discuss, document, debate, and lead conversations pertinent to their art practice and conceptual orientations both through their art and in formal dialogue.

MADT.412 - Digital Studio**3 Credits**

Prerequisite: MADT.401 and MADT.411, or consent of the Chair in consultation with the instructor.

A studio-based course in which students specialize in an area of particular interest at an advanced, professional level. Students undertake major research and media work extending and implementing tools, theory and information acquired in their previous courses. Over the course of a term students will develop and realize media-based projects. Completed work will be accompanied by a major graduating research paper in an area relevant to the content and form of the work. Students will research and develop the theory and technology to produce digital and media works and they will present their results regularly to the class through seminars and lectures. The class will stress the importance of broad interdisciplinary experience and encourage production through collaboration. Students will engage with the theory and practice of the contemporary digital cultures through workshops and additional instructor specified assignments.

MADT.415 - Audio and Video for Performance and Installation II**3 Credits**

Prerequisite: MADT.315, or consent of the Chair in consultation with the instructor.

A continuation and development of the ideas and practices investigated in MADT.315, students will engage in a personal investigation of performance and installation forms using interactive video and audio elements. The course comprises individualized investigation and study guided and facilitated by faculty resources.

MADT.416 - Video III**3 Credits**

Prerequisite: MADT.316, or the former MDIA.319, or consent of the Chair in consultation with the instructor. This is a course in which students will engage with the advanced practice and theory of art video. The course comprises individualized investigation and study guided and facilitated by faculty resources. A continuation and development of the ideas and practices examined in MADT.316, students will engage in a personal investigation of video as it applies to the needs of their chosen practice.

MADT.419 - Digital Studio Interdisciplinary**3 Credits**

Prerequisite: MADT.319, or consent of the Chair in consultation with the instructor.

This course generally concerns itself with the development, production and realization of student initiated, interactive, multi-media works. It provides an opportunity for students to pursue work using digital processes and practices that are beyond the scope of their major course or are unavailable in courses offered by the university.

MADT.451 - Advanced Studio in Media Arts**4.5 Credits**

Prerequisite: MADT.401 or consent of the Chair in consultation with the instructor.

This course challenges students to experiment and define their own senior studio practice integrating advanced theory and creative production in Media Arts with the ideas and practices explored throughout their BFA studies. The course is focused on individual studio exploration guided and facilitated by faculty resources and workshops.

NASC.221 - Introduction to Ceramics Processes (Technology)**3 Credits**

Prerequisite: Completion of 24 credits from First Year Studies or equivalent, or consent of the Chair in consultation with the instructor.

This course introduces students to the technical and practical aspects of ceramics through lectures, research and laboratory testing.

Note: Formerly CRMC.221 – students may not receive credit for both courses.

NASC.315 - Introductory Gemology**3 Credits**

Prerequisite: Completion of First Year Studies plus a minimum of 6 credits of any 200-level courses or equivalent, or consent of the Chair in consultation with the instructor.

This course introduces students to the principles of gemology necessary to evaluate, identify and differentiate gem species. The course has a theoretical and practical component. Low level technology is utilized.

Note: Formerly JWLM.315 – students may not receive credit for both courses.

OBDF.110 - 3D Object Design Object**3 Credits**

Prerequisite: None.

This is a cross-program studio course which explores the creation of objects and contemporary contexts in which technology; craft, design and art are forming innovative, hybrid practices. Students will learn about the creation of objects through the study of 3D fundamental elements including form, function, materiality, use, value, and social relevance. Through investigation of digital and material 3D object creation in relation to discipline specific practices, students will explore how the integration of technology and these disciplines can support the creation of innovative new objects and inform existing studio practices. This will involve student investigation of contemporary technological processes such as rapid prototyping, computer controlled laser and milling machines, digital modeling and rendering.

Students will develop the ability to communicate concepts to industrial manufacturing professionals. The course will facilitate cross-discipline collaboration as well as involve community-based projects in which students will engage with the concepts and demands prevalent in contemporary professional scenarios.

OBDF.210 - CAD and Digital Fabrication**3 Credits**

Prerequisite: Completion of 24 credits from First Year Studies, or consent of the Chair in consultation with the instructor.

This course introduces students to the use of industry standard CAD (Computer Aided Design) software and Digital Fabrication tools (such as 3D printers and computer numeric controlled machines) for the planning, visualization, and production of 3D objects across a breadth of mediums and practices. Weekly exercises and assignments are designed to develop students' technical proficiency in CAD and 3D modeling software. Students will produce projects through hands-on use of rapid prototyping technologies in combination with studio processes within art, craft and design studio areas. Milestone projects will traverse a range of intermediate-level conceptual and technological topics relevant to practices and discourses in art, craft, design and technology.

OBDF.310 - Algorithmic and Parametric Object Design**3 Credits**

Prerequisite: OBDF.210.

Building on skills, knowledge and competencies developed in OBDF 210, this course introduces students to advanced tools for parameter-driven assemblies and algorithm-driven 2D and 3D models in CAD software, and how such tools might be integrated into studio practices across art, craft and design. In addition, this course continues the exploration of digital fabrications tools (such as 3D printers and computer numeric controlled machines) for the planning, visualization, and production of complex 3D objects. Weekly exercises and assignments are designed to develop students' technical proficiency in Algorithmic and Parametric CAD and 3D modeling software. Students will produce projects through hands-on use of rapid prototyping technologies in combination with processes from other program areas. Milestone projects will traverse a range of advanced conceptual and technological topics relevant to practices and discourses in art, craft, design and technology.

PHTG.101 - Photography**3 Credits**

Prerequisite: None.

This course introduces the fundamental principles and techniques of contemporary photography and emphasizes creative approaches to digital image making. Students will investigate the principles of photographic processes and methods, and learn to effectively apply their ideas through practical experience. Technical information regarding cameras, photographic equipment, image processing and digital printing will be addressed. A variety of topics will be introduced through a series of lecture-demonstrations, including exposure, cameras and lenses, digital imaging and output.

Note: Students will be responsible for the cost of printing. A digital camera is recommended but a film camera may be used. Students will be responsible for cost of film and off campus film processing. All cameras must have the capability for user selection of independent manual aperture and shutter speed settings. Formerly PHTG.115.

Students may not receive credit for both courses.

PHTG.201 - Creative Photography**3 Credits**

Prerequisite: PHTG 101, or consent of the Chair in consultation with the instructor.

A course that builds on the student's photographic technical skills in pursuit of creative photographic imaging including documentary, landscape and abstract photography, digital processing and digital black and white archival photographic printing including camera mechanics, exposure and colour balance fundamentals, scanning film and calculating resolution, colour spaces, conversion to grayscale and duotone, nature and quality of light, photographic formats and composition, photography of the landscape, documentary photography, abstract photography and digital archive black and white printing.

Note: While this course includes core photographic fundamentals it is designed for students who have completed an introductory course in photography.

A digital camera is recommended. Students are responsible for the cost of digital printing. A film camera may be used but the student is responsible for timely off campus film processing.

PHTG.217 - Location Photography and Lighting**3 Credits**

Prerequisite: Completion of First Year Studies or equivalent, or consent of the Chair in consultation with the instructor.

This course introduces the student to small format camera operations and basic professional photographic techniques "on location" using both natural and artificial lighting, digital camera mechanics and software, achieving exposure and interpreting camera histograms, metering systems basic optics, available and artificial lighting, white balancing and managing colour temperature on location, elements of composition, shooting in sequence and effective editing.

PHTG.218 - Photographic Devices and Processes**3 Credits**

Prerequisite: Completion of First Year Studies or equivalents, or consent of the Chair in consultation with the instructor.

An introduction to analog and digital photographic devices, processes and optical image formation, recording and printing, including wavelength and the visible spectrum, colour models and gamut, optical image formation, lenses, focal length and image size, image brightness, effective aperture, F-numbers, angle of view, covering power and perspective, photographic film emulsions – manufacture/ types, digital vs. chemical film image formation, digital image types, file formats print media and computing and computer network fundamentals.

PHTG.227 - Photographic Studio and Lighting**3 Credits**

Prerequisite: Completion of 24 credits from First Year Studies or equivalents, or consent of the Chair in consultation with the instructor.

This is a course that introduces the student to the professional photographic studio, continuous light sources, set lighting support and management equipment and studio safety, continuous light sources, bulb types, lighting ratios, classical Portraiture, backgrounds and background lighting, focal length and working distances, high key and low key lighting, multiple exposure, and composition.

PHTG.228 - Photographic Technology**3 Credits**

Prerequisite: PHTG.218, or consent of the Chair in consultation with the instructor.

A photographic technology course that builds the student's skills through studies of the theory and physics of photographic cameras, lights and lenses, including digital capture and output hardware devices and their supporting software, cameras, lenses, sensors and arrays, photographic lighting hardware, equipment maintenance, computer operating systems and software applications, data projectors, digital scanners and printers, screen calibration, printing profiling and professional software.

PHTG.229 - Digital Imaging I**3 Credits**

Prerequisite: Completion of First Year Studies or equivalents, or consent of the Chair in consultation with the instructor.

A photographic quality, raster centric digital imaging course that advances the student's knowledge and skills in photographic design, digital editing software and the digital workflow.

PHTG.230 - Visual Processes for Photographers**3 Credits**

Prerequisite: Completion of First Year Studies or equivalents, or consent of the Chair in consultation with the instructor.

This course prepares students for a visually literate contemporary photography practice by introducing them to design principles, with an emphasis on drawing. Through formal analysis, concept development, and color theory, students gain insight into how to organize and manage design elements and principles in a variety of photography and design contexts.

Note: Registration priority will be given to Photography Majors. Students who have successfully completed VSCM.210 may not receive credit for this course.

PHTG.231 - Design Fundamentals I**3 Credits**

Prerequisite: Completion of First Year Studies or equivalents, or consent of the Chair in consultation with the instructor.

This course prepares students for a visually literate contemporary photography practice through an investigation of design fundamentals in a variety of contexts. Students develop basic design skills while learning to integrate photography and design, with an emphasis on advertising, editorial and experimental projects.

Note: Registration priority will be given to Photography Majors. Students who have successfully completed VSCM.212 may not receive credit for this course.

PHTG.232 - Design Fundamentals II**3 Credits**

Prerequisite: PHTG.231, or consent of the Chair in consultation with the instructor.

This course prepares students for a visually literate contemporary photography practice through an advanced investigation of design fundamentals. Students develop advanced design skills while learning to integrate photography with design in a variety of contexts. Typography and color theory are explored, as well as methods of concept development and the creative process. Collaboration and teamwork are emphasized to produce projects and presentations relevant to contemporary professional practice.

Note: Registration priority will be given to Photography Majors. Students who have successfully completed VSCM.221 may not receive credit for this course.

PHTG.316 - Photographic Practice I**3 Credits**

Prerequisite: All required 200-level Photography Major courses, or consent of the Chair in consultation with the instructor.

Introduction to professional camera systems and professional photography practices in the studio and on location including electronic lighting, lighting styles and tabletop sets, camera movements for perspective and control, quality of light, studio lighting techniques for figure including HandS, 3/4 , full length and group compositions product photography, backgrounds – choice and lighting, quality of light and shadow, introduction to photographic illustration – design and composition, lighting for figure, corporate portraiture and beauty while engaging the student in the exploration of professional photographic practices.

PHTG.317 - Digital Imaging II**3 Credits**

Prerequisite: PHTG.229, or consent of the Chair in consultation with the instructor.

A studio based course photographic centric that advances the students' knowledge of raster digital imaging theories, processes and techniques including archival digital printing and data archiving. Formats and file types – 8 and 16 bit, including the RAW format digitization, re-sampling, resolution, color space, compression, importing, exporting, translating and archiving editing the digital image, realistic compositing, retouching, effects and photography for digital compositing.

This course requires students to produce original analog and/or digital photographs that are required for assignments and projects in this course.

PHTG.318 - Specialization in Photography**3 Credits**

Prerequisite: All required 200-level Photography Major courses, or consent of the Chair in consultation with the instructor.

Through seminar, investigation and research this course prepares the student to make informed decisions regarding their choice of photographic specialization in their senior year.

PHTG.326 - Photographic Practice II**3 Credits**

Prerequisite: PHTG.316 and PHTG 318, or consent of the Chair in consultation with the instructor. Corequisite: PHTG 328

Studies in professional photographic practice based on the student's research and submission identifying potential area photographic specialization support services – service bureaus, professional labs, repair services studio design – layout, office, processing, storage professional workflow – contact to deliver effective composition – designing for an idea, concept, campaign vs. shooting to a comprehensive same subject in multiple themes for use in print and web media corporate portraiture editorial illustration – illustrating the narrative photo essay – the photographer as narrator. A requirement of this course is the execution and presentation of a shot list commensurate with the student's area / areas of investigation that will form the basis for the course work portfolio each student submits in this course and as described in the instructor's course guidelines.

PHTG.327 - Photography in Advertising and Communications**3 Credits**

Prerequisite: All required 200-level Photography Major courses, or consent of the Chair in consultation with the instructor.

A course that explores photographic practices in advertising and communications through research, lecture, discussion and analysis of process including demonstration of concept of design, visual literacy and communications processes, visual communications terminology, ideas and concepts – designing the visual solution, open mindedness and client identity fulfillment, keeping it fresh – style vs. substance the target audience – cultural research in image design, context and positioning, simplicity of design and the problems of complex messages, the power of illustration. A requirement of this course is the execution and presentation of two (2) written and illustrated papers from a selection of topics available from the course instructor.

PHTG.328 - Digital Imaging III**3 Credits**

Prerequisite: PHTG.317, or consent of the Chair in consultation with the instructor.

Corequisite: PHTG.326.

A digital photography processes course that advances the student's development of a professional digital photographic workflow with specific emphasis on each student's specialization studies and introduces the student to fundamentals of print and electronic publishing process and design, including digital processing productivity – tools, batch processing, working efficiently, profiling digital print media for archival quality printing, digital file archiving and management, illustrative digital photographic compositing, desktop publishing – introduction to Adobe InDesign Electronic publishing – introduction to Adobe Acrobat, custom in-house digital printing solutions for the professional photographer.

PHTG.330 - Introduction to Web Design
3 Credits

Prerequisite: PHTG.230, 231, and 232, or consent of the Chair in consultation with the instructor.

This course introduces photographers to design concepts and methods in web design and interactive media environments, with an emphasis on the integration of photography and design.

Note: Registration priority will be given to Photography Majors. Students who have successfully completed VSCM.318 may not receive credit for this course.

PHTG.416 - Senior Studio I

4.5 Credits

Prerequisite: PHTG 316, PHTG 317, PHTG 318, PHTG 326, PHTG 327

This studio-based research course encourages exploration of a range of considered strategies that will be used to develop personal, self-directed projects. Students will work toward a coherent body of professional-quality photographic images that demonstrates the historical and contemporary knowledge of photography, technical skill, conceptual interests, and personal style that they have gained from their studies to date. Work created in this course prepares students for portfolio preparation in winter semester

PHTG.418 - Photographic Illustration I

4.5 Credits

Prerequisite: PHTG 316, PHTG 317, PHTG 318, PHTG 326, and PHTG 327

In this studio-based course students will develop a body of professional-quality photographic works with an emphasis on illustration through digital image construction, manipulation, retouching, and collage techniques. Work produced in this course will demonstrate the level of the student's historical and contemporary knowledge of photography, ability to effectively communicate in an appropriate manner as defined by individual assignments, their objectives, and intended audience.

PHTG.426 - Photographic Portfolio

4.5 Credits

Prerequisite: PHTG.416 and 418 Students will develop a cohesive, unified, in-depth body of professional-quality photographic work that demonstrates competency and technical skill, knowledge of photography history and theory, conceptual strength, and personal style. .

PHTG.427 - Commercial Photography

4.5 Credits

Prerequisite: PHTG.416 and 418

Students work on a series of in-depth projects to advance their understanding of commercial photography practice and theory. Working from a brief and a drawing to illustrate an idea, their work is informed by research, cooperative learning opportunities and critical thinking. Students are asked to identify their own clients, real or imagined, and to choose them based upon brand messaging. Branding, media literacy and advertising ethics will be consistent, ongoing topics of discussion.

PHTG.428 - Photographic Illustration II 3 Credits

Prerequisite: All required first semester PHTG.400 courses, or consent of the Chair in consultation with the instructor.

Students will further explore how digital image construction, manipulation, retouching and collage techniques can be used to create powerful and memorable conceptual photographic images that effectively communicate an idea. Emphasis will be placed on campaign projects and producing professional quality photographic illustrations as defined by project briefs, objectives and audience.

PNTG.101 - Painting

3 Credits

Prerequisite: None.

This course introduces students to a range of materials, processes, and concepts in contemporary painting. Materials are assigned by the instructor and may include any or all of the following: acrylic, oil, collage, and mixed media. Reading, one research project, and group critiques will be a part of this class. Contemporary and historical imagery is examined and discussed.

PNTG.223 - Methodologies and Methods**3 Credits**

Prerequisite: Completion of 24 credits from First Year Studies or equivalents, or permission of the Chair in consultation with the instructor.

An introduction to a variety of methodologies (general research strategies guided by theoretic frameworks) and method (approaches and processes) applicable to present-day art practices. Projects with an emphasis on primary research will provide students with the opportunity to select and use different methodologies and methods and to understand their appropriateness. The course is designed to help students understand research practices and frameworks, reflect critically on their own art, and cultivate self-motivation.

PNTG.224 – Critical Theories**3 Credits**

Prerequisite: Completion of 24 credits from First Year Studies or equivalents, or consent of the Chair in consultation with the instructor.

An introductory examination of critical theories of concern to contemporary (within the past 15 years) art practices with an emphasis on secondary research. Close readings of theoretical texts and of visual art will highlight intersecting categories of contemporary art, philosophy, and culture. Students will consider and respond to critical theories in creating their own works.

PNTG.225 - The Public Sphere**3 Credits**

Prerequisite: Completion of 24 credits from First Year Studies or equivalents, or consent of the Chair in consultation with the instructor.

An introductory examination of modes of creating and critical analysis of present-day visual art practices in the public sphere with an emphasis on primary research. Through both individual and collaborative creative projects, students will engage with issues central to these practices, such as relational aesthetics, urban intervention, institutional critique, post-studio creation, and interdisciplinary. Art works will be understood to identify and address differing audiences for varied purposes.

PNTG 226 – Global Perspectives**3 Credits**

Prerequisite: Completion of 24 credits from First Year Studies or equivalents, or consent of the Chair in consultation with the instructor.

An introduction to a wide range of significant international painting in the context of contemporary (within the past 15 years) art practices with an emphasis on secondary research. Projects will engage a range of cultural perspectives and approaches. Reflexive reasoning skills (those that attend to the context of knowledge construction and to the effect of the researcher) will be emphasized in critiques and in ongoing creative projects.

PNTG.300 – Painting Studio I**3 Credits**

Prerequisite: One of PNTG.223 or PNTG.225 and one of PNTG.224 or PNTG.226, or consent of the Chair in consultation with the Painting faculty and/or the instructor.

An introduction to self-directed investigations of painting within a contemporary art practice. This course emphasizes development through broad experimentation and critical reflection.

Note: It is recommended that this course be taken concurrently with PNTG.301.

PNTG.301 – Painting Studio II**3 Credits**

Prerequisite: One of PNTG.223 or PNTG.225 and one of PNTG.224 or PNTG.226, or consent of the Chair in consultation with the Painting faculty and/or the instructor.

An introduction to self-directed investigations of painting within a contemporary art practice. In this course, students contextualize their work within relevant discourses and forms of international contemporary art.

Note: It is recommended that this course be taken concurrently with PNTG.300.

PNTG.302 - Painting Studio III**3 Credits**

Prerequisite: One of PNTG.223 or PNTG.225 and one of PNTG.224 or PNTG.226, or consent of the Chair in consultation with the Painting faculty and/or the instructor.

An individualized investigation of painting within a contemporary art practice. In this course, students consolidate their ideas into a focused direction, and critically reflect upon their studio practice and its context. Students articulate their insights in a variety of ways throughout the term, including an end-of-term panel review.

Note: It is recommended that students take PNTG.300 and PNTG.301 before taking this course.

PNTG.316 - Media Extension**3 Credits**

Prerequisite: Any 200-level Painting course, or consent of the Chair in consultation with the instructor.

Media extension is an exploration and elaboration of student research into visual materials and communication devices. Open-ended non-traditional concepts are explored along with methods of achieving contemporary visual imagery in both old and new materials.

PNTG.390/490 - Directed Studio**3 Credits**

Prerequisite: By consent of the Chair in consultation with permanent faculty in the program, the identified instructor, and approval of the AVPRAA for admission of the course to the timetable.

This course will allow students to work on an individual basis with one selected instructor. Each student will be responsible for initiating a program of study and with consultation define the direction, media, time limits and form of the final presentation. Each student's proposal will be approved in the form of a contract between the student and the instructor, with evaluation taking place at the end of each contract period.

PNTG.400 - Painting Senior Studio I**4.5 credits**

Prerequisite: PNTG 302

An advanced studio course centered upon student-selected research interests in the context of contemporary art. Emphasis will be placed on critical reflection, working strategies, and the creation of artworks. An end of term panel review will take place.

PNTG.401 - Painting Senior Studio II**4.5 credits**

Prerequisite PNTG 400. It is recommended that Painting majors take this course concurrently with PNTG 402. A senior level studio-based course emphasizing focused, in-depth research with respect to self-selected projects that culminate with a body of work.

PNTG.402 - Painting Senior Studio III**4.5 credits**

Prerequisite: PNTG 400. It is recommended that Painting majors take this course concurrently with PNTG 401. A senior level studio-based course emphasizing the presentation and reception of student-selected practices and projects.

PNTG.416 – Media Extension 3 Credits

Prerequisite: PNTG.316, or consent of the Chair in consultation with the instructor.

This course is an advanced exploration and elaboration of student research into visual materials and communication devices. Open-ended, non-traditional concepts will be explored, along with methods of achieving contemporary visual imagery with both traditional and non-traditional materials.

PNTG.421 - Advanced Painting IV**3 Credits**

Prerequisite: PNTG.411, or consent of the Chair in consultation with the instructor.

Corequisite: PNTG.420 (for Painting Majors)

A continuation of PNTG.320/321 with greater emphasis given to individual development of a personal aesthetic.

PPRL.200 - Professional Practices for Artists**3 Credits**

Prerequisite: Two of HUMN.110, HUMN.124, AHIS.110/AHIS.101, AHIS.120/AHIS.100, ENGL.100 and CCST.100;

or consent of the Chair in consultation with the instructor.

A survey of professional issues and responsibilities artists face in their practice. Note: Formerly ACAD.200. Students may not receive credit for both courses.

PPRL.201 - Professional Practices for Designers**3 Credits**

Prerequisite: Two of HUMN.110, HUMN.124, AHIS.110/AHIS.101, AHIS.120/AHIS.100, ENGL.100 and CCST.100;

or consent of the Chair in consultation with the instructor.

This course offers an overview of the kinds of professionally related issues and responsibilities contemporary designers face in their practices, and an introduction to basic business processes relevant to the professional practice of design. Upon completion of this course students will have achieved practical, critical and conceptual outcomes. Specific topics considered in the course will include the examination and analysis at a fundamental level of business plans, project management, and intellectual property issues. This examination and analysis will be framed within the context of the social and ethical role of the designer. This course will provide students with fundamental knowledge and skills to support their development as professionals.

PPRL.202 - Fundamentals for the Art and Design Professional**3 Credits**

Prerequisite: Any two 100-level SCCS courses (ENGL, HUMN, CCST, AHIS).

This lecture-based course introduces students to the basics of professional practice, such as personal finance, tax preparation, investments, basic personal accounting, and introductions to basic market economics, professional ethics, copyright and intellectual property, business, entrepreneurship, and professional studio practice. It will encourage students to develop skills in public presentation and personal marketing.

PPRL.303 - Business**3 Credits**

Prerequisite: Any two 100-level SCCS courses (ENGL, HUMN, CCST, AHIS).

This lecture-based course introduces students to business fundamentals relevant to the professional artist and designer, with particular emphasis on marketing, professional ethics, presentational skills, issues of legal compliance, and the building, marketing and presenting of a business plan.

PPRL.304 - Entrepreneurship**3 Credits**

Prerequisite: Any two 100-level SCCS courses (ENGL, HUMN, CCST, AHIS).

This lecture-based course introduces students to entrepreneurial fundamentals relevant to the professional artist and designer, with a particular emphasis on copyright, intellectual property, start-ups, scaling, marketing, presentation skills, interviewing, and ethical leadership and management.

PPRL.305 - Studio Professional Practice**3 Credits**

Prerequisite: Any two 100-level SCCS courses (ENGL, HUMN, CCST, AHIS).

This lecture-based course introduces students to business fundamentals relevant to the studio professional, such as understanding contracts and grant applications, working with commercial galleries, co-ops, and artist associations; preparing c.v., composing an artist statement, and documenting work, as well as marketing oneself, presenting in public, interviewing, and maintaining an ethical professional practice.

PPRL.319 - Ethics, Standards and Practices in Photography**3 Credits**

Prerequisite: AHIS.210 or equivalent, plus completion of First Year Studies, or consent of the Chair in consultation with the instructor.

This course investigates the social impact of photography in advertising and photojournalism. It presents ethical questions raised by these images and the processes by which they are created. Examples of case studies will range from how specific images and advertising campaigns have contributed to shaping public opinion by creating a "perceived" reality, the phenomenon of the Paparazzi, the impact of digital technology, and the rights, releases and policies of national park photography. Designed to support AUArts studio-based professional education in design/ photography, this course provides a context and reference for the student's own practice. This course emphasizes professional ethics and will utilize a combination of lecture, classroom discussion, presentations, reports, and research papers.

Note: Formerly PHTG.319. Students may not receive credit for both courses.

PPRL.325 - Fundamentals of Advertising and Marketing**3 Credits**

Prerequisite: Any 200-level ENGL course or consent of the Chair in consultation with the instructor.

An investigation and application of creative problem solving for advertising copywriting through marketing driven strategic planning as affected by contemporary social/cultural context.

Note: formerly VSCM.325. Students may not receive credit for both courses.

PPRL.419 - Business Practices in Photography**3 Credits**

Prerequisite: All required PHTG.300 level courses, or consent of the Chair in consultation with the instructor. This course is designed to provide a basic understanding of business and marketing practices in order to develop a successful photographic business. The course will consist of a series of lectures, workshops and guest speakers.

Note: Formerly PHTG. 419. Students may not receive credit for both courses.

PRNT.101 - Print through Drawing**3 Credits**

Prerequisite: None.

This course will emphasize graphic imagery and drawing systems. Concepts will be integrated with technique using the printmaking processes of mono print, incised images of dry-point, engraving, etching, linocut, and calligraphy in order to explore the formal art elements of pictorial arrangement: line/linear composition, value; shapes and patterns, texture, weight and balance, volume with the illusion of depth.

PRNT.102 - Print through Design and Colour**3 Credits**

Prerequisite: None.

This is a course in introductory Print Media with an emphasis on the study of colour and the elements and principles of 2-Dimensional Art and Design. Concept development will be addressed in concert with technical information. Students will experience stencil and surface printing, drawing, collage, chin-colle and photo- lithographic techniques on aluminum plates. A range of basic print-media materials and tools will be introduced.

PRNT.103 - Print through Platemaking and Printing Processes

3 Credits

Prerequisite: None.

This course will address a variety of methods for constructing plates as supports, combining printmaking methods and techniques, drawing, collage, recycling materials, found objects, mixed media, and various ways of printing diverse surfaces with and without a printing press. Students will be introduced to intaglio and relief printing techniques, such as collograph, puzzle printing, color separation printing, multi-plate printing, collage, mono printing, color roll-ups, blended rolls, stamp printing, shaped plates, rubbings, selective wiping, and stencil.

PRNT.104 - Pixels and Print

3 Credits

Prerequisite: None.

This course introduces students to the techniques and creative possibilities of alternative photographic print processes and explores the relationship between digital imagery and hand-drawn imagery. Students will explore a selection of techniques as a vehicle for creative exploration, such as photo manipulation, the use of digital transparencies, and the techniques and creative possibilities of photographic print processes. Students will be expected to discuss their work in a critical context and to work cleanly and safely within a shared environment. This course will allow first year students to learn about photography within a printmaking and experimental context. The course will consist of technical demonstrations, lectures, and critiques.

PRNT.210 - Introduction to Intaglio

3 Credits

Prerequisite: Completion of 24 credits from First Year Studies or equivalents, or consent of the Chair in consultation with the instructor.

Students will be introduced to basic processes involved in intaglio printmaking, including dry point, etching, basic colour methods and manipulating metal plates as a means of creative self-expression of ideas, and will acquire an awareness of the history of Intaglio printmaking as well as an understanding of printing and editioning intaglio images.

PRNT.211 - Introduction to Lithography

3 Credits

Prerequisite: Completion of 24 credits from First Year Studies or equivalents, or consent of the Chair in consultation with the instructor.

This course provides a solid foundation in lithographic principles, history, techniques, and print lab procedures, with an introduction to the development of personal imagery in the medium.

PRNT.212 - Introduction to Silkscreen

3 Credits

Prerequisite: Completion of 24 credits from First Year Studies or equivalents, or consent of the Chair in consultation with the instructor.

This course will introduce the student to the fundamentals of silk-screening and will develop them through the use of personal imagery.

PRNT.213 - Introduction to Relief/Collograph

3 Credits

Prerequisite: One of DRWF.110, DRWF.115; one of DRWF.120, DRWF.125 or equivalent, or consent of the Chair in consultation with the instructor.

This course introduces the basic principles and creative possibilities of woodcut, linocut and collograph print. Students will explore the history of Relief/Collograph, as well as woodblock and linocut techniques and versatile collage-like approach of collograph plate making and manipulation of materials, as a vehicle for creative self-expression.

PRNT.215 - Image and Text Through Print**3 Credits**

Prerequisite: Completion of 24 credits from First Year Studies or equivalents, or consent of the Chair in consultation with the instructor.

This course introduces students to the fundamentals of different relief process which are applied to creating art works based on concept-led inquiry. Students will consider text in relationship to imagery as well as explore how text is used as imagery. Students will learn how to apply a range of relief techniques, develop their own imagery, discuss it in a critical context, and learn to work cleanly and safely in a shared environment. Students will also be given an introduction to contemporary and historical artists who work with relief processes as well as artists who use text in their work. The course will consist of technical demonstrations, lectures, critiques, and critical discussion.

PRNT.303 - From Photo to Ink I**3 Credits**

Prerequisite: One of PRNT.210, 211, 212, or 213, or consent of the Chair in consultation with the instructor.

This course will provide a critical and supportive environment for intermediate student wanting to undertake a wide range of creative projects involving printed imagery developed from photographic sources. In consultation with the instructor, each student will propose a body of work to be researched and completed over the term.

PRNT.304 - Print through Drawing I**3 Credits**

Prerequisite: any 200 level print class and any 200 level studio class

This course provides the opportunity for students to integrate both print media and drawing to produce images. Combining traditional printmaking methods such as intaglio and relief printing with drawing, students will utilize both approaches for image-making, material exploration and expression of ideas. Students will explore print media combined with drawing in relationship to artist's books, installation, three-dimensional prints, multiples and other aspects of contemporary print media with the expectation of enhancing increased awareness of image development and personal imagery appropriate to the print and drawing media used in class.

PRNT.305 - Print Publishing I**3 Credits**

Prerequisite: One of PRNT.210, 211, 212, or 213, or consent of the Chair in consultation with the instructor.

This course will provide a supportive and critical forum for intermediate students wishing to undertake project(s) that explore the various contemporary forms and issues involved in small production printing in a fine art context (print portfolios, artist books, etc.). Projects should involve research and development of image content and context, printing, formatting and distribution. In consultation with the instructor, students will propose a body of work to be researched and completed over the term.

PRNT.310 - Intermediate Intaglio**3 Credits**

Prerequisite: PRNT 210 and any 200 level studio class

This course continues instruction in intaglio techniques and studio disciplines. Students will work with multiple-plate colour printing, photo etching, and be encouraged to explore multi-media and experimental printmaking.

PRNT.311 - Intermediate Lithography**3 Credits**

Prerequisite: PRNT 211 and any 200 level studio class.

This course provides thorough technical instruction in color lithography and special techniques not included in the introductory lithography course. Emphasis is placed upon the development of personal imagery and conceptual growth.

PRNT.312 - Intermediate Silkscreen**3 Credits**

Prerequisite PRNT 212 and any 200 level studio class This course provides students who have fulfilled the introductory requirements, the opportunity to specialize in silkscreen processes at a more advanced level. Students will be encouraged to develop an independent course of action for their particular aesthetic and technical concerns.

PRNT.313 - Intermediate Relief/Collograph**3 Credits**

Prerequisite: PRNT.213, or consent of the Chair in consultation with the instructor.

This course further explores the creative possibilities of these media. Instruction will cover multiple-plate colour printing and special techniques. Students will be encouraged to experiment with shaped plates, combined media and photo processes.

PRNT.314 - Print Media: Studio/Research**3 Credits**

Prerequisite: One of PRNT.210 or PRNT.211, and one of PRNT.212 or PRNT.215, or consent of the Chair in consultation with the instructor.

This course emphasizes research in a studio-based context and will focus on the aesthetic, social, and political contexts which has informed fine art printmaking. Course material will cover history and a range of topics in printmaking with an emphasis on contemporary issues, conceptual concerns, and technological innovation.

Students will explore their self-directed research through discussions, studio work, presentations, and critique. Along with creating artwork and participating in course activities, students will also give a presentation based on their research, write an artist statement, and participate in a panel critique at the end of the semester.

PRNT.320 - Intermediate Intaglio**3 Credits**

Prerequisite: PRNT.210, or consent of the Chair in consultation with the instructor.

This course will emphasize more advanced intaglio techniques, skills, and studio disciplines which will provide students with the opportunity to develop their conceptual potential in this medium.

PRNT.321 - Intermediate Lithography**3 Credits**

Prerequisite: PRNT.211, or consent of the Chair in consultation with the instructor.

This course provides thorough technical instruction in color lithography, and special techniques not included in the introductory course. Emphasis is placed upon the development of personal imagery and conceptual growth.

PRNT.322 - Intermediate Silkscreen**3 Credits**

Prerequisite: PRNT.212, or consent of the Chair in consultation with the instructor.

This course provides students who have fulfilled the introductory requirement, the opportunity to specialize in silkscreen processes at a more advanced level. Students will be encouraged to develop an independent course of action for their particular aesthetic and technical concerns.

PRNT.323 - Intermediate Relief/Collograph**3 Credits**

Prerequisite: PRNT.213, or consent of the Chair in consultation with the instructor.

This course further explores the creative possibilities of these media. Instruction will cover multiple-plate colour printing and special techniques. Students will be encouraged to experiment with shaped plates, combined media and photo processes.

PRNT.390/490 - Directed Studio**3 Credits**

Prerequisite: By consent of School Chair in consultation with the permanent faculty in the program, the identified instructor, and approval of the AVPRAA for admission of the course to the timetable.

This course will allow students to work on an individual basis with one selected instructor. Each student will be responsible for initiating a program of study and with consultation define the direction, media, time limits and form of the final presentation. Each student's proposal will be approved in the form of a contract between the student and the instructor, with evaluation taking place at the end of each contract period.

PRNT.403 - From Photo to Ink II**3 Credits**

Prerequisite: PRNT.303, or consent of the Chair in consultation with the instructor.

A continuation of PRNT.303, this course will provide students with the opportunity to further develop their practice in the area of photo-based and digital print media at an advanced level. In consultation with the instructor, students will propose a body of work to be researched and completed over the term.

PRNT.404 - Print through Drawing II**4.5 Credits**

Prerequisite: Any one of PRNT.304, PRNT.310, PRNT.311 or PRNT.312, or consent of the Chair in consultation with the instructor.

Students who wish to continue to specialize in advanced levels of creating printed images through drawing processes may choose this advanced level print media course in which the opportunity is provided for conceptual development of personal imagery and increasing independence with self-initiated exploration. Students will be expected to display increased independence and greater exploration of both print and drawing media and materials. In consultation with the instructor, students will propose a body of work to be researched and completed over the term.

PRNT.405 - Print Publishing II**4.5 Credits**

Prerequisite: PRNT.305, or consent of the Chair in consultation with the instructor.

A continuation of PRNT.305, this course will provide students with the opportunity to further develop their practice in the area of fine art print publishing at an advanced level. In consultation with the instructor, students will propose a body of work to be researched and completed over the term.

PRNT.406 - Senior Print Studio: Research**4.5 Credits**

Prerequisite: PRNT.314

This is a senior-level print media studio course that supports students in developing a research foundation on a topic of their choosing. Students will be expected to conduct a broad exploration that includes studio-based approaches and external research sources. The course will culminate with an end of term panel critique.

PRNT.407 - Senior Print Studio: Presentation**4.5 Credits**

Prerequisite: PRNT.406

A studio-based course in which students will create a capstone body of work, ready for professional presentation in a targeted exhibition environment. Students will synthesize senior level independent research, and demonstrate cohesiveness of conceptual development, process, materials and presentation.

PRNT.410 - Advanced Intaglio**4.5 Credits**

Prerequisite: PRNT.310 or PRNT.320, or consent of the Chair in consultation with the instructor.

Students who have completed intermediate intaglio courses and wish to continue to specialize in intaglio may choose this advanced course, in which an opportunity is provided for conceptual growth, the development of personal imagery, self-initiated exploration and improvement of technical skills at increasingly advanced levels.

PRNT.411 - Advanced Lithography**4.5 Credits**

Prerequisite: PRNT.311 or PRNT.321, or consent of the Chair in consultation with the instructor. Students who have completed intermediate lithography courses and wish to continue to specialize in lithography may choose this advanced course, in which an opportunity is provided for conceptual growth, the development of personal imagery, self-initiated exploration and improvement of technical skills at increasingly advanced levels.

PRNT.412 - Advanced Silkscreen**4.5 Credits**

Prerequisite: PRNT.312 or PRNT.322, or consent of the Chair in consultation with the instructor. Students who have completed intermediate silk-screen courses and wish to continue to specialize in silkscreen may choose this advanced course, in which an opportunity is provided for conceptual growth, the development of personal imagery, self-initiated exploration and improvement of technical skills at increasingly advanced levels.

PRNT.413 - Advanced Relief/Collograph**4.5 Credits**

Prerequisite: PRNT.313 or PRNT.323, or consent of the Chair in consultation with the instructor. Students who have completed intermediate relief/collography courses and wish to continue to specialize in relief/collograph may choose this advanced course, in which an opportunity is provided for conceptual growth, the development of personal imagery, self-initiated exploration and improvement of technical skills at increasingly advanced levels.

PRNT.420 - Advanced Intaglio**4.5 Credits**

Prerequisite: PRNT.310 or PRNT.320, or consent of the Chair in consultation with the instructor. Students who have completed the appropriate 300 series printmaking courses and wish to continue to specialize in advanced printmaking may choose this advanced course, in which an opportunity is provided for conceptual growth, the development of personal imagery, self-initiated exploration and improvement of technical skills at increasingly advanced levels.

PRNT.421 - Advanced Lithography**4.5 Credits**

Prerequisite: PRNT.311 or PRNT.321, or consent of the Chair in consultation with the instructor. Students who have completed the appropriate 300 series printmaking courses and wish to continue to specialize in advanced printmaking may choose this advanced course, in which an opportunity is provided for conceptual growth, the development of personal imagery, self-initiated exploration and improvement of technical skills at increasingly advanced levels.

PRNT.422 - Advanced Silkscreen**4.5 Credits**

Prerequisite: PRNT.312 or PRNT.322, or consent of the Chair in consultation with the instructor. Students who have completed the appropriate 300 series printmaking courses and wish to continue to specialize in advanced printmaking may choose this advanced course, in which an opportunity is provided for conceptual growth, the development of personal imagery, self-initiated exploration and improvement of technical skills at increasingly advanced levels.

PRNT. 423 - Advanced Relief/Collograph**4.5 Credits**

Prerequisite: PRNT.313 or PRNT.323, or consent of the Chair in consultation with the instructor. Students who have completed the appropriate 300 series printmaking courses and wish to continue to specialize in advanced printmaking may choose this advanced course, in which an opportunity is provided for conceptual growth, the development of personal imagery, self-initiated exploration and improvement of technical skills at increasingly advanced levels.

PRNT.451 - Senior Studio

4.5 Credits

Prerequisite: PRNT 406

A studio-based course in which students create a body of work that demonstrates the synthesis of their research and studio work. Students will be expected to create a body of work that demonstrates cohesiveness in terms of conceptual development and finish in terms of process, materials and presentation.

SCLP.101 - Sculpture

3 Credits

Prerequisite: None.

The fundamental elements, principles and processes of three-dimensional art will be introduced through a combination of directed studio projects and independent study. Students will experience a variety of sculptural approaches such as additive, reductive, constructive and reproductive processes, as well as the study of space as it applies to the discipline of sculpture. Media used in this course may include clay, plaster, wood, metal, found objects/materials, space and electronic media. The exploration of these processes and media will be the means for students to discover their own individual approach to assignments and the general emphasis of the course will be toward concept development.

SCLP.210 - Modeling & Replication

3 Credits

Prerequisite: Completion of 24 credits from First Year Studies.

This course introduces students to concepts and processes related to replication, reproduction, multiples and simulation. Study includes modeling techniques, an introduction to traditional mold-making techniques including plaster and flexible molds, and explorations into non-traditional media and forming processes. Students will experience a variety of assigned projects including clay modeling, bronze casting, and open-media assignments.

Students learn how their choice of material and process affect the physical, conceptual and psychological aspects of their work.

SCLP.211 - Introductory Sculpture

(Materials and Processes) 3 Credits

Prerequisite: Completion of 24 credits from First Year Studies.

In this course, students will be introduced to a variety of sculptural materials and processes and will explore their applications through a series of assigned projects. Students will study connections between materiality and content, and process as subject. The course expands traditional notions of sculpture and fabrication, and challenges students to explore their own personal vision and discover resolutions while they build an artistic practice in contemporary sculpture. Technical information will be addressed as required and may include metalworking, woodworking, fasteners and fabrication techniques.

SCLP.213 - Strategies

3 Credits

Prerequisite: Completion of 24 credits from First Year Studies.

A studio-based introductory course with emphasis on developing reasons, strategies, methods and approaches for making sculptural artworks. Although artists work in many different ways to develop and refine the ideas they wish to carry out, there are recurring methodologies that assist in this process. This class will explore how experimentation, play, serial production, problem solving, and the utilization of diverse media such as drawing, photography, video, 3D modeling etc. can contribute to building a practice in the visual arts.

SCLP.214 - Concepts and Parameters

3 Credits

Prerequisite: 24 credits of first year studies or equivalent

This research-led studio course examines critical methodologies that use procedural, linguistic, or conceptual parameters. This course promotes the use of systematized processes and self-imposed limitations within a studio practice that are crucial to the production of art, provoking generative and transgressive thought. Seriality, language, games, (post) conceptual art, chance and improvisation will be explored.

SCLP.215 - Body as Meaning**3 Credits**

Prerequisite: Completion of 24 credits from First Year Studies or equivalents, or consent of the Chair in consultation with the instructor.

Understanding sculpture both in the conventional and "expanded" sense, in this course students will experience radical reconception of how the artist's body itself can be employed as both a physical agent and source of content in the production of contemporary sculpture. Enacting physically embodied approaches to art production serves to explore and make visible the fundamental reciprocities and embedded relationships between our physical self and surrounding environments. Physical scale, wearable objects, interactivity, body casting, and figurative sculpture will be examined.

SCLP.310 - Intermediate Sculpture**3 Credits**

Prerequisite: One of SCLP 210 or SCLP 211, and one of SCLP 213 or SCLP 214, or consent of the Chair in consultation with the instructor.

A studio-based course designed to develop technical, conceptual and critical skills relating to contemporary sculpture and/or related disciplines. In consultation with the instructor, the student will investigate sculptural ideas of personal interest.

SCLP.312 - Sculpture Workshop**3 Credits**

Prerequisite: Completion of 24 credits at the 200-level, or consent of the Chair in consultation with the instructor.

A studio-based course designed to provide students with in-depth exposure to specific media, processes, or techniques associated with sculpture, (e.g. bronze casting, using the ceramic-shell process), or related disciplines (e.g. Projected video in installation). The subject of the workshop course will vary in order to introduce students to a number of practices during their third and fourth years.

SCLP.315 - The Social Body**3 Credits**

Prerequisite: 6 credits at 200-level studio

In this conceptually driven course students will explore site specificity, interventions, "happenings", and the "immaterial" or temporal sculptural forms produced via relational aesthetics. Art here acts as a vehicle to examine and make visible our sociological, political, ecological and economic constructs by facilitating "events" and social relations. In challenging the aesthetic paradigm of modernism and disrupting the private space of the artist these methods position the artist as catalyst and participant rather than lone creator and reconsiders what art might be for both artist and viewer. Identity politics, aesthetic theory, abjection, social space, and the politics of aesthetics will be examined.

SCLP.316 - Performance and Installation**3 Credits**

Prerequisite: 6 credits at 200-level studio .

This course is an extensive study of the practices of performance and installation, with emphasis on conceptual and logistical concerns. Students will explore performance and installation in site specific, political and social contexts, as well as the relationship to interdisciplinary practice. The course will involve technical workshops, presentations and group discussions.

SCLP.320 - Intermediate Sculpture**3 Credits**

Prerequisite: One of SCLP 210 or SCLP 211, and one of SCLP 213 or SCLP 214, or consent of the Chair in consultation with the instructor.

This studio-based course is designed to further develop technical, conceptual, and critical skills relating to contemporary sculpture and/or related disciplines. In consultation with the instructor, the student will continue to examine and refine the ideas, which inform their individual practice. Sculpture majors will be required to participate in a panel critique at the conclusion of this course.

SCLP.321 - Intermediate Sculpture Studio**Seminar 3 Credits**

Prerequisite: One of SCLP 210 or SCLP 211, and one of SCLP 213 or SCLP 214, or consent of the Chair in consultation with the instructor.

This combined studio-seminar course will examine issues relating to sculpture and/or related disciplines, through discussion, research, assigned readings and presentations. In addition students will be expected to pursue a self- initiated studio practice for purposes of presentation and critique.

SCLP.410 - Advanced Sculpture**4.5 Credits**

Prerequisite: SCLP.320

A studio-based course emphasizing personal exploration of media and concepts. Through self-initiated projects, students are expected to develop an increasing independence and professionalism.

SCLP.411 - Advanced Sculpture Studio Seminar**4.5 Credits**

Prerequisite: SCLP.410 or consent of the Chair in consultation with the instructor.

This combined studio/seminar course will address issues of concern to contemporary sculptors through a series of discussions, presentations, and assigned reading/research.

SCLP.451 - Senior Studio**4.5 Credits**

Prerequisite: SCLP.410 or consent of the Chair in consultation with the instructor.

This studio-based course will provide students with a studio focus within their major in their graduating semester. Students will be expected to create a body of work that demonstrates the level of their relevant, contemporary knowledge, skill and artistic abilities that they have gained from their studies to date.

SOSC.200 - Introduction to Visual Theory**3 Credits**

Prerequisite: Any two 100-level SCCS courses (ENGL, HUMN, CCST, AHIS), or consent of the Chair in consultation with the instructor.

This lecture-based course introduces students to the frameworks of analysis that can be applied to visual culture. Students will develop their ability to situate, analyze, and contextualize responses to visual media from a variety of theoretical stances relevant to both art and design practice.

Note: Formerly CMST.200. Students may not receive credit for both courses.

SOSC.201 - Introduction to Cultural Anthropology**3 Credits**

Prerequisite: Any two 100-level SCCS courses (ENGL, HUMN, CCST, AHIS), or consent of the Chair in consultation with the instructor.

Students will be introduced to fundamentals of cultural anthropology through lectures, readings, films and other materials. Examples will be drawn from a wide variety of anthropological studies, with examples ranging from traditional warfare in New Guinea to "Big Hair" in North America.

Note: Formerly CLST.201. Students may not receive credit for both courses.

SOSC.202 - Introduction to Indigenous Studies**3 Credits**

Prerequisite: Any two 100-level SCCS courses (ENGL, HUMN, CCST, AHIS), or consent of the Chair in consultation with the instructor.

This lecture-based course introduces students to the field of Indigenous Studies, including its application to the regional context of Treaty Seven territory. Students will learn Indigenous ways of knowing through multiple lenses, including art, music, activism, ecology, history, identity.

SOSC.300 - Topic in Cultural Critique**3 Credits**

Prerequisite: Any 200-level ENGL or 200-level SOSC, plus completion of First Year Studies, or consent of the Chair in consultation with the instructor.

This course examines selected issues and theories of culture(s) in contemporary society, particularly as they relate to the role of art. Methods of analysis from such fields as anthropology, social history, and cultural politics will be employed. Possible topic areas include cultural institutions such as governments and museums, diverse cultures in post-colonial societies, the role of subcultures and the creation of cultural mythologies. Specific topics will be determined by the instructor and posted in the current timetable prior to registration.

Not: Formerly CCST.300. This course is repeatable for credit with permission of the Chair.

SOSC.301 - Material Culture

3 Credits

Prerequisite: Any 200-level ENGL or 200-level SOSC, plus completion of First Year Studies, or consent of the Chair in consultation with the instructor. This lecture/seminar course introduces students to the analysis of material culture. The social processes and techniques involved in the creation of objects will be studied in a cross-cultural and interdisciplinary framework, together with the interrelationship between objects and their socio-cultural contexts. Students will learn to analyze the socio-cultural place of the object through a variety of critical and disciplinary perspectives as they are applied to a broad range of examples and case studies according to selected themes.

Note: Formerly CLST.301. Students may not receive credit for both courses.

SOSC.302 - Activism in Art and Design

3 Credits

Prerequisite: Any 200-level ENGL or 200-level SOSC, plus completion of First Year Studies, or consent of the Chair in consultation with the instructor.

This lecture/seminar course invites students to consider the potential for art and design to encourage socio-political engagement and change through discussion and the examination of case studies. The political role of art and design will be considered across a broad range of topics and mediums in relation to selected themes, which may include but are not limited to environmentalism, political protest, Indigeneity, class mobilization, and globalization.

SOSC.303 - Art Science and the Environment

3 Credits

Prerequisite: Any 200-level ENGL or 200-level SOSC, plus completion of First Year Studies, or consent of the Chair in consultation with the instructor.

This lecture/seminar course considers the many points of intersection between art, science, and human environments through the exploration of selected contexts and themes. Students will be introduced to a broad range of issues and case studies that invite analysis of way in which art, science, and built or natural environments impact upon one another from a variety of critical perspectives such as ecocriticism, phenomenology, animal studies, post- colonialism, and class critique.

SOSC.380 - Design Thinking

3 Credits

Prerequisite: Any 200-level ENGL or 200-level SOSC, plus completion of First Year Studies, or consent of the Chair in consultation with the instructor.

This lecture/seminar course introduces students to the application of various theoretical models in the design of innovative solutions to challenging problems. Students will learn to apply a variety of theoretical frameworks in the consideration of a broad range of design case studies, addressing such concepts as the presumed user, the politics of design, sustainability, and information science.

SOSC.401 Advanced Topics Seminar in Material Culture

3 Credits

Prerequisite: Any 300-level SCCS

This course seminar course develops students' critical and theoretical acuity in the field of Material Culture. The course allows for the focused study of specific topics and themes, frameworks of analysis, and case studies, while supporting the development of students' research, writing and presentation skills through the critical study of the socio-cultural place of objects, institutions, and disciplinary perspectives related to Material Culture. Possible themes and subjects may include: Culture of Display; the Archive: Creative, Imaginary, Arts-Based, and Documentary; Object Biography; Actor-Network Agency; Indigenous Knowledges and Methodologies; Cultural Resources Management; Materialisms; Food Studies; and Mobilities Studies

SOSC.404 Advanced Topic Seminar in Indigenous Studies**3 Credits**

Prerequisite: Any 300 level SCCS course

This seminar course develops students' critical and theoretical acuity in the field of Indigenous Studies. The course allows for the focused study of specific topics and themes, frameworks of analysis, and case studies in Indigenous Studies (including its application to the regional context of Treaty 7 territory, and a diversity of socio-political contexts impacting Indigenous peoples). The course supports the development of students' research, writing and presentation skills through the critical study of objects of material culture, texts, exhibitions, presentations, locations, and events related to Indigenous Studies. Possible themes and subjects may include: Indigenous legacies and histories; the cultural context of Indigenous peoples' material practices and design; and critiques and explorations of the history of display practices related to Indigenous peoples.

VSCA.211 - Concepts I**3 Credits**

Prerequisite: Completion of First Year Studies or equivalents and acceptance into VCD, or consent of the Chair in consultation with the instructor.

This course will focus on concept creation as a form of visual communication. Professional visualization skills will be stressed in the development of concepts, including formative process for problem solving and comprehensive exploration that reveals original and relevant solutions. Focused on daily exercises and homework assignments, this course will leverage the imagination and creative process using drawing as a primary tool for turning complex problems, into simple provocative creative ideas.

Note: Priority will be given to Visual Communications Design Majors. Concepts I and II are highly recommended for students planning to take Advertising VSCA319. This course is open to Fine Art Majors.

VSCA.221 - Concepts II**3 Credits**

Prerequisite: Completion of all Fall 200-level VCD Major Studio requirements, VSCA 211 and VSCM 225, or consent of the Chair in consultation with the instructor.

This is the second part of the two-semester Concept Course. This course that will expand on what a good idea is: how to take a product and give it a unique concept, and how to take that concept and creatively execute it as ad layouts, TV concepts and online executions. On successful completion of this course the student will have developed a conceptual process and be able to apply them to advertising assignments.

Note: Priority will be given to Visual Communications Design Majors. Concepts I and II are highly recommended for students planning to take Advertising VSCA319.

VSCA.319 - Advertising I**3 Credits**

Prerequisite: Completion of all 200-level VCD Major Studio requirements, VSCA 221 and VSCM 225, or consent of the Chair in consultation with the instructor.

This course focuses on developing the student's ability to create on-target creative that effectively addresses a specified audience and creative objectives. The students will create strong, creative advertising concepts in a variety of media ranging from print to on-line. The role and business of advertising in relationship to the marketing system will be investigated.

VSCA.323 - Advertising II-Introduction to Campaigns**3 Credits**

Prerequisite: VSCA.319, or consent of the Chair in consultation with the instructor.

This studio course is designed for advertising students with an emphasis on time-based advertising. Instead of single ads, students will be expected to produce multi-media advertising campaigns. The ubiquity of the video camera and the global stage of YouTube and PDAs have made the facility with the moving image a priority for the advertising creative. Students will examine the basic principles of storytelling and idea generation as it relates to television and on-line media. Students will create advertising strategies and concepts, as well as introduced to writing scripts, storyboards in order to produce strong, creative time-based advertising.

VSCA.331 - Time-Based Advertising

3 Credits

Prerequisite: Completion of all 200-level VCD Major Studio requirements, VSCA 221, VSCM 225 and VSCT 226, or consent of the Chair in consultation with the instructor.

Time-Based Advertising emphasizes storytelling and narrative strategies. Although the critical and technical skills essential to the production of live action short digital films will be included in this course, students will focus on the process and principles of creating original and persuasive stories. At the same time, students must critically reflect upon their own work, the work of their peers and contemporary industry output.

Case studies will be used to examine examples of the utilization of time-based media to address advertising and design communication problems. Students will be expected to be proactive in exploring contemporary developments and bringing back their observations and critical analysis to class for discussion. Subjects will include television commercials, on-line media and other media currently used in context of modern global advertising. In addition to producing their own advertising during the course, students will develop their awareness of issues such as:

- the creative and production process, writing, and directing a short film,
- the utilization of digital film as a communication tool within a strategic context,
- the nature and role of the audience,
- The impact of changing distribution methods upon the role of digital film in advertising.

Emphasis will be placed upon the development of the ability of students to generate creative, critically informed, targeted digital time-based content. Students will be expected to work collaboratively with other students both in the production and critical evaluation of their digital film output.

VSCA.412 - Advanced Advertising I / Memorable Campaigns

3 Credits

Prerequisite: All required 300 level VCD major courses, or consent of the Chair in consultation with the instructor. This course will develop integrated campaigns for advertising media including print, television, on-line and outdoor. The student will develop creative strategies that will be the catalyst and basis for execution of memorable advertising campaigns. The student will develop creative objectives and strategies and explore the process of developing ideas for multiple mediums. Students will develop an understanding of 'audience insights' and explore emotion/humour narratives in their conceptualization and development of memorable campaigns.

VSCA.422 - Advanced Advertising II / Moving Pictures (TV and Rich Media)

3 Credits

Prerequisite: Completion of all 300-level VCD Major Studio requirements in a relevant Stream, or consent of the Chair in consultation with the instructor.

This course is an expansion of instruction in advertising campaign development, to encompass concepts for television and online video media. Students further develop their storytelling abilities in time-based media.

VSCA.423 - Advanced Advertising III / Out of the Box (Non-traditional Media)

3 Credits

Prerequisite: All required 300 level VCD major courses, or consent of the Chair in consultation with the instructor. This course is a further expansion of instruction in advertising campaign development, and will incorporate non- traditional / 'guerilla viral' approaches into self-directed advertising campaigns.

Students will create provocative advertising strategies and solutions encompassing non-traditional media.

VSCD.221 - Typography II: Fundamentals of Text-Based Design

3 Credits

Prerequisite: Completion of all Fall semester 200-level VCD Major Studio requirements, VSCM 225 and VSCM 211, or consent of the Chair in consultation with the instructor.

This course is an introduction to text-based design. The student will be introduced to the formal and functional properties of typography as applied to layout design. An understanding of the factors of format, hierarchy, legibility, clarity and type as carrier of meaning will be developed. This course will also present an historical overview of typography in the 20th and 21st centuries including the exploration and critique of the anatomy, character and usage relating to contemporary advertising and design.

Note: Priority will be given to Visual Communications Design Majors.

VSCD.321 - Time-Based Design I Graphics for Designers and Art Directors

3 Credits

Prerequisite: Completion of all 200-level Major Studio requirements in a relevant Stream, VSCM 225 and VSCT 226, or consent of the Chair in consultation with the instructor.

Motion Graphics for Designers and Art Directors emphasizes storytelling, narrative strategies and conceptual thinking. Although the critical and digital skills essential to the production of motion graphics will be included in this course, students will focus on the process and principles of creating original and conceptually strong motion design.

Within the framework of outcomes described below, students will be expected to develop their own distinctive creative approach to solving design problems using time-based media. At the same time, students must critically reflect upon their own work, the work of their peers and contemporary industry output. Case studies will be used to examine examples of time-based media used to address a wide range of design communication problems in film, broadcast and on-line such as; film titles, broadcast graphics and on-line advertising. Students will be encouraged to experiment with motion graphics while expanding their vision to include such non-traditional media as the interactive menus of cell phones and digital billboards. The course will build on the design process and further develop a sound understanding of the principles of motion graphics. Students will be expected to be proactive in exploring contemporary developments and bringing back their observations and critical analysis to class for discussion. In addition to producing their own motion project solutions during the course, students will develop their awareness of issues such as:

- Developing a design brief
- The utilization of motion graphics as a communication tool within a strategic context
- The nature and role of the audience and competitive context
- The impact of changing media upon advertising and graphic design

Emphasis will be placed upon the development of the student's ability to generate creative, critically informed, targeted digital time-based content. Students will be expected to work collaboratively with other students both in the production and critical evaluation of their motion graphics solutions.

VSCD.323 - Typography III Advanced Typography

3 Credits

Prerequisite: Completion of all 200-level VCD Major Studio requirements in a relevant Stream and VSCD 221, or consent of the Chair in consultation with the instructor.

Although this course will emphasis concept, it will further explore the use of typography in sequence-based text- content and information. Students further develop their understanding of the interrelationship of text, image, content, audience in context and function considering factors of format, visual hierarchy, pacing, legibility, typographic systems, colour media and materials. These subjects will explore thought a variety of practical projects ranging from niche magazine design, annual reports, museum and promo brochures, and book series. Students will also creating on-line components for some of these projects.

VSCD.328 - Typography IV Expressive Typography

3 Credits

Prerequisite: Completion of VSCD 323, or consent of the Chair in consultation with the instructor.

This course will further develop the student's understanding of the expressive qualities of typography. The student will explore the relationship between language, text and typography. An emphasis will be placed on the experimental and conceptual aspects of typography. Along with conventional print materials, the student will also have explored the possibilities of utilizing materials other than paper in the production of print pieces.

VSCD.329 - Brand Design I

3 Credits

Prerequisite: Completion of all 200-level VCD Major Studio requirements in a relevant Stream and VSCM 225, or consent of the Chair in consultation with the instructor.

This course is intended for both advertising and graphic design students. Students will examine the basic principles of product and corporate identities, basic corporate structure and the process designers use to create brand identity programs. Students will explore both operational models and brand models, as well as create, develop and execute a range of visual identities. These visual identities will be applied to multiple applications in media and non-media context, with a consistent voice and culture. On completion of this course students will demonstrate an essential understanding of brand design principles and to have applied these to a series of effective brand identity solutions.

VSCD.410 - Advanced Information Design**3 Credits**

Prerequisite: All required 300 level VCD major courses, or consent of the Chair in consultation with the instructor. This course focuses on creating integrated information campaigns. Students will conduct in-depth self-directed research and apply their findings to an information design project. Students will further develop their ability to translate a complex body of information into an effective form for a specified audience and purpose.

VSCD.411 - Advanced Graphic Design I / Product Identity**3 Credits**

Prerequisite: All required 300 level VCD major courses, or consent of the Chair in consultation with the instructor. This course investigates product identity programs. Students will examine products, how products are developed and how product identities are developed. Students will address consumer needs and relationship of branding to product development. Students will create, develop and execute various elements associated with product identity programs.

VSCD.420 - Advanced Graphic Design II / Editorial Design**3 Credits**

Prerequisite: All required 300 level VCD major courses, or consent of the Chair in consultation with the instructor. In this course, students collaborate to identify a specific community and create a new magazine which targets that audience. Students will develop an editorial point of view and develop appropriate content and form for the magazine.

VSCD.421 - Advanced Graphic Design III / Branding**3 Credits**

Prerequisite: All required 300 level VCD major courses, or consent of the Chair in consultation with the instructor. This course examines the broader application and context of visual identity programs for franchises. Students will create and develop effective branding strategies and execute design solutions articulated to objectives. These projects are self-directed.

VSCH.416 - Advanced Character Design I: Animation / Media**3 Credits**

Prerequisite: All required 300 level VCD major courses, or consent of the Chair in consultation with the instructor. This is an advanced course for the development of character design with the supporting application of time-based solutions. Through self-initiated projects, students will learn to communicate the personalities, emotions and behavior of their characters through visual, written and animated motion studies. Students will develop strategies to control the visual language to create a memorable impact on their audience.

Note: This course is intended for the VCD Character Design stream students, but is open to all fourth year VCD students.

VSCH.417 - Figure Illustration IV: Portfolio**3 Credits**

Prerequisite: All required 300 level VCD major courses, or consent of the Chair in consultation with the instructor. This advanced figure illustration course is intended for portfolio development. Course work is focused on broad-based figure illustration problems. Self-directed assignments can be harmonized with other 4th year courses to form more comprehensive graduating portfolio projects.

VSCH.427 - Advanced Character Design I: Children's Book**3 Credits**

Prerequisite: All required 300 level VCD major courses, or consent of the Chair in consultation with the instructor. This is an advanced course for character development and design as it pertains to children's narrative illustration. Students are encouraged to create original content. Projects may utilize both traditional and new media. All projects are intended to build the student's graduating portfolio.

Note: This course is intended for the VCD Character Design stream students, but is open to all fourth year VCD students.

VSCH.428 - Advanced Character Design II: 3D Worlds**3 Credits**

Prerequisite: All required 300 level VCD major courses, or consent of the Chair in consultation with the instructor. This is an advanced course for the development of three-dimensional environments that encompass a variety of cultures, genres, and time periods. Students author their own narratives and develop environments that incorporate figure, architecture, atmospheres, and landscapes. Professionals from the industry are active participants in the course, providing projects and feedback for students throughout the process. Assignments can become harmonized with other courses to form more comprehensive graduating portfolio projects.

Note: This course is intended for the VCD Character Design stream students, but is open to all fourth year VCD students.

VSCH.429 - Advanced Character Design III: Gaming**3 Credits**

Prerequisite: All required 300 level VCD major courses, or consent of the Chair in consultation with the instructor. This is an advanced course focused on character design for gaming, multi-media and motion graphics. Students utilize a professional process to develop a character design portfolio. Professionals from the gaming industry are active participants in the course, providing projects and feedback for students throughout the process.

VSCH.430 - Figure Illustration V: Animated Narratives**3 Credits**

Prerequisite: All required 300 level VCD major courses, or consent of the Chair in consultation with the instructor. This is an advanced course for the further development of characters and time-based narratives. Students will build on their ability to create memorable character and to tell compelling stories. Students will further develop strategies to control the visual language to create a memorable impact on their audience. Projects are self-initiated.

VSCI.317 - Storytelling and Environments I**3 Credits**

Prerequisite: Completion of all 200-level VCD Major Studio requirements, or consent of the Chair in consultation with the instructor.

This course explores contemporary and historic context and processes that relate to the creation of a broad range of environment illustrations. This course focuses on the principles of illustrating, landscape, architecture, artifacts, lighting and atmospheric effects, with an emphasis on observational drawing/painting, and prepares the students for content development in VSCI 327. This course is a rigorous study of the various aspects of image making processes and is intended for the Illustration / Animation profile students.

VSCI.327 - Storytelling / Environments II**3 Credits**

Prerequisite: Completion of VSCI 317, or consent of the Chair in consultation with the instructor.

This course builds on the illustrative and conceptual skills developed in VSCI.317 – Storytelling and Environments I. VSCI.327 will examine and use narrative genres as the basis for the creation, design and structure of two and three- dimensional environments. This course is conducted in collaboration with Critical and Creative Studies and is intended for the Illustration / Animation profile students.

VSCI.329 - Information Illustration I**3 Credits**

Prerequisite: Completion of all 200-level VCD Major Studio requirements, or consent of the Chair in consultation with the instructor.

This course explores information illustration, its development and historical background. Through a series of projects students will develop their understanding of the principles of information illustration and design in relationship to audience and communication. A variety of methods of organizing information will be explored. Students will conduct applied research, create and edit content and produce effective and targeted illustrative solutions. Traditional and contemporary illustration practices will be explored.

VSCI.414 - Advanced Narrative Illustration I**3 Credits**

Prerequisite: All required 300 level VCD major courses, or consent of the Chair in consultation with the instructor. This is course is an intensive study of figure illustration based on narrative content as it applies to gaming, advertising, and publishing. All projects are intended to build the students graduating portfolio.

Note: This course is a common course for the VCD Illustration and Character Design stream students, but is open to all fourth year VCD students.

VSCI.415 - Advanced Illustration I: Corporate / Cultural**3 Credits**

Prerequisite: All required 300 level VCD major courses, or consent of the Chair in consultation with the instructor. This is an intensive study of advanced illustration, stressing conceptual approaches to visual problem solving in corporate and cultural contexts. Students are encouraged to select content for each assignment that will build their portfolios and help them develop their own illustrative voice. Students are expected to explore and develop their own methods of utilizing appropriate digital and traditional mediums.

Note: This course is intended for the VCD Illustration stream students, but is open to all fourth year VCD students.

VSCI.424 - Advanced Illustration II: Information**3 Credits**

Prerequisite: All required 300 level VCD major courses, or consent of the Chair in consultation with the instructor. This is an intensive study of advanced illustration problems dealing with complex and involved subject matters.

Students further develop their ability to research subject matter in order to create more in-depth content into their illustration projects. Students will further develop their ability to produce effective visual solutions for information illustration. All projects are intended to build the student's graduating portfolio.

Note: This course is intended for the VCD Illustration stream students, but is open to all fourth year VCD students.

VSCI.425 - Advanced Illustration III: Advertising**3 Credits**

Prerequisite: All required 300 level VCD major courses, or consent of the Chair in consultation with the instructor. This advanced course is an intensive study of illustration as it pertains to advertising, publishing and product.

Students will further develop their ability to translate a set of objectives into an effective illustrative form for a specified audience and purpose. All projects are intended to build the student's graduating portfolio.

Note: This course is intended for the VCD Illustration stream students, but is open to all fourth year VCD students.

VSCI.426 - Advanced Illustration IV: Classic Books**3 Credits**

Prerequisite: All required 300 level VCD major courses, or consent of the Chair in consultation with the instructor. This is an advanced illustration course relating to book publishing and retail applications. Students research prominent authors, develop strategies and create appropriate and compelling promotional materials using illustration for their literary subject.

Note: This course is intended for the VCD Illustration stream students, but is open to all fourth year VCD students.

VSCM.101 - Design Fundamentals**3 Credits**

Prerequisite: None.

This course will identify and investigate the formal and expressive qualities of the basic visual elements of design. Students will develop the ability to manipulate basic elements of design using visual techniques and principles of organization. Students will be introduced to the relationship between form and content in visual communications. Note: Coordinated with the School of Communication Design this course is of special interest and relevance to students planning to apply to the Visual Communications Design or Photography majors but is open to all First Year Studies students.

VSCM.102 - Design Colour Fundamentals**3 Credits**

Prerequisite: None.

As part of design fundamental studies, this course will identify and investigate the fundamentals of colour theory and basic applications. This course will provide students with a hands-on opportunity to analyze and produce colour charts, as well as the opportunity to apply this knowledge to assigned design problems.

Note: Coordinated with the School of Communication Design this course is of special interest and relevance to students planning to apply to the Visual Communications Design or Photography majors but is open to all First Year Studies students.

VSCM.103 - Digital Media**3 Credits**

Prerequisite: None.

This course is an introduction to (Apple/Mac) digital technology and core visual applications. Students are exposed to the range of applications used in the design industry, including the Adobe Creative Suite (Illustrator, InDesign, Photoshop and Acrobat). This course also provides a historical overview of this technology. It is intended for students interested in understanding and developing basic skills in core digital imaging and text tools.

Note: This course is of special interest to students wishing to apply for entry into the Visual Communications Design major but is open to anyone within the First Year Studies program.

VSCM.211 - Typography I**3 Credits**

Prerequisite: Completion of First Year Studies or equivalent and acceptance into the VCD major, or consent of the Chair in consultation with the instructor.

This course is an introduction to letter form. Students will be introduced to letter styles and type families and be presented with an historical overview and evolution of letter form design. Students will study and explore the structure and expressive qualities of letter forms. Layout and composition using letter forms as elements of design will be investigated.

VSCM.212 - Communication Design I**3 Credits**

Prerequisite: Completion of First Year Studies or equivalent and acceptance into the VCD major, or consent of the Chair in consultation with the instructor.

This course introduces students to the idea of symbols and their meanings. Students build on the ability to manipulate visual content to create derivative form. Issues of hierarchy, audience, context and research are investigated and applied.

VSCM.213 - Anatomy for Illustrators**3 Credits**

Prerequisite: Completion of First Year Studies or equivalent and acceptance into the VCD major, or consent of the Chair in consultation with the instructor.

This course is an analytical study of human anatomy as it applies to illustration. The student will demonstrate the interaction and relationships of human structure (muscle, bone and external features). The student will explore the figure in motion, comparative anatomy and proportion through a series of illustration projects. Issues of hierarchy, layout and composition will be addressed.

VSCM.220 - Illustration Fundamentals I**3 Credits**

Prerequisite: Completion of First Year Studies or equivalent and acceptance into the VCD major, or consent of the Chair in consultation with the instructor.

This introductory illustration course deals with basic illustration process and development. Students are introduced to various media in the context of basic illustration problems. Projects are designed to direct the student to conceptualize and enhance visual perception.

VSCM.221 - Communication Design II**3 Credits**

Prerequisite: Completion of VSCM 212 and VSCM 225, or consent of the Chair in consultation with the instructor. This course is an introduction to visual literacy and communication design. Students will explore the graphic image and elements of design and their meaning and relationship to the two-dimensional format. Principles of spatial forces, organization and the relationship of text to image are explored. Issues of hierarchy, audience, context and research are investigated and applied.

VSCM.223 - Figure Illustration I**3 Credits**

Prerequisite: Completion of First Year Studies or equivalent and acceptance into the VCD major, or consent of the Chair in consultation with the instructor.

This course continues the investigation of the human figure as applied to illustration. Issues such as the figure in the environment and the figure and narrative are investigated. Projects are designed to enable the student to conceptualize and solve figurative scenarios with reference to historical and contemporary contexts.

VSCM.224 - Media Exploration for Illustrators I**3 Credits**

Prerequisite: Completion of First Year Studies or equivalent and acceptance into the VCD major, or consent of the Chair in consultation with the instructor.

This introductory media exploration course deals with the fundamental aspects of image making in the context of illustration. Students will explore the potential of a wide range of media and application techniques. This course is an extension of the Design Drawing, Design Colour Fundamentals and second year illustration courses.

VSCM.225 - Design Technology I**3 Credits**

Prerequisite: Completion of First Year Studies or equivalent and acceptance into VCD major, or consent of the Chair in consultation with the instructor.

In this class students will learn to operate a Macintosh computer system. Adobe Illustrator, Quark Express and Adobe Photoshop programs will be applied. Students will learn to properly develop and assemble digital files.

VSCM.314 - Figure Illustration II**3 Credits**

Prerequisite: Completion of all 200-level VCD Major Studio requirements and VSCM 223, or consent of the Chair in consultation with the instructor.

This intermediate level course investigates figure illustration in the context of storyboarding and narrative for film, print and video applications. Character design and development, environments and narrative concepts will be explored through a series of assignments.

VSCM.318 - Digital Experience Design**3 Credits**

Prerequisite: Completion of all 200-level VCD Major Studio requirements and VSCM 225, or consent of the Chair in consultation with the instructor.

This course is an introduction to digital product design and development. Students develop a basic understanding of how user-centered research, application of design principles, and an iterative approach can lead to digital products that meet user needs and enhance the digital experience.

VSCM.319 - Advertising Design I**3 Credits**

Prerequisite: Completion of all 200-level VCD Major Studio requirements, VSCA 221 and VSCM 225, or consent of the Chair in consultation with the instructor.

This course focuses on developing the student's ability to create on-target creative that effectively addresses a specified audience and creative objectives. The students will create strong, creative advertising concepts in a variety of media ranging from print to on-line. The role and business of advertising in relationship to the marketing system will be investigated.

VSCM.322 - Illustration II**3 Credits**

Prerequisite: Completion of all 200-level VCD Major Studio requirements, or consent of the Chair in consultation with the instructor.

This course focuses on the study of intermediate level illustration problems and emphasizes conceptual approaches to image making. Students further develop their understanding of concept, metaphor, abstraction, symbolism and narrative in the context of illustration. Students will develop innovative visual solutions that are appropriate in tone, style, content and to audience.

VSCM.324 - Figure Illustration**III 3 Credits**

Prerequisite: Completion of VSCM 314, or consent of the Chair in consultation with the instructor.

This intermediate figure illustration course further develops their abilities in concept art to create characters and environments. Film and publishing genres are explored in relation to illustration. Students will utilize existing and/or original content as the basis for concept art.

VSCM.326 - Rich Media**3 Credits**

Prerequisite: VSCM.230, the former ANIM.210, or consent of the Chair in consultation with the instructor.

This course will introduce the student to the principles of animation and animated motion graphics. Students will develop their skills in time-based narrative strategies that will include audio and basic editing. Students will gain an understanding of the vocabulary associated with rich media.

Note: This course is open to non-VSCM students. Registration priority will be given to Visual Communications Design Majors.

VSCM.328 - Typography III**3 Credits**

Prerequisite: All required 300-level Fall semester Visual Communications Design Major courses, or consent of the Chair in consultation with the instructor.

This course explores the use of typography in sequence-based text-content and information. Students further develop their understanding of the interrelationship of text, image, content and audience and function considering factors of format, visual hierarchy, pacing, legibility, colour and media.

VSCM.329 - Information Design I**3 Credits**

Prerequisite: Completion of all 200-level VCD Major Studio requirements in a relevant Stream and VSCM 225, or consent of the Chair in consultation with the instructor.

This course explores information design, its development and historical background. Students will develop their understanding of the principles of information organization and design in relationship to audience and communication goals through a series of projects. A variety of methods of organizing information will be explored. Students will conduct research, create and edit content and produce effective and targeted communications solutions.

VSCM.413 - Public Design**3 Credits**

Prerequisite: All required 300 level VCD major courses, or consent of the Chair in consultation with the instructor.

This course provides an opportunity for students to experience working for real clients. Students are paired with non-profit organizations that provide students with hands-on experience in working on real-world design problems. The student experience includes: collaboration, time management, client management, project management and business issues.

(Grade Mode for this course is pass/fail. This grade is not included in the calculation of grade point average.)

VSCM.416 – Words at Work in Communication Design**3 Credits**

Prerequisite: All required 300 level VCD major courses, or consent of the Chair in consultation with the instructor.

This advanced studio course uses design thinking to develop students' abilities in working with texts and images. It draws on a range of professional writing forms selected to align with individual students'

interests and utilizes various techniques and approaches to combining texts and images. Professional writing forms considered in the course may include screenwriting, websites, advertising copywriting, brochures, and editorials. Students will practice research, composition, and editing across a variety of genres of writing and visual forms to facilitate communication skills.

VSCM.431 - Digital Production

3 Credits

Prerequisite: All required 300 level VCD major courses, or consent of the Chair in consultation with the instructor. This specialized course is an intensive study leading the student to a professional understanding of digital print and web production processes.

Note: Formerly VSCM.422. Students may not receive credit for both courses.

VSCM.432 - Rich Media II**3 Credits**

Prerequisite: VSCT 326, or consent of the Chair in consultation with the instructor.

This course is an advanced level animation and animated motion graphics course and is a continuation of Rich Media I. Students will further develop their skills in animation, narrative, audio and editing.

Note: This course is open to non VSCM students. Registration priority will be given to Visual Communications Design Majors.

VSCT.226 - Motion Graphics I**3 Credits**

Prerequisite: Completion of all Fall semester 200-level VCD Major Studio requirements and VSCM 225, or consent of the Chair in consultation with the instructor.

This course will introduce the student to the principles and practice of animated motion graphics. This course will provide a thorough foundation in time-based graphic design, which underlines the new and expanding realm of digital motion graphics. Students will develop their skills in time-based narrative strategies that will include graphics, text and live action components. Soundtrack design along with basic video and audio editing will also be covered.

Being fully immersed in digital moving image production, the student will draw upon his/her existing knowledge of graphic design and illustration to adapt their ideas and graphics to motion in order to create exciting, imaginative, and compelling short time based narratives. Students will have the option of images being created inside or outside the digital realm with all project post-production taking place using digital software.

Graduate Course Listing

CRSM.621 - Craft Discourse I

3 Credits

This graduate seminar examines contemporary craft discourse as a cross-disciplinary practice based in materiality. Course will engage the students in the theoretical and practical complexities defined by a craft practice. Students will situate their own practice within a global context. Discussions, presentations, readings and critiques will form the basis for topical content.

CRPR.660 - Craft Discourse II: Professional Direction

3 Credits

This seminar fosters an understanding of the contribution of MFA in Craft Media graduates to the cultural capital of their community. It provides a forum to address the anticipated needs of an academic and/or professional career in craft. This seminar explores pedagogical models and methodologies relevant to craft media as well as entrepreneurial skills related to the establishment of successful professional practice.

CRRM.640 - Research Methods

3 Credits

Research Methods is designed to support the students in developing their MFA research project and assist them in defining their mode of enquiry. It will provide an introduction to graduate research, its methodologies, its challenges and its organization. While practice-led research will underpin this course, a variety of methods will be considered including Qualitative, Quantitative and Mixed Research Methods. Integration of research methods into individual practice and issues surrounding the dissemination of those outcomes into the current critical dialogue are discussed. **CRAH.630 - Historical Craft Discourse**

3 Credits

This course identifies the state of the literature and the interdisciplinary nature of craft studies through the critical evaluation of a broad variety of historic and contemporary writings that underpin Global and Canadian craft discourse and practice. Student led discussions and critiques of these writings will lead to archival and oral history research as they begin to create an historic context for Canadian craft, Craft pioneers in Canada, and their own practice.

CRSM.623 - Emerging Craft Discourse

3 Credits

An investigation of the contemporary context and theory of craft in relation to specific student-driven research and inquiry. Bearing in mind that the field is undergoing continual reassessment and repositioning, students will explore the boundaries of craft knowledge from a variety of theoretical perspectives.

CRST.611 - Graduate Studio I

6 Credits

Graduate Studio I initiates a process of studio-led inquiry that forms the basis for the student's Thesis Project. This course provides the opportunity for experimentation and exploration of the critical application of knowledge in their practice. Working with an Interim Supervisor the student will also produce the first iteration of their Research Plan*

*The Research Plan is a living document that will evolve throughout the student's program.

CRST.612 - Graduate Studio II

6 Credits

In Graduate Studio II, the student will refine a body of creative work that synthesizes studio activity with ongoing research. This course encourages critical reflection and refinement of the student's goals for studio-led inquiry.

Students will use Graduate Studio II to develop and define their Thesis Project articulating a research position and its corollary methodologies in a finalized Research Plan* in preparation for the Mid-Program Review. Students will also participate in a work-in-progress exhibition with their cohort.

*The Research Plan is a living document that will evolve throughout the student's program.

CRST.613 - Graduate Studio III**9 Credits**

Graduate Studio III facilitates intensive, self-directed studio activity as defined in the student's Research Plan. In this course the student will produce a significant body of work that evinces sustained studio-led inquiry and critical reflection on the methodologies undertaken. The work produced will clarify and refine the student's Research Plan* and inform the overall Thesis Project.

*The Research Plan is a living document that will evolve throughout the student's program.

CRST.614 - Graduate Studio IV**6 Credits**

In Graduate Studio IV, The student will initiate an original body of work that critically engages with a defined research position while evincing effective theoretical and methodological approaches. Studio activity in this course focuses on the initiation of a discrete body of work that functions as a key site of critical thought and inquiry, in order to produce and engage with new forms of knowledge explicit in the final Thesis Project.

NOTE: Studio praxis will inform the supporting Thesis Paper written for CRSM.623 Thesis Project Seminar. The Thesis Paper is intended as a supporting document for the final Thesis Project and will be reviewed by both the seminar instructor and the Principal Supervisor. This collaborative approach necessitates shared critical encounters with the studio work for both the Principal Supervisor and instructor of CRSM.623.

CRST.615 - Graduate Studio V**12 Credits**

Graduate Studio V is the final studio course and the cumulative learning experience of the program. The student will work intensively to complete and defend a Thesis Project (consisting of a Thesis Exhibition, Thesis Paper and Oral Defence) that critically engages with a defined research position while evincing effective theoretical and methodological approaches in order to produce and engage with new forms of knowledge.